Efficient parallel I/O Developing a module for the particle-in-cell code PSC

September 27, 2010 | Axel Hübl



Part 1: The particle-in-cell code PSC



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- Part 2: Output in massiv parallel environments



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- Part 5: Results

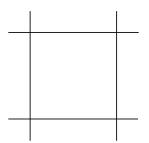


- Part 1: The particle-in-cell code PSC
- Part 2: Output in massiv parallel environments
- Part 3: New implementation
- Part 4: Post-Processing
- Part 5: Results
- Part 6: Conclusion

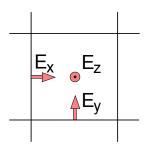
Efficient parallel I/O Part I: The particle-in-cell code PSC

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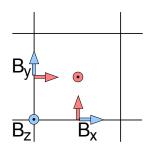




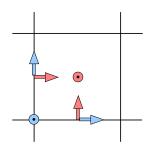








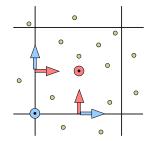






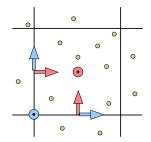
A short introduction

 Particles are smeared on the mesh grids randomly





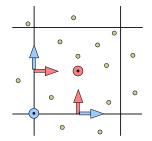
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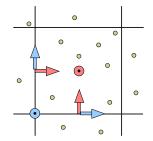


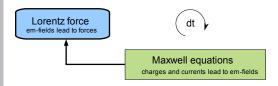
Maxwell equations

charges and currents lead to em-fields



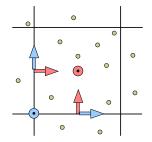
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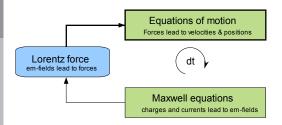






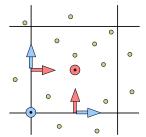
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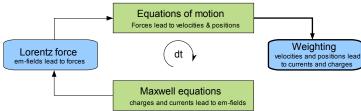






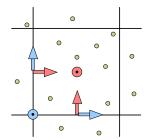
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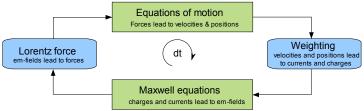






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A mesh-based plasma code

 Major SimLab Plasma physics (SLPP) code for laser-plasma interaction simulations



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A mesh-based plasma code

- Major SimLab Plasma physics (SLPP) code for laser-plasma interaction simulations
- Originally created by Hartmut Ruhl, LMU, Munich
- Full 3D cartesian mesh based, relativistic em-field solver and particle pusher
- Present optimal usage: up to 1k tasks, with around 15 Million particles (kernel)



Issues with the present I/O

Old I/O

Puts down the production runs to a great extent



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- One file per task and timestep



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- One file per task and timestep
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- Files can not be handled any more
- Huge post-processing time

Efficient parallel I/O Part II: Output in massiv parallel environments

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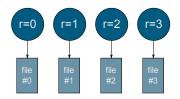
In I/O is parallel.NE.parallel !

Distributed global data set



In I/O is parallel.NE.parallel !

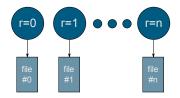
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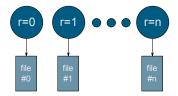


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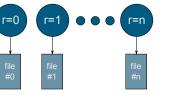


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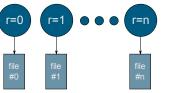


In I/O is parallel.NE.parallel !

- Distributed global data set
- One file per task

Problems:

- inode limits and post-processing
- file create and delete
- small files and file system block size





Naive implementations How to handle the output?

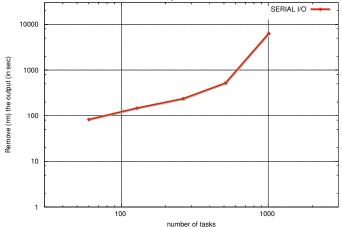
Remove the files of 41 Mio particles



Naive implementations

How to handle the output?

Remove the files of 41 Mio particles



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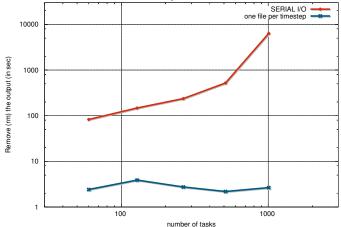
Axel Hübl



Naive implementations

How to handle the output?

