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A Nesting Algorithm Used for Improving the Resolution of CMA Sand-Dust Forecasting Model(CUACE-Dust)

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Outline

- **Introduction and Model Description**
- **Nesting Algorithm**
- **Testing and Operational Results**
- **Summary**



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Dust Storm





Harm of Dust storm



14 June 2004, 5 PM-Beijing, Visibility < 1 km



Short dust-storm in St. Petersburg, 1998



Burningman 2001 - Dust Storm couple



18 May 2004, 5 PM-Bayanhaote City, Inner Mongolia



SDS occurs every Spring in the Northeast Asia



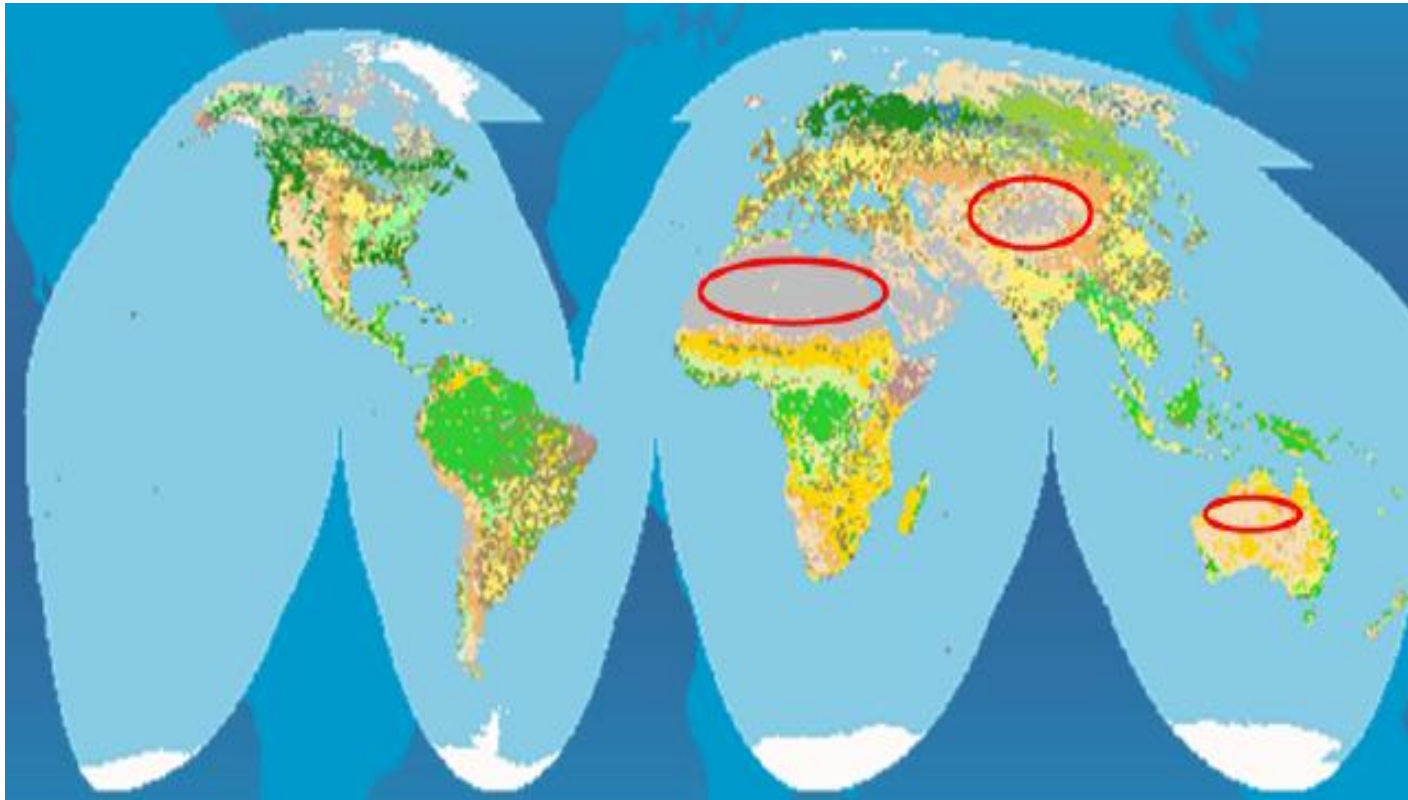
Jinchang, Gansu Province, China

A huge dust storm broke out on 5, May 1993 in the northwestern desert area in China. In which More than 40 people died and many missing. Property damage was severe.



