

# Visualization on JURECA

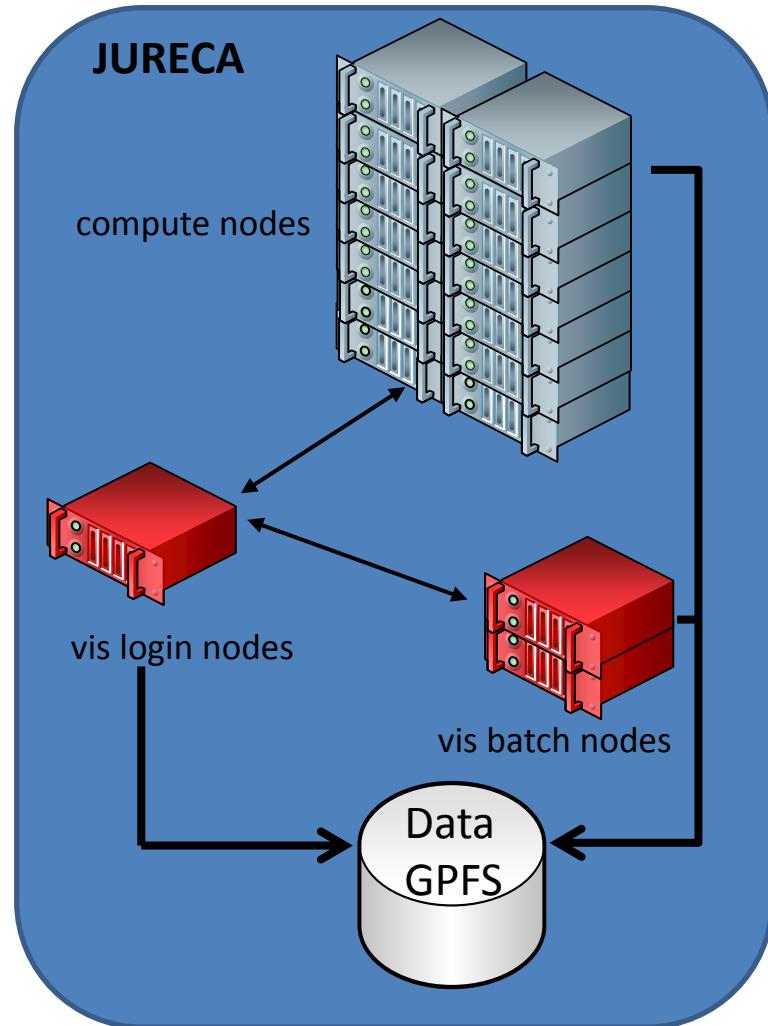
# Outline

- **Remote Rendering**
- **In-Situ Visualization**

# Visualization: General Hardware Setup

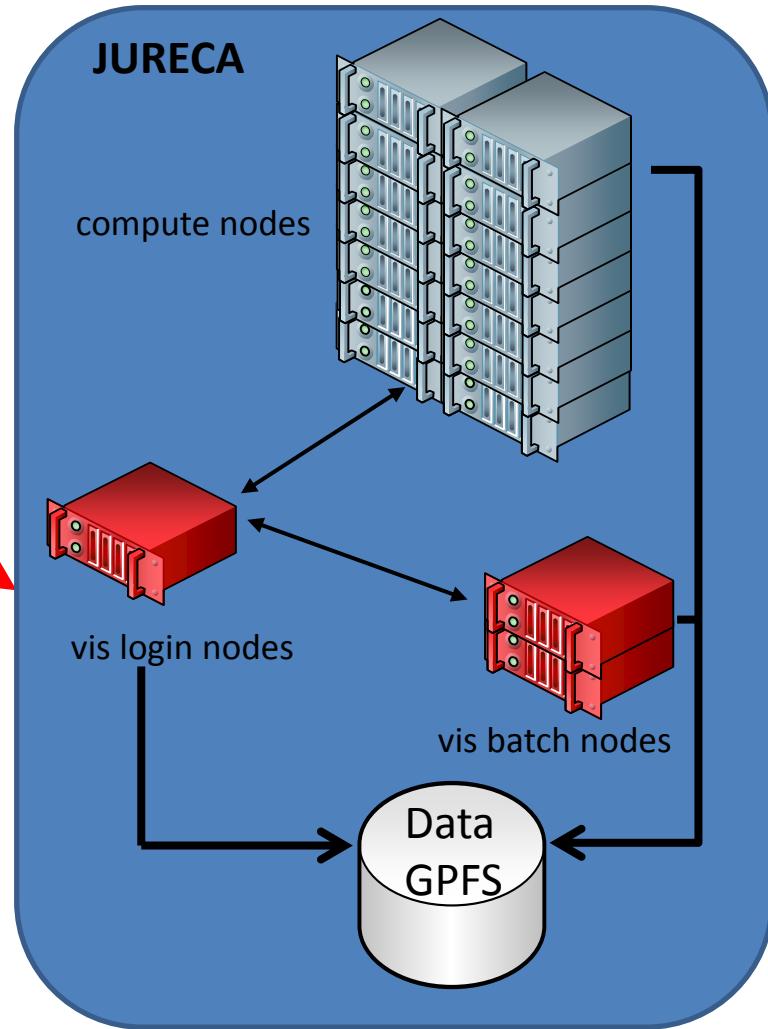
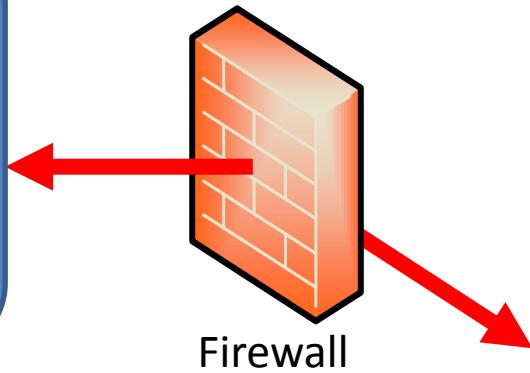
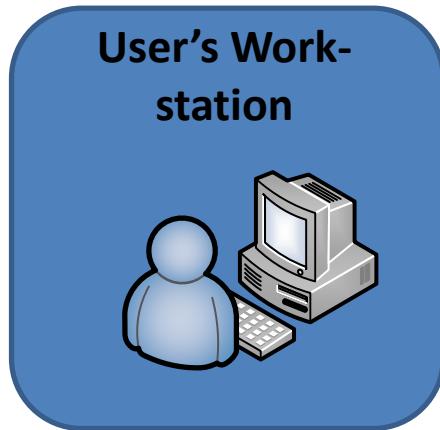
## 12 Visualization Nodes