Remove the files of 41 Mio particles



Axel Hübl



SIONIIb Scalable parallel I/O for task-local files

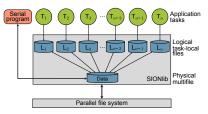
Inhouse developed by W. Frings





Scalable parallel I/O for task-local files

Inhouse developed by W. Frings

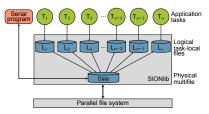






Scalable parallel I/O for task-local files

Inhouse developed by W. Frings



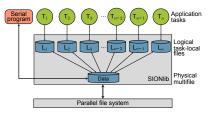


FS Block 1 FS Block 2						
Chunk 1						
data						



Scalable parallel I/O for task-local files

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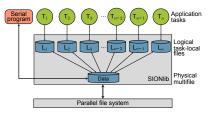


FS Block 1	FS Block 2		FS Block 3	FS Block 4	FS Block 5	
Chunk 1			Chunk 2			
data				data		



Scalable parallel I/O for task-local files

Inhouse developed by W. Frings



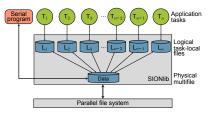


FS Block 1	FS Block 2		FS Block 3	FS Block 4	FS Block 5	FS Block 6	3
Chunk 1				Chunk 3			
data			:	data		data	



Scalable parallel I/O for task-local files

Inhouse developed by W. Frings



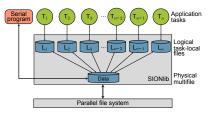


FS Block 1	FS Block 2	FS Block 3			FS Block 5 FS Block 6		FS Block	м
Chu	Chunk 1 Chu		Chunk 2	unk 2 Chunk 3		1	Chunk N	1
data			data		data		data	



Scalable parallel I/O for task-local files

Inhouse developed by W. Frings





Block alignment:

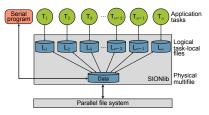
FS Block 1	FS Block 2	2 FS Block 3			Block 3 FS Block 4 FS Block 5 FS Block 6		 FS Block	kМ
Chu	nk 1		Chunk 2			Chunk	Ν	
data			Chunk 2		data	 data		

Support: C, C++, FORTRAN with MPI and OpenMP



Scalable parallel I/O for task-local files

Inhouse developed by W. Frings





W. Frings et al.: Scalable Massively Parallel I/O to Task-Local Files

www.fz-juelich.de/jsc/sionlib/

Block alignment:

FS Block 1	FS Block	2	FS Block 3 FS Block 4		FS Block 5	FS Block 6		FS Block	ĸМ
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data			:	data		data		data	

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- API 1997, part of the MPI standard since 2.0
- On-the-fly converts possible
- Very similar to the message-passing part of MPI
- Presently not useable with LUSTRE file system on Juropa

Efficient parallel I/O Part III: New implementation

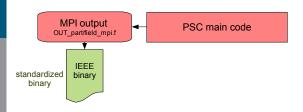
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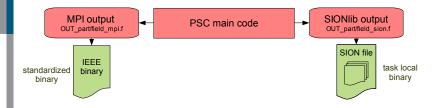
New implementation Overview

PSC main code

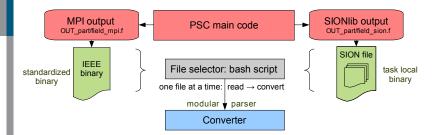




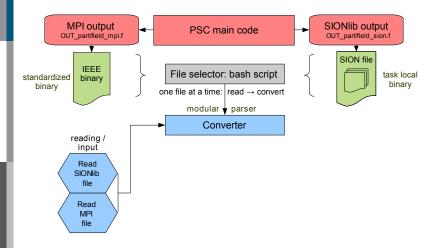




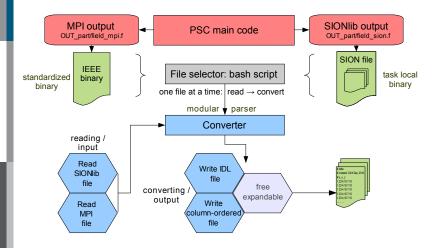




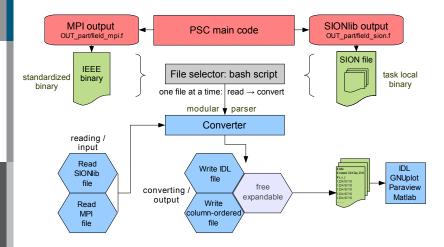














Example of used output commands

SIONlib vs. MPI-I/O

call
fsion_paropen_mpi(...)

call MPI_FILE_OPEN(...)
call MPI_FILE_SET_VIEW(...)