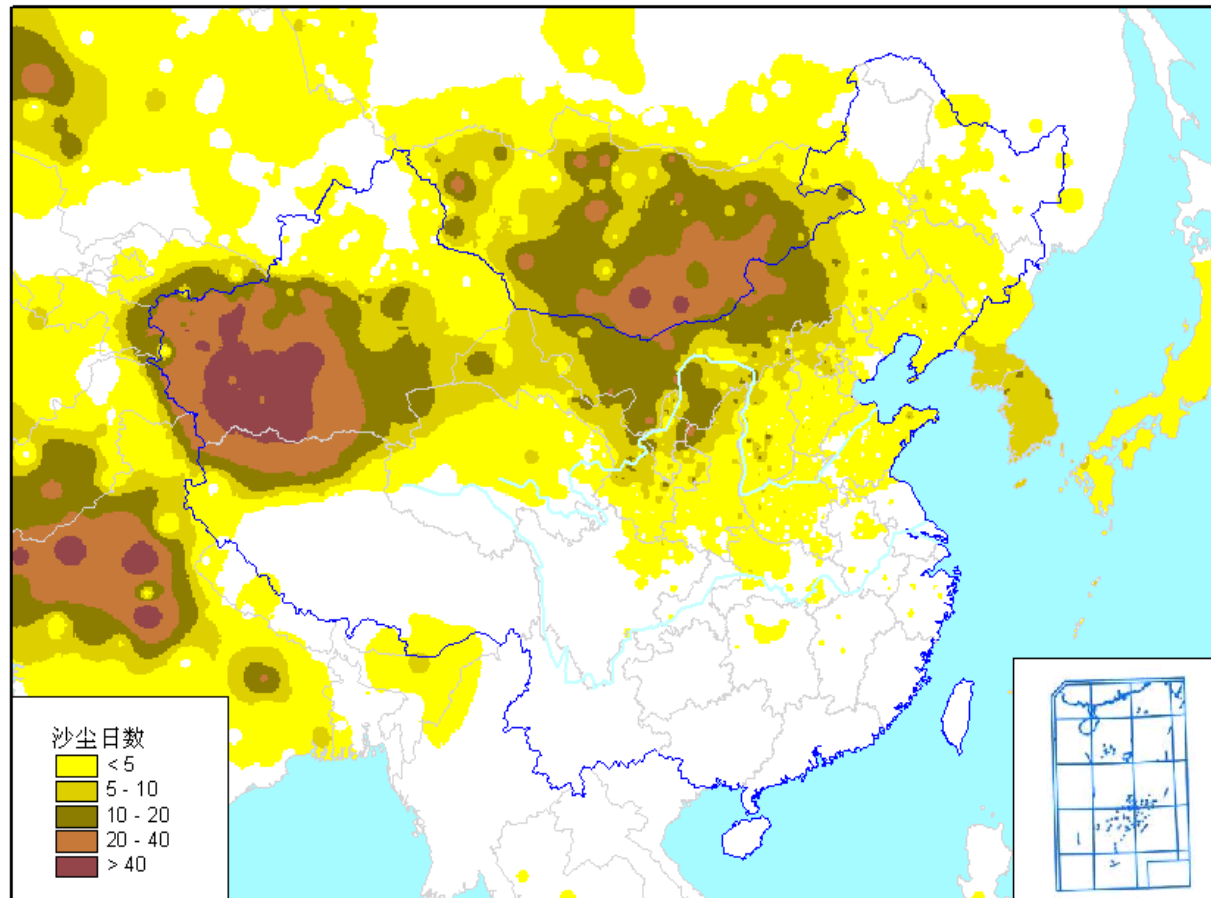
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3 Major sourcelands





Sand-dust Storm in 2006





- Damages of sand-dust storm are severe, especially in northeast Asia.
- Tremendous storms damages can be prevented or mitigated if there is systematic early warning information.
- Numerical simulation and forecasting is the most effective method.
- We built an aerosol model CUACE-Dust(CMA Unified Atmosphere Chemistry Environment-Dust).
- CUACE-dust has been used for real time forecasting in CMA.



Model mass balance equation

A size segregated prognostic equation in such a way that the spectrum of sand particle size is divided to 12 grads

$$\begin{aligned} \frac{\partial \chi_{ij}}{\partial t} = & \frac{\partial \chi_{ij}}{\partial t} \Big|_{DYNAMICS} + \frac{\partial \chi_{ij}}{\partial t} \Big|_{SURFACE} + \frac{\partial \chi_{ij}}{\partial t} \Big|_{CLEARAIR} + \frac{\partial \chi_{ij}}{\partial t} \Big|_{DRY} \\ & + \frac{\partial \chi_{ij}}{\partial t} \Big|_{IN - CLOUD} + \frac{\partial \chi_{ij}}{\partial t} \Big|_{BELOW - CLOUD} \end{aligned}$$



Surface Dust Emission

- Based on **DPM** model (**Alfaro and Gomes, 2001; Marticorena and Bergametti, 1995; Marticorena et al., 1997**)
- Emission of soil sand-dust storm depends on two factors, (1) surface wind speed, and (2) soil surface properties(threshold friction velocity).

$$N_i = \frac{\beta}{e_i} \int_r p_i dF_A(r)$$

$$F_{sdl,i} = \frac{\pi \rho_p (MMD_i / 2)^3}{6} N_i$$

$$F_{sd} = \sum_1^3 F_{sdl,i}$$



Dynamics: Dust Transport

advection :

$$\left. \frac{\partial C_i}{\partial t} \right|_{con} = - \frac{\partial u^* C_i}{\partial x}$$

**Turbulent
diffusion :**

$$\left. \frac{\partial C_i}{\partial t} \right|_{tur} = \frac{\partial^2 K_v C_i}{\partial z^2}$$



Clear Air Cohesion

$$\frac{dN_i}{dt} = \sum_{k=1}^{\left[\frac{i}{2}\right]} K_{k,i-k} N_k N_{i-k} - N_i \sum_k K_{i,k} N_k$$



Dry sedimentation

$$\frac{\partial C_i}{\partial t} \Big|_{dry} = C_i \left[\exp\left(-\frac{\Delta t}{\Delta z} V_t \right) - 1 \right]$$



cleanup

$$\frac{\partial C_i}{\partial t} \Big|_{below - clouds \ (in - clouds)} = f_{cld} \psi(r_i) C_i$$