- 2 GPUs Nvidia Tesla K40 per node
  - 12 GB RAM on each card
- **2 Login Visualization Nodes**
  - [jurecavis.fz-juelich.de](http://jurecavis.fz-juelich.de)
- **10 Batch Visualization Nodes**
  - 8 nodes with 512 GB RAM
  - 2 nodes with 1024 GB RAM
  - Special partition named “vis”



**Visualization also possible on nodes without GPU's  
(software rendering)**

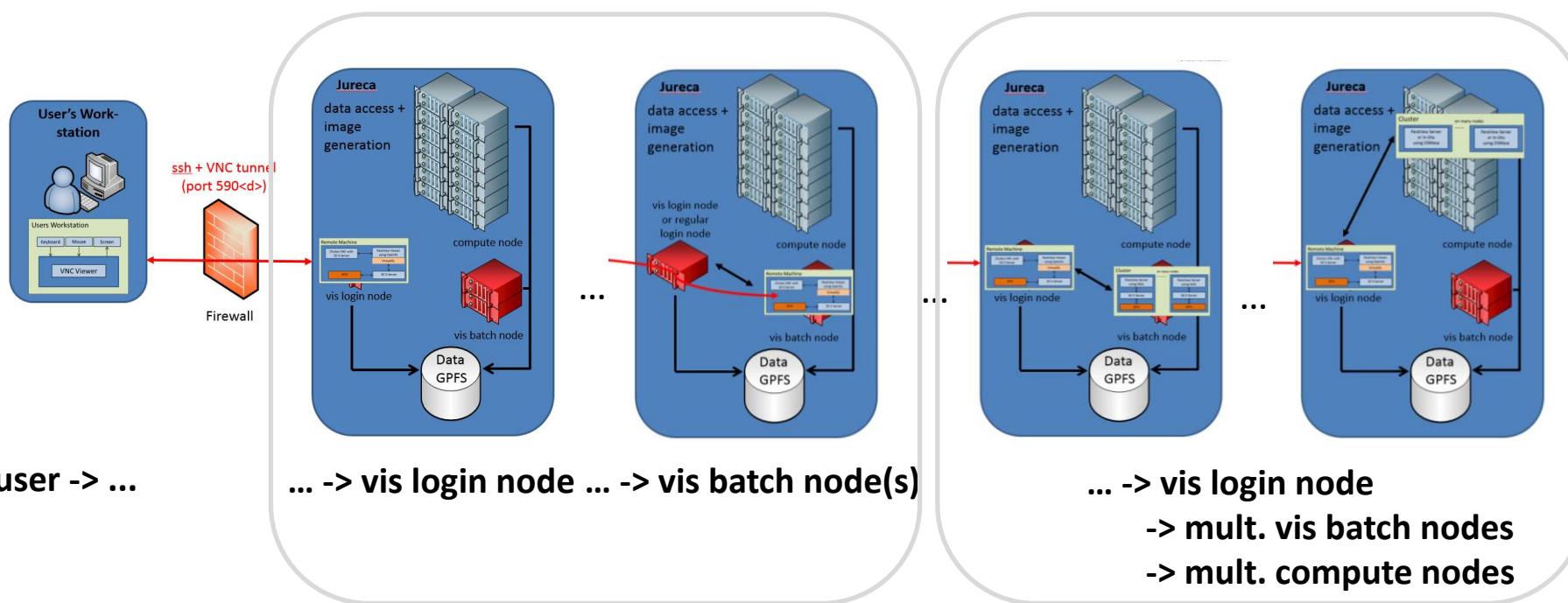
# Visualization: Remote Rendering



- **vis login node:**
  - direct user access
  - no accounting
  - shared with other users
  - no parallel jobs (no srun)
- **vis batch node:**
  - access via batch system
  - accounting
  - exclusive usage
  - parallel jobs possible

# Visualization: Remote Rendering

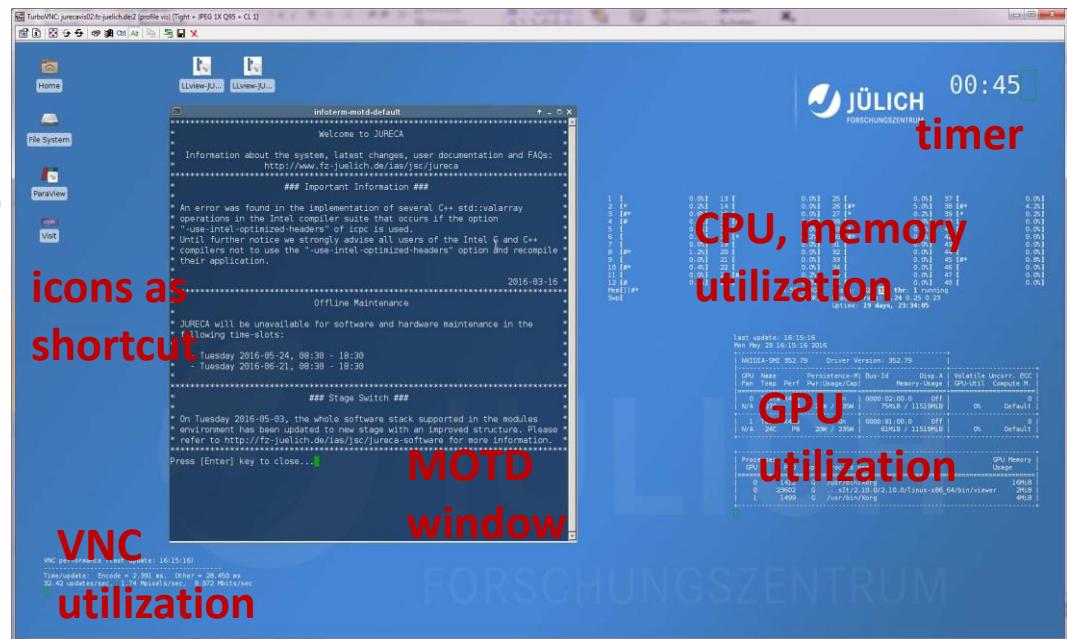
## Visualization Scenarios: using remote graphical desktop (with VNC)c



**Visualization Scenarios: non-VNC**  
**client runs on users workstation and connects to a server on JURECA**

# Visualization: VNC – remote graphical desktop

- hardware rendering (GPU acceleration) with VirtualGL
- only (compressed) images are transferred
- interactive frame rates  
with moderate WAN bandwidth
- look-and-feel like a local desktop
- direct access to GPFS
- high network bandwidth,  
latency, quality of rendering



current VNC Profile “vis”

## Attention:

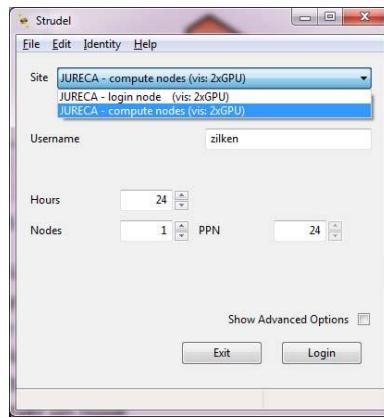
- start any OpenGL application with “vglrun”
- make sure it appear on the “GPU utilization” panel

