

Debuggers and Performance Tools

February 2013 | Markus Geimer

Make it work,
make it right,
make it fast.

Kent Beck

Local module setup

Debugger:

- TotalView

Performance Tools:

- Scalasca
- TAU
- Vampir
- HPCToolkit

- UNiform Integrated Tool Environment
- Standardizes tool access and documentation
 - Currently in use at JSC, RWTH, ZIH
- Based on “module” command
 - Standardized tool and version identification
 - <tool>/<version>-<special>
 - <special>: optional indicator if tool is specific for a MPI library, compiler, or 32/64 bit mode
- **Tools only visible after**
 - **module load UNITE** **# once per session**
- Basic usage and pointer to tool documentation via
 - `module help <tool>`

```
% module load UNITE
```

```
UNITE loaded
```

```
% module help scalasca
```

```
Module Specific Help for scalasca/1.4.2:
```

```
Scalasca: Scalable Performance Analysis of Large-Scale  
           Parallel Applications  
Version 1.4.2
```

```
Basic usage:
```

1. Instrument application with skin
2. Collect & analyze execution measurement with scan
3. Examine analysis results with square

```
For more information:
```

- See `${SCALASCA_ROOT}/doc/manuals/QuickReference.pdf`
or type "scalasca -h"
- <http://www.scalasca.org>
- <mailto