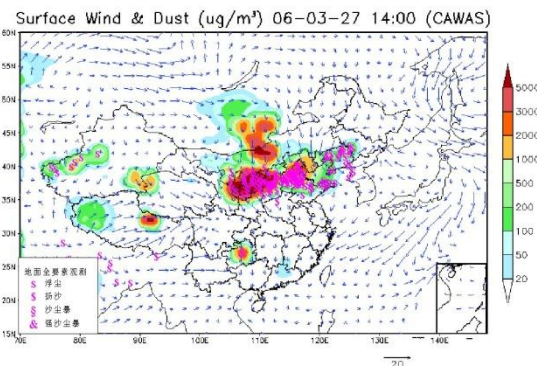
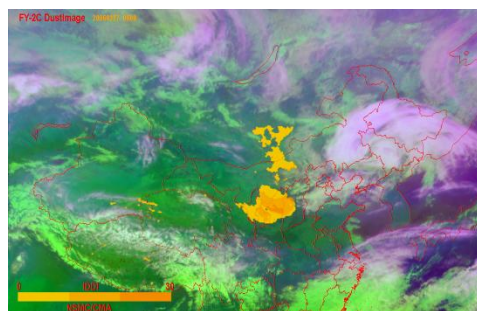
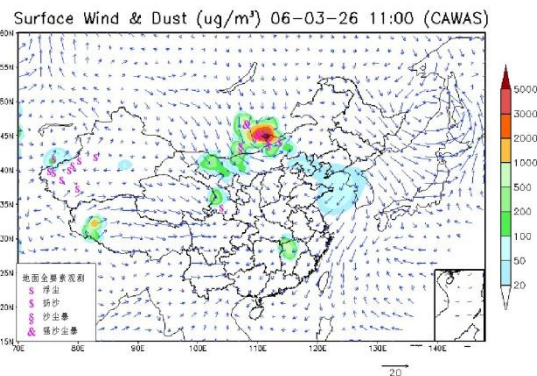
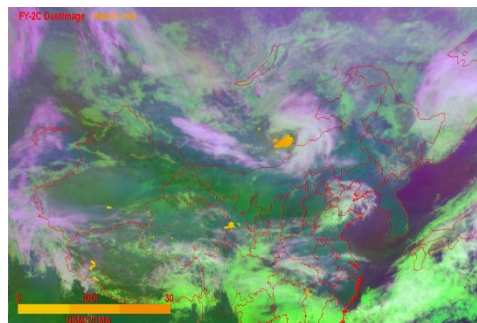


Figure: the position and intensity of the sand storm observing from meteorological satellite FY2C; and forecasting result by CUACE-Dust



- Horizontal resolution is 108km, time step is 54s. grids number is $67 \times 85 \times 23$; forecasting period is 72 hrs.
- The execution time of main forecasting procedure is about 6.5mins using 64CPUs. The execution time of the total system is about 15mins, including pre-run and post-run data processing.
- The timeliness is as important as accuracy for a real time forecasting model.
- High resolution is desired, but it needs much more calculation. The execution time grows cubically.
- If we want to improve the resolution to 12km, the execution time of the main calculation procedure needs more than 80hrs.



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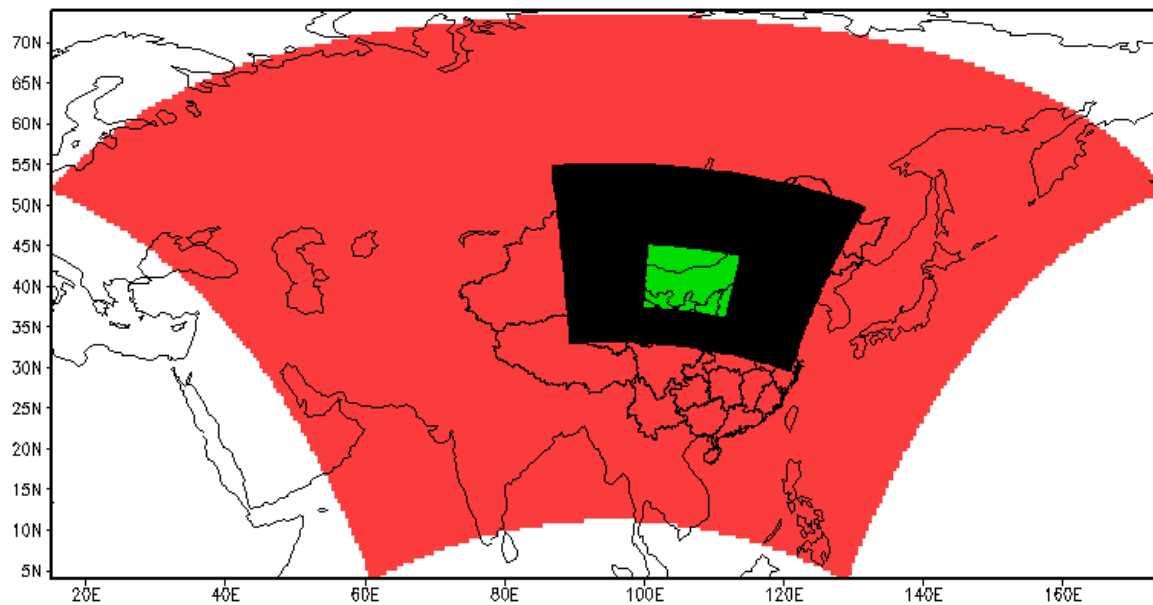
Source places

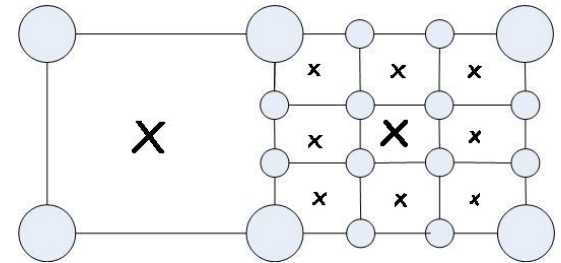
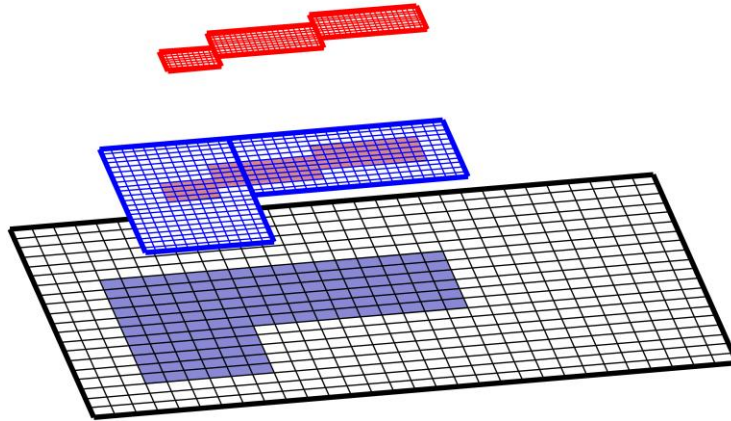