<https://trac.version.fz-juelich.de/vis/wiki/vnc3d>

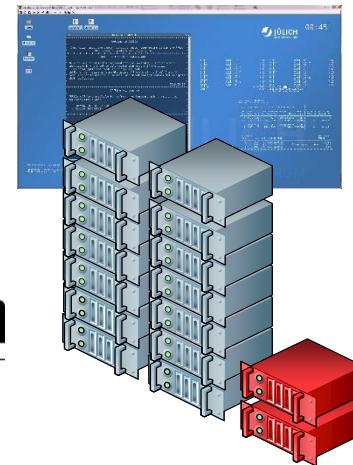
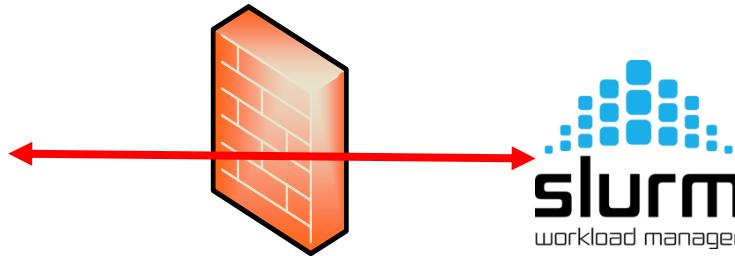
# Visualization: VNC – remote graphical desktop

## Strudel (SciencTific Remote Desktop Launcher)

Complex VNC scenarios become easy to use for any user



<https://www.massive.org.au>



- 1) Install TurboVNC
- 2) Load your SSH key into the SSH key agent
- 3) Start Strudel and login

Download & Install instructions:

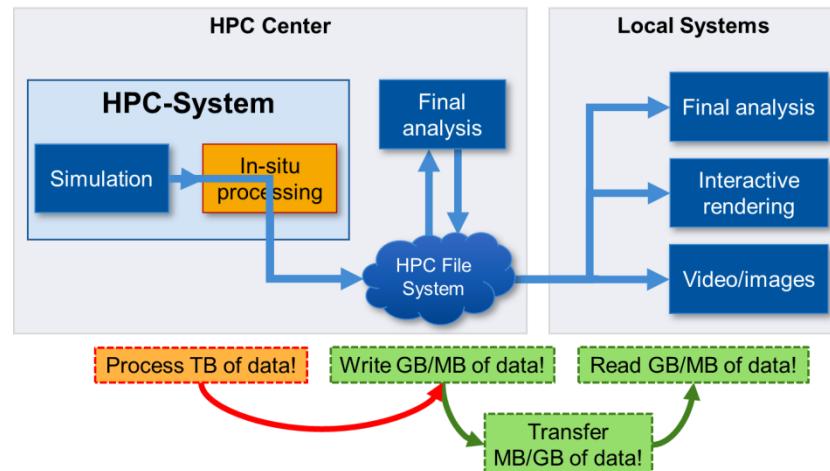
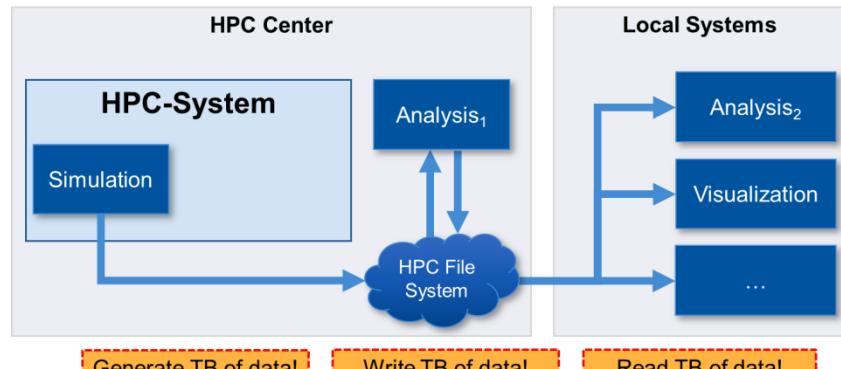
<https://trac.version.fz-juelich.de/vis/wiki/vnc3d/strudel>

# Outline

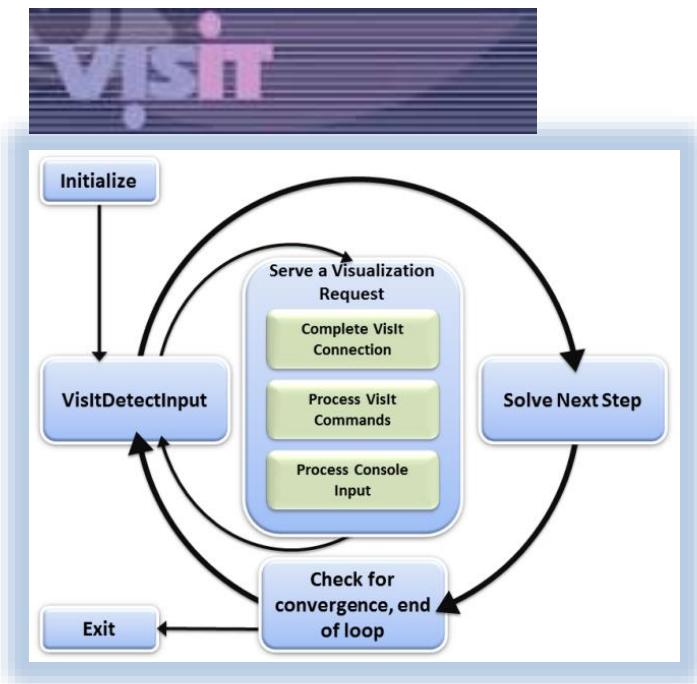
- Remote Rendering
- In-Situ Visualization