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call fsion_write(
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    status, err)
```

call
fsion_parclose_mpi(...)

call MPI_FILE_CLOSE(...)

Efficient parallel I/O Part IV: Post-Processing

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What to do with distributed output?

Domain decomposition for a field:



What to do with distributed output?

Domain decomposition for a field:

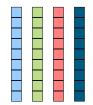




What to do with distributed output?

Domain decomposition for a field: RAM (Fortran order)



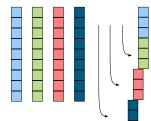




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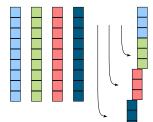




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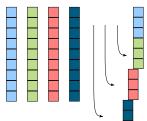
Do not re-order your data!



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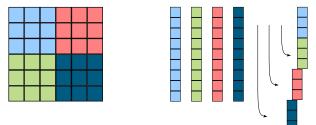


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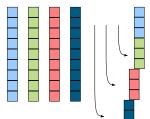
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What to do with distributed output?

Domain decomposition for a field: RAM (Fortran order)





Do not re-order your data!

- Keep long, contiguous read/write blocks
- Result: no temp data, less seeking, no double reading
- Choose a visualization software, that understands decomposition schemes.

Efficient parallel I/O Part V: Results

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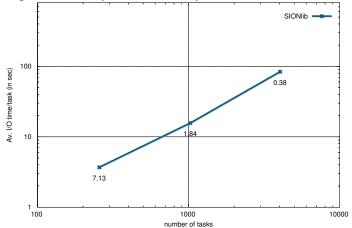
SIONIIb vs MPI-I/O

Jugene, 19 Mio particles: Data per tasks drastic below 2 MB



SIONIIb vs MPI-I/O

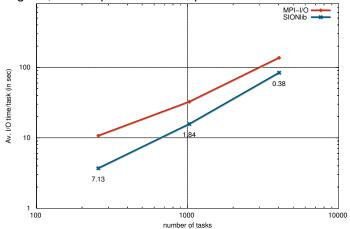
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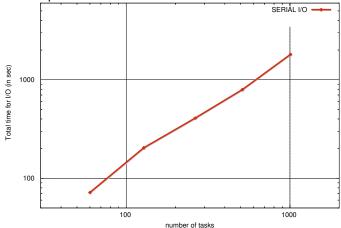




41 Mio particles: JuROPA

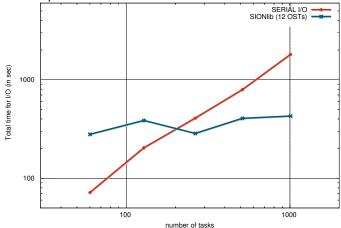


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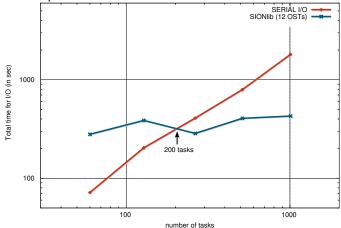


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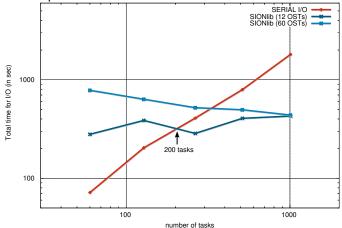


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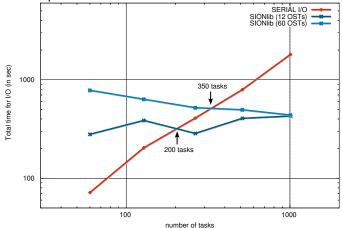


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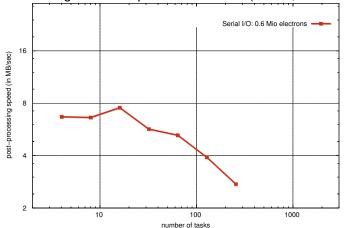




Converting all timesteps of a simulation (1 core, 2.93GHz):

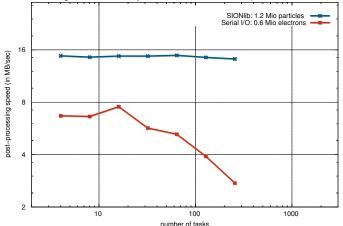


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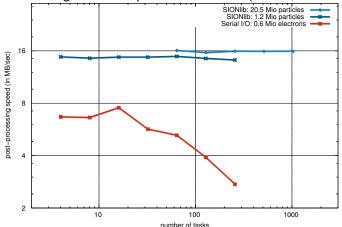


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Converting all timesteps of a simulation (1 core, 2.93GHz):





Visualization

Wake field acceleration

A laser pulse propagates through a plasma

Efficient parallel I/O Part VI: Conclusion

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What is possible now

Achievements

single file per time step for fields and particles



What is possible now

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- portable & fast:



What is possible now

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- portable & fast:
 - litte/big endian independent



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- possible parallel visualization through Paraview for large scale/ultra-high resolution productions
- I/O is now ready for future improvements of PSC
- Converters and output modules could also be used for similar projects



Future prospects

Checkpointing with SIONlib



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- Checkpointing with SIONlib
- More converters: hdf5, netcdf, ...



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- visualization scripting for publication quality



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- Checkpointing with SIONlib
- More converters: hdf5, netcdf, ...
- visualization scripting for publication quality
- satisfactory preliminary comparison for the physical output, but microscopical comparison for a set of physical problems needed



Thank you for your attention!



Contact Author, Disclaimer

Author

- Axel Hübl, TU Dresden
- Physics student (Diploma)
- axel.huebl _at_ web.de



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