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- **computing grids**
 - several layers nesting grids.
 - fine grids(FG) nest in coarse grids(CG) by progressive refinement with ratio 3.
- **integration procedure**
 - Both CG and FG simulations run with the **same** program
 - CG integrates one coarse time step
 - FG get the boundary from CG at each coarse time step using FCT interpolation
 - FG integrates up to the same time.
 - feedback FG to CG



FCT Interpolation

$$\frac{\partial \phi}{\partial t} = -\frac{\partial u \phi}{\partial x},$$

$$\phi_i^{n+1} = \Phi_i^{n+1} - (\tilde{A}_{i+1/2} - \tilde{A}_{i-1/2}),$$

$$\Phi_i^{n+1} = \phi_{i_c}^n - (FL_{i+1/2} - FL_{i-1/2})$$

$$FL_{i+1/2} = \alpha \phi_i$$





$$\tilde{A}_{i+1/2} = \min(1, \beta_i^\downarrow) [A_{i+1/2}]^+ + \min(1, \beta_i^\uparrow) [A_{i+1/2}]^-$$

$$\phi_i^{MAX} = \max(\phi_{i-1}^n, \phi_i^n, \phi_{i+1}^n, \Phi_i^{n+1},) ; \quad \phi_i^{MIN} = \min(\phi_{i-1}^n, \phi_i^n, \phi_{i+1}^n, \Phi_i^{n+1})$$

$$\beta_i^\uparrow \equiv \frac{\phi_i^{MAX} - \Phi_i^{n+1}}{A_i^{IN} + \varepsilon} ; \quad \beta_i^\downarrow \equiv \frac{\Phi_i^{n+1} - \phi_i^{MIN}}{A_i^{OUT} + \varepsilon}, \quad A_{i+1/2} \equiv FH_{i+1/2} - FL_{i+1/2},$$

$$A_i^{out} = [A_{i+1/2}]^+ - [A_{i-1/2}]^- \quad A_i^{in} = [A_{i-1/2}]^+ - [A_{i+1/2}]^-$$

$$\begin{aligned} FH_{i+1/2} = & + \frac{\alpha}{12}(\phi_{i-1} - 7\phi_i - 7\phi_{i+1} + \phi_{i+2}) \\ & + \frac{\alpha^2}{24}(\phi_{i-1} - 15\phi_i + 15\phi_{i+1} - \phi_{i+2}) \\ & + \frac{\alpha^3}{12}(-\phi_{i-1} + \phi_i + \phi_{i+1} - \phi_{i+2}) \\ & + \frac{\alpha^4}{24}(-\phi_{i-1} + 3\phi_i - 3\phi_{i+1} + \phi_{i+2}) \end{aligned}$$



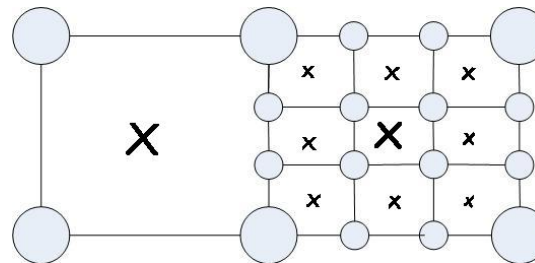


Feedback

•Point-Point feedback with smoother

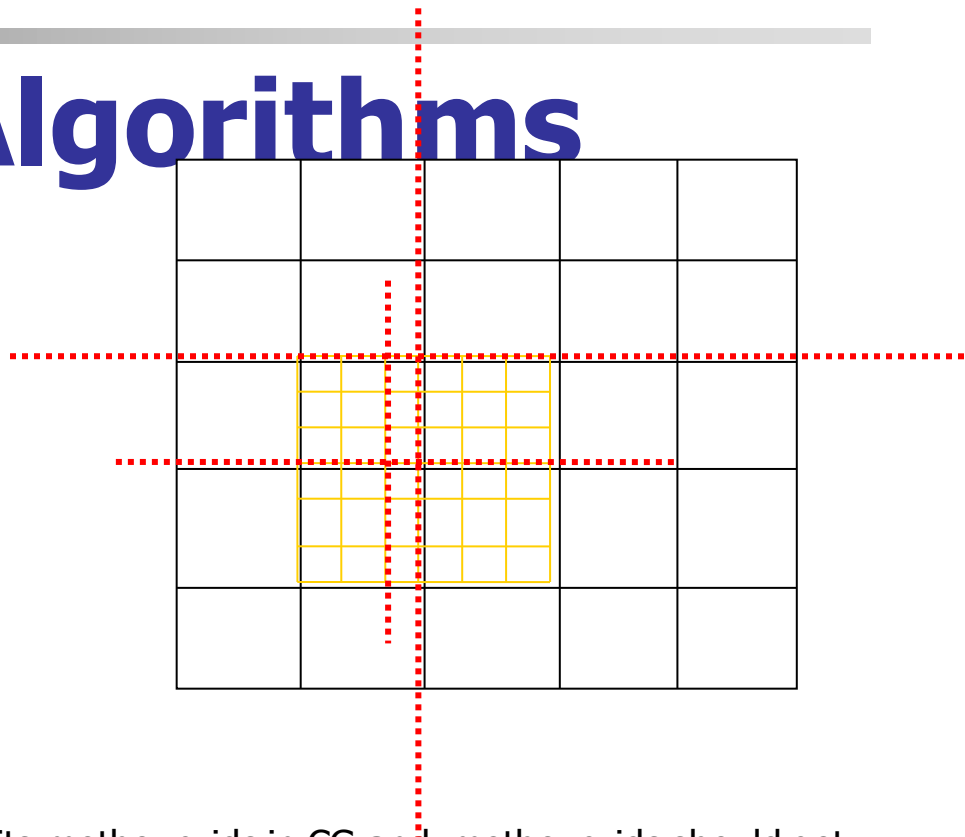
$$\begin{aligned}\bar{\alpha}(i, j) = & \alpha(i, j) \\ & + \frac{\nu}{2}(1 - \nu)(\alpha(i + 1, j) + \alpha(i - 1, j) + \alpha(i, j + 1) + \alpha(i, j - 1) + 4\alpha(i, j)) \\ & + \frac{\nu^2}{4}(\alpha(i + 1, j + 1) + \alpha(i + 1, j - 1) + \alpha(i - 1, j + 1) + \alpha(i - 1, j - 1) - 4\alpha(i, j))\end{aligned}$$