# In-Situ Visualization: Motivation

- Visualizing highly resolved simulations can easily result in large amount of data.
- Reading/Writing this data can become far too expensive.
- In-Situ visualization can avoid this unnecessary reading/writing.
- Not only for visualization, but for post-processing in general I/O can become a major bottleneck.  
**=> in-situ processing**

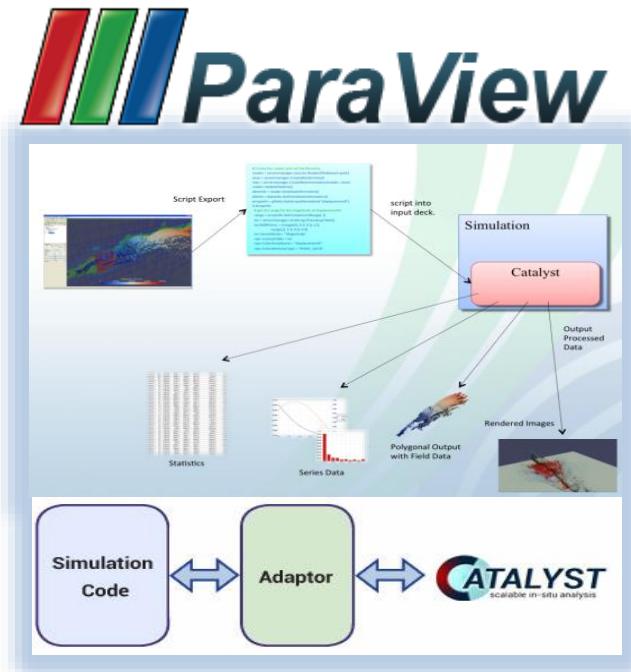


# In-Situ Visualization: Common Software



## VisIt

developed by multiple national US labs  
 funded by Department of Energy (DOE)  
 initial release 2002  
 hosted at LLNL  
 open source (BSD)