•9 points weighted average feedback





Parallel Algorithms



- **Domain decomposition**
 - CG and FG use the same CPUs group
- **CG and FG grids mapping**
 - FG in boundary should get information of its mother grids in CG, and mother grids should get information of its child grids, including the processor number.
- **FCT and feedback**
 - FCT calculation in CG and 9points weighted average calculation in FG. Smoother in CG.
- **parallel communication**
 - FCT, 9points weighted average and smoother need get data from neighbour CPUs
 - FG should get boundary from CG and CG get feedback data by communication according to grids mapping.



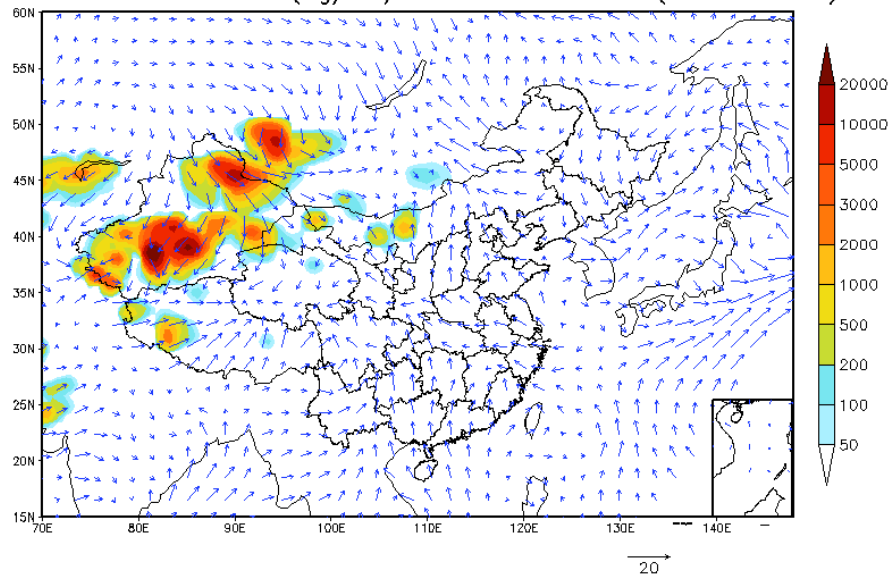
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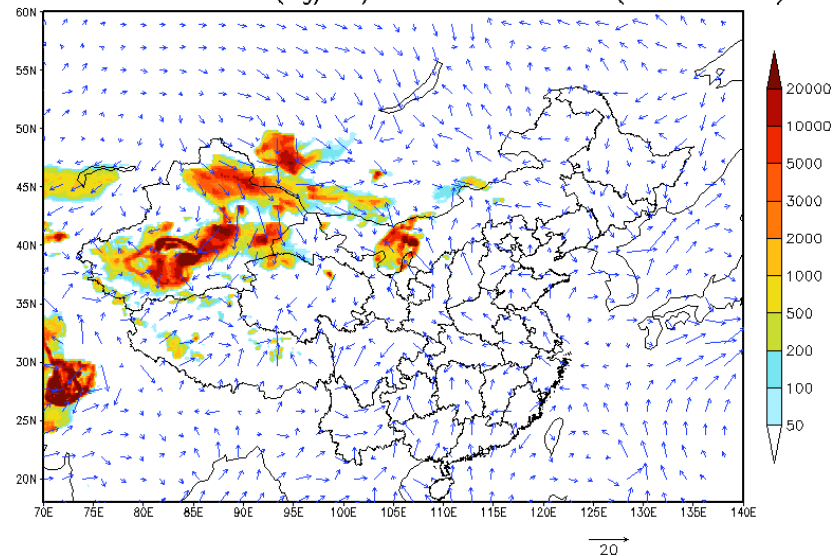
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Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-25 20:00 (CUACE-Dust)

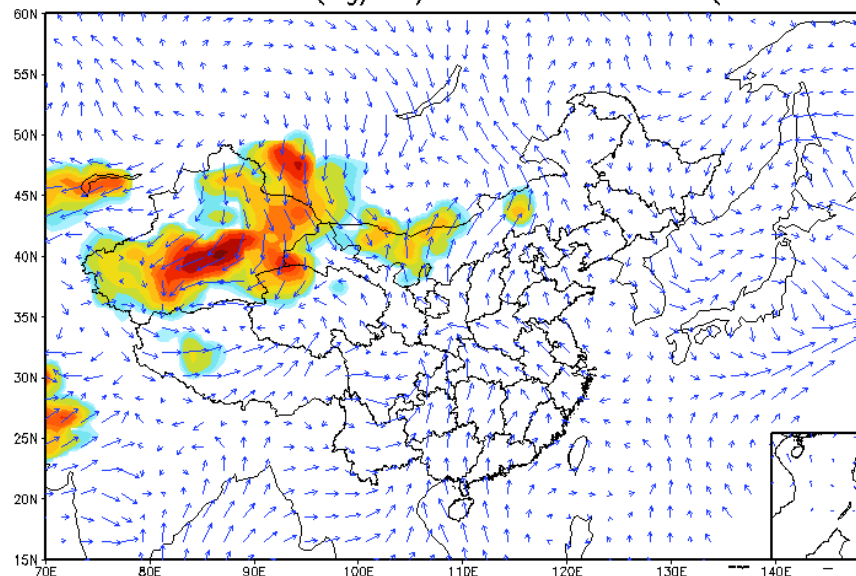


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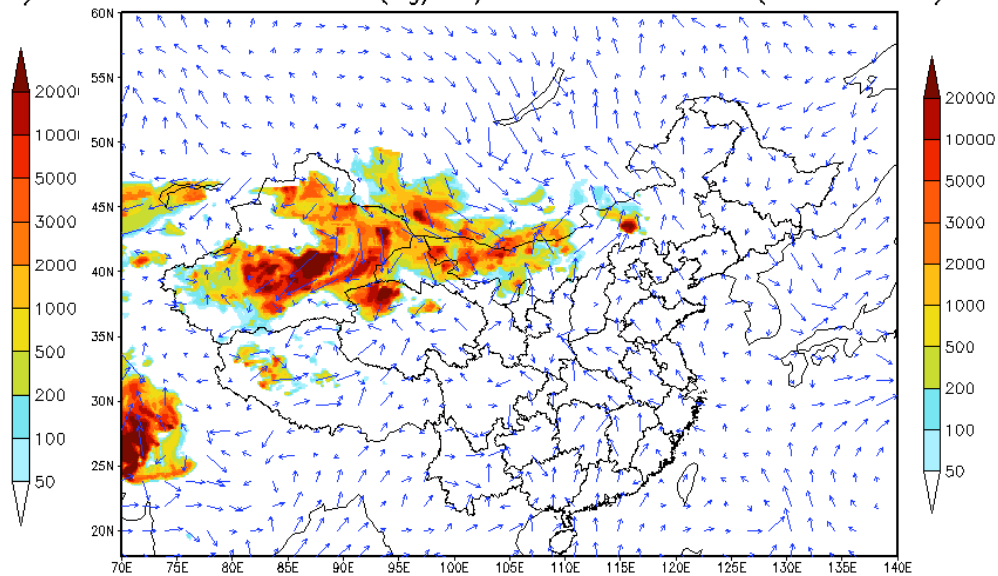


Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-26 02:00 (CUACE-Dust)



20

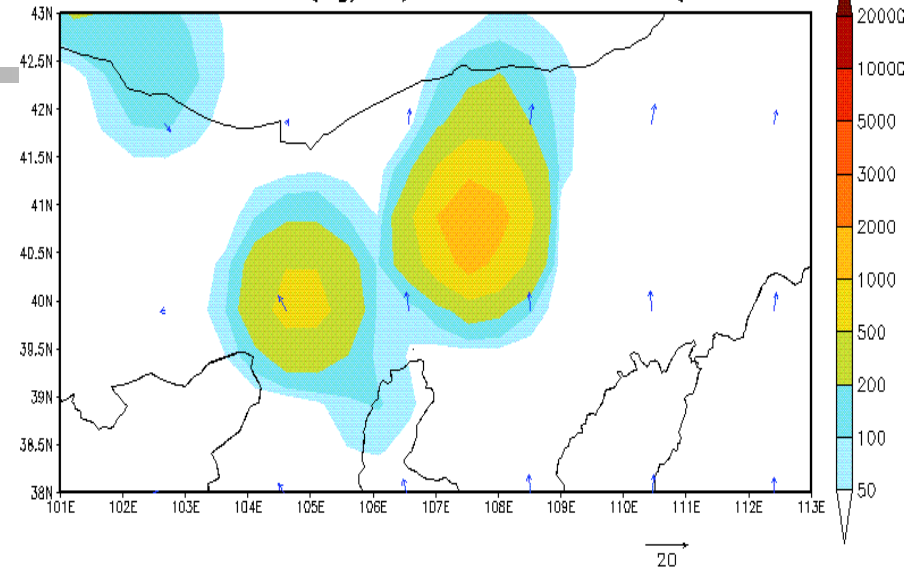
Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-26 02:00 (CUACE-Dust)