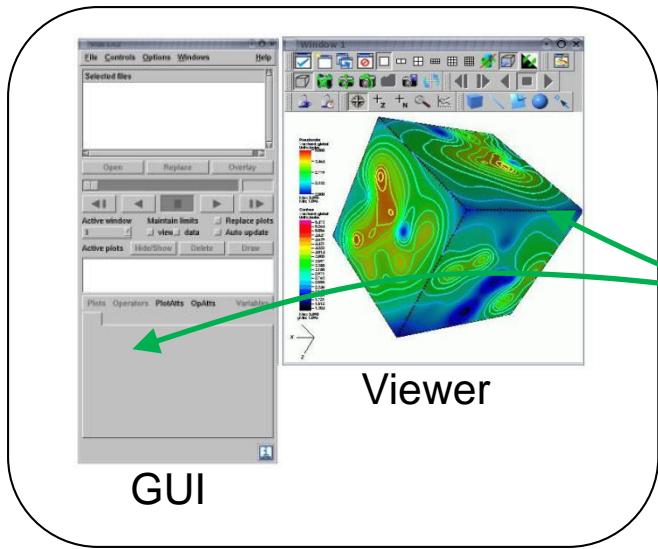


## ParaView

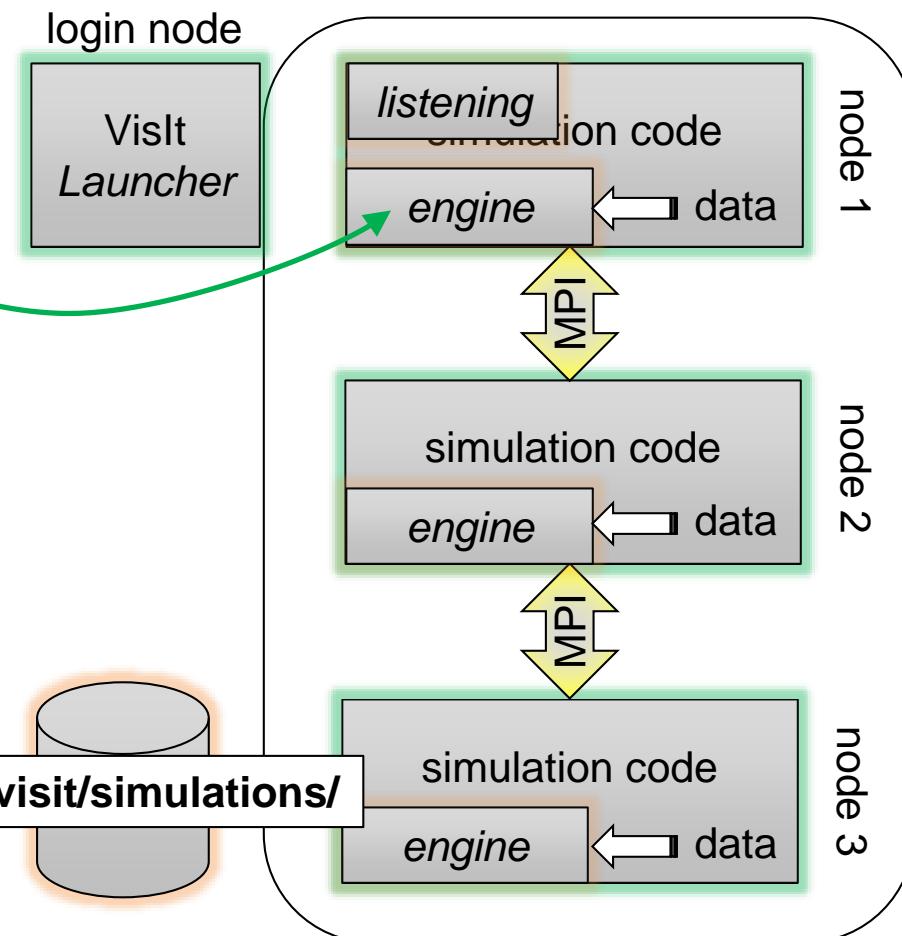
developed by Kitware  
 + Los Alamos National Lab  
 funded by Department of Energy (DOE)  
 initial release 2002  
 hosted by Kitware  
 open source (BSD)

# In-Situ Visualization: with VisIt/Libsim

## Desktop

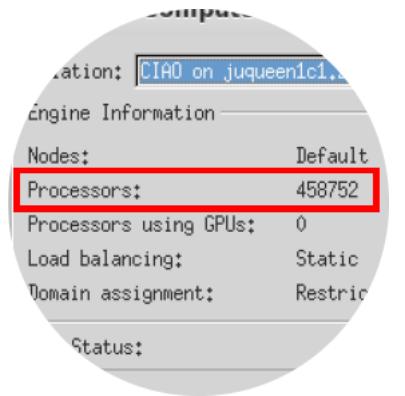
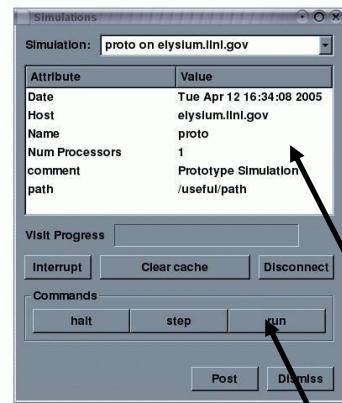
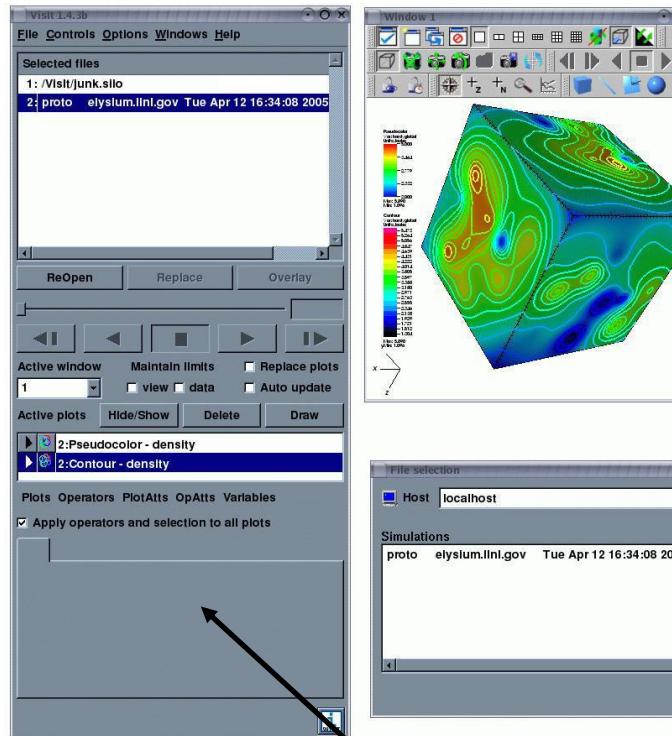


## Compute Cluster



1. Launch simulation
2. Remote VisIt connects to simulation
3. Simulation becomes Engine
4. Engine pulls data
5. Engine processes+(renders) data as commands from GUI requests
6. View (renders)+displays data