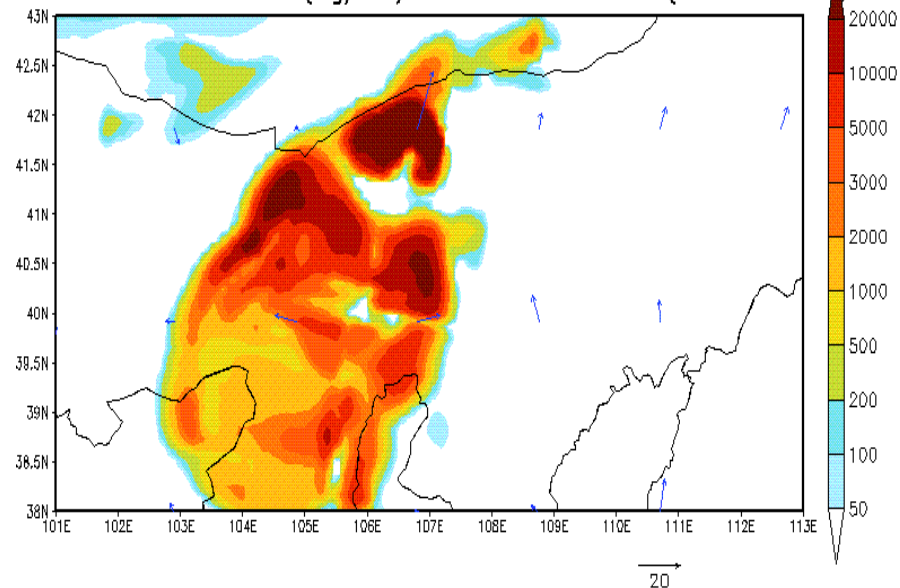
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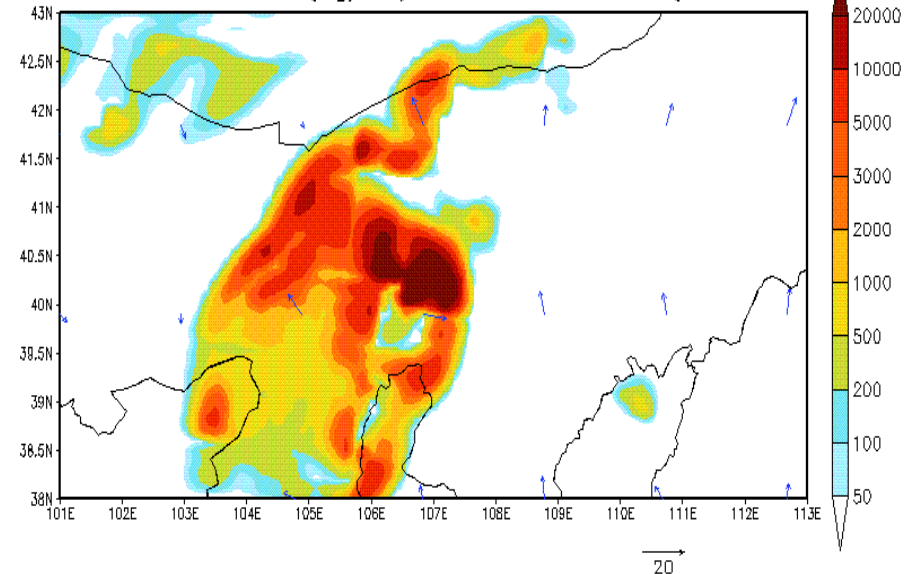
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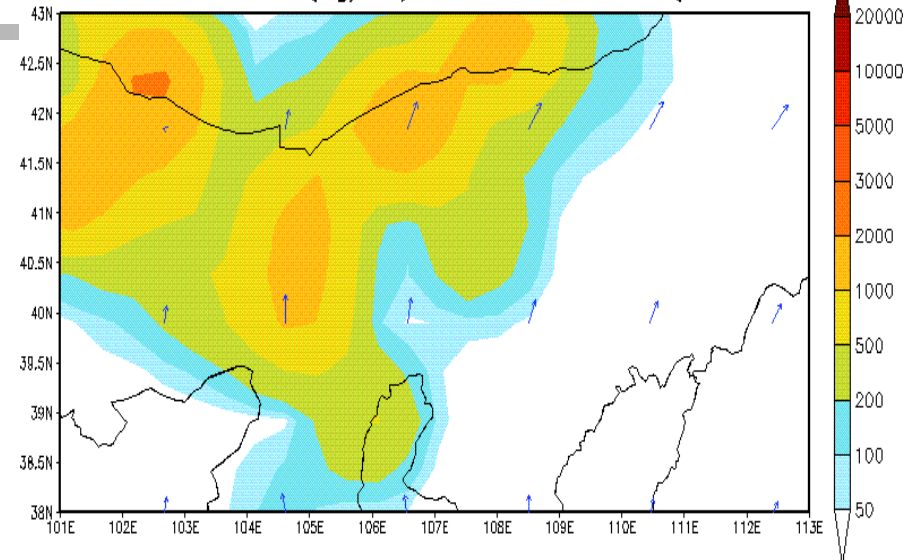


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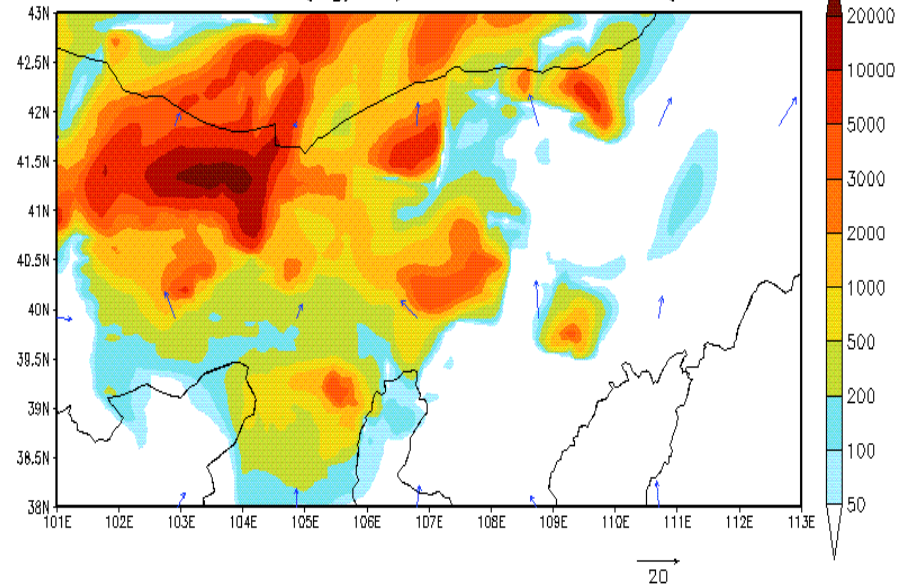