# In-Situ Visualization: with VisIt/Libsim



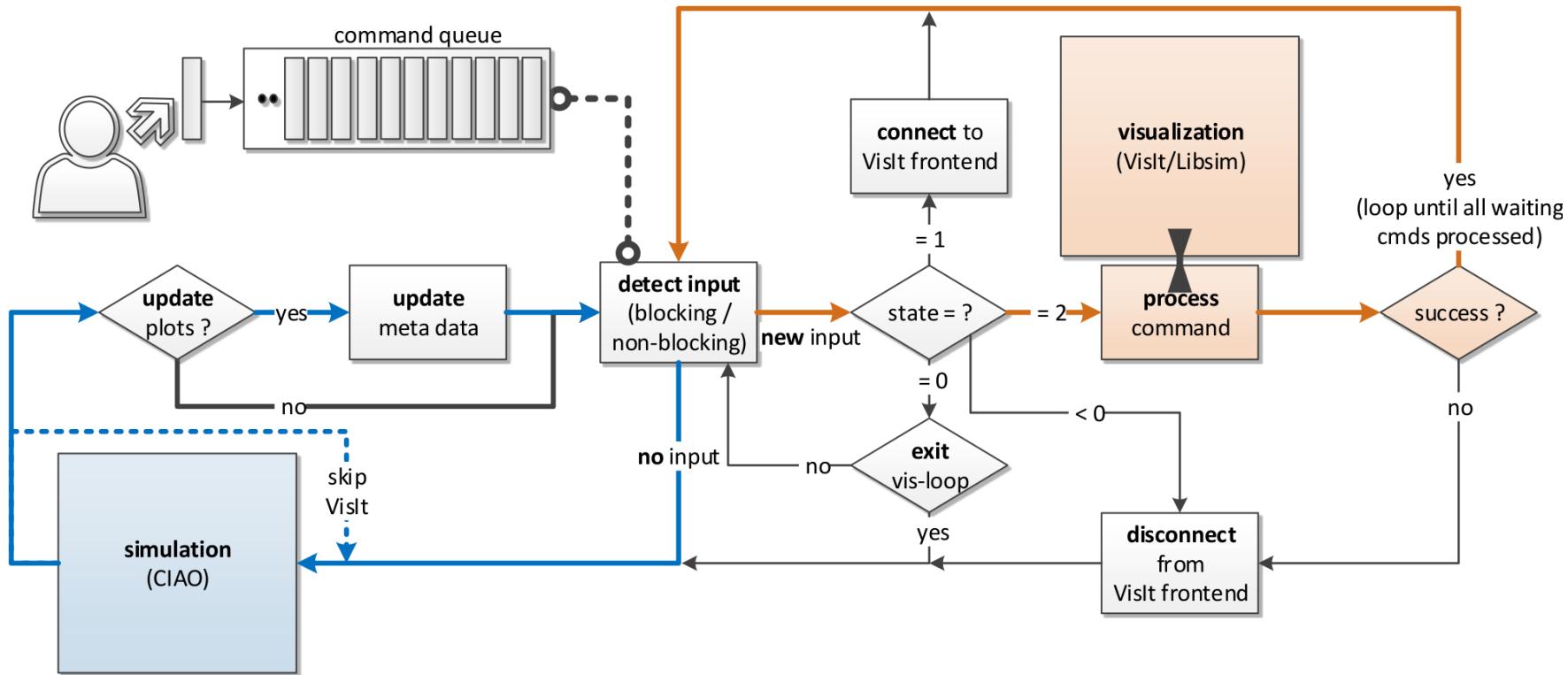
All VisIt existing functionality is accessible.

User selects running simulations to connect to as if they were files.

The simulation windows shows the meta-data about the running code

Control commands defined by the simulation code accessible here.

# In-Situ Visualization: with VisIt/Libsim



<https://trac.version.fz-juelich.de/vis/wiki/VisIt/libsim>

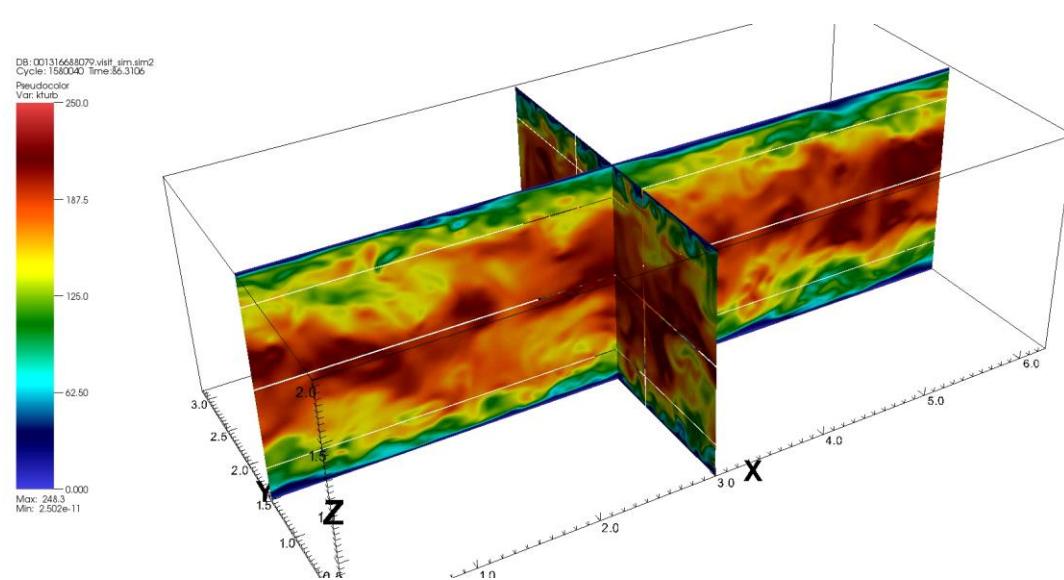
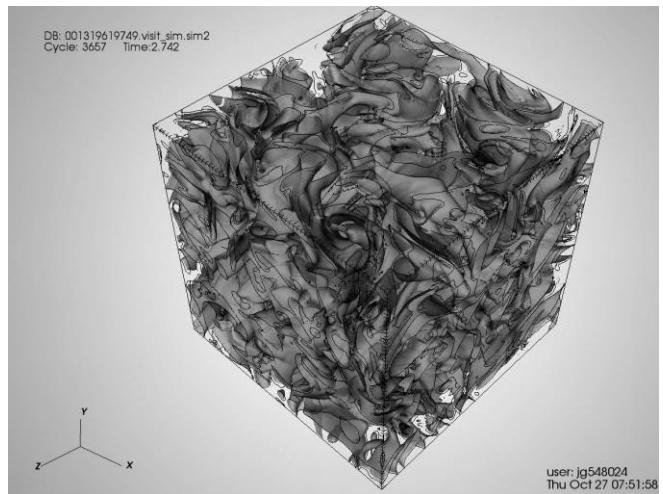
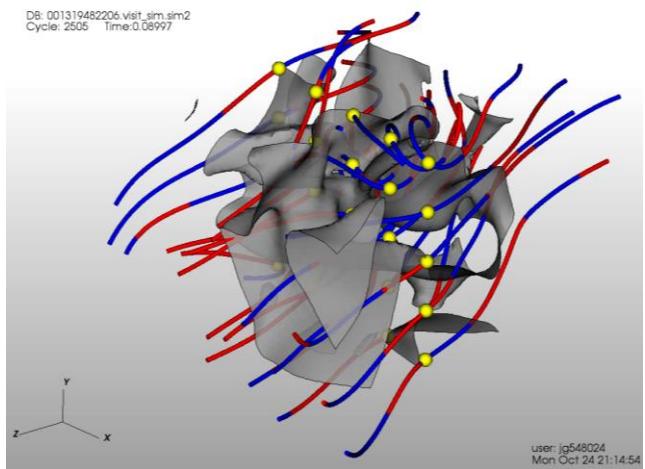
# In-Situ Visualization: Quick & Easy

Virtual-Box Images are available (on USB-stick) to have an easy start with In-Situ Visualization based on VisIt/libsim and JUSITU.

- 1) get the „JUSVis“ VirtualBox-Image
- 2) start VirtualBox and import appliance (File->Import Appliance)  
user: jscvis      passwd: jscvis      root-passwd: jscvis
- 3) cd ~/Software/insitu/
- 4) mkdir jusitu-build; cd jusitu-build
- 5) cmake ..;/jusitu-15042016; make
- 6) cd examples/JUSSim; ./JUSSim
- 7) start VisIt and open ~/.visit/simulation/...simulation.sim2
- 8) Add-> Mesh3D; Draw

VisIt/Libsim examples

<http://visit.ilight.com/svn/visit/trunk/src/tools/DataManualExamples/Simulations/>



# Visualization with VisIt Tutorials

<http://www.visitusers.org/index.php?title=>

- [Tutorial Preparation](#)
- [VisIt-tutorial-basics](#)
- [VisIt-tutorial-data-analysis](#)
- [VisIt-tutorial-Python-scripting](#)

<http://www.visitusers.org/index.php?title=>

- [Blood Flow Aneurysm Tutorial Dataset Exploration](#)
- [Blood Flow Aneurysm Tutorial Vector Field Visualization](#)
- [Blood Flow Aneurysm Tutorial Calculating Flux](#)

**Entry point is**

**<https://trac.version.fz-juelich.de/vis/>**

Docu related to VNC (remote graphical desktop)

**<https://trac.version.fz-juelich.de/vis/wiki/vnc3d>**

Docu related to VisIt:

**<https://trac.version.fz-juelich.de/vis/wiki/VisIt>**

Docu related to ParaView:

**<https://trac.version.fz-juelich.de/vis/wiki/ParaView>**

GitLab of JUSITU:

**<https://gitlab.version.fz-juelich.de/vis/jusitu>**

# Thank you for your attention Questions ?



rendered with Blender from a DNS of a diesel injection spray of ITV, RWTH Aachen University