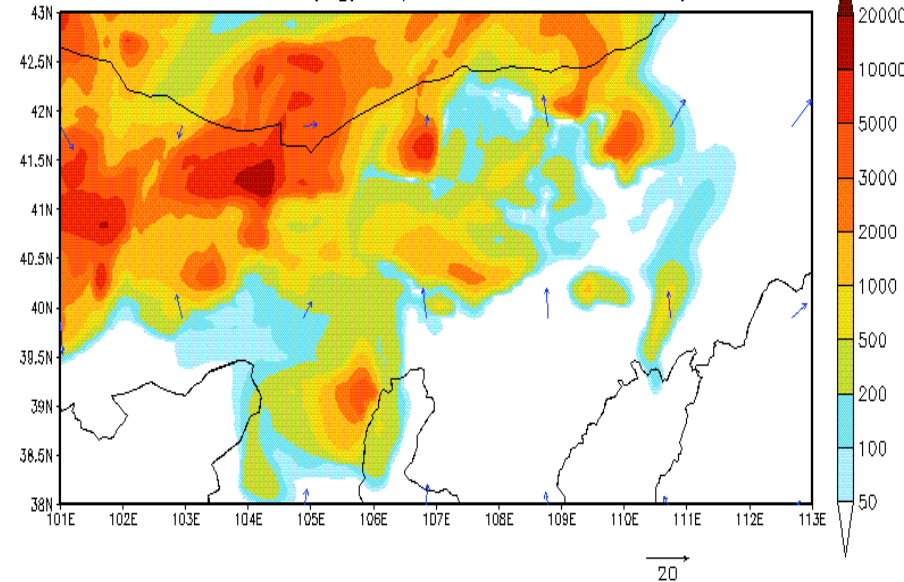
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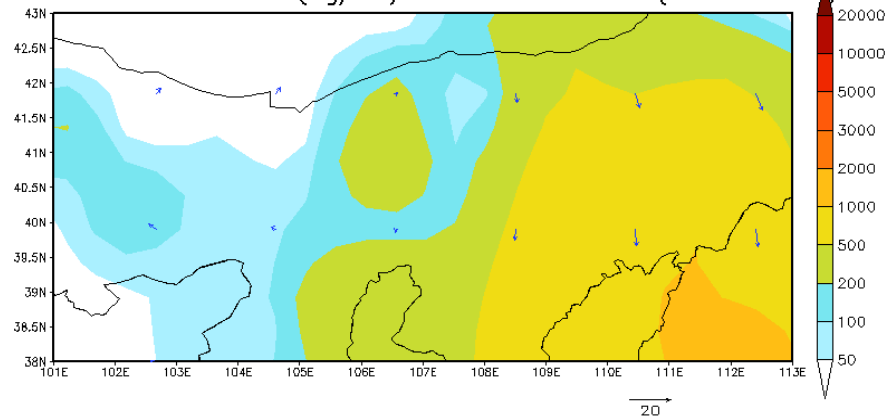


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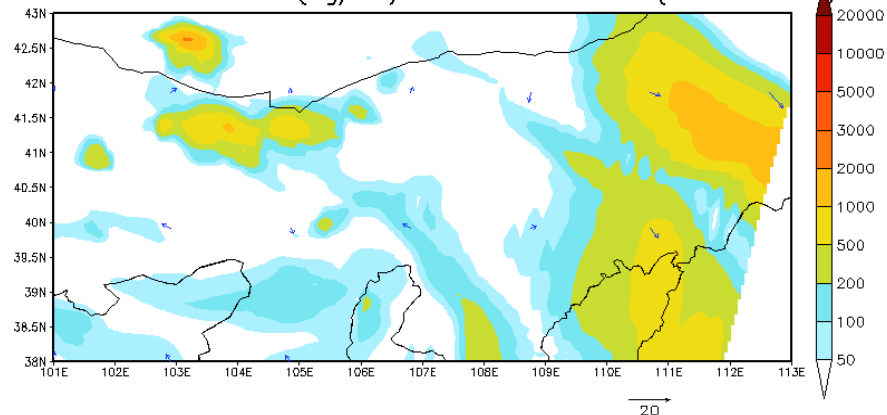




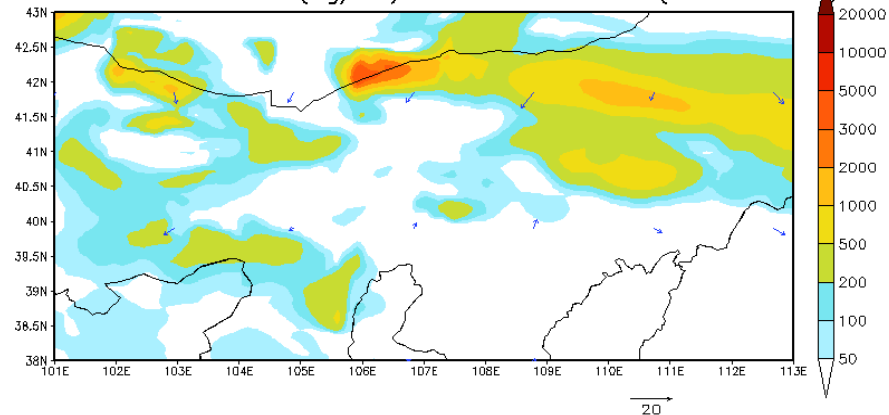
Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-28 02:00 (CUACE-Dust)



Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-28 02:00 (CUACE-Dust)



Surface Wind & Dust ($\mu\text{g}/\text{m}^3$) 08-05-28 02:00 (CUACE-Dust)





Time Analysis

	12km/1 mesh	108km/1 mesh	12km/nesting
ideal runtime	277020s	380s	4940s
ratio	729	1	13
real runtime	298510s	380s	5599s
ratio	785.5	1	14.7

- The time complexity without nesting techniques is $T(N) = N^3 * t = O(N^3 * t)$
- The time complexity with nesting techniques is $T'(N) = (1 + 3 + \dots + 3^L) * t$
 $= (3N - 1) * t / 2 = O(3N * t / 2)$



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Summary

- Nesting Algorithm works well for improving the resolution of CUACE-Dust. It's not a new method, but it is an efficient method.
- The error is small at the beginning of simulation, but bigger in the later stage.
- We want to apply it for global climate model, but there are some questions remaining.



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Q&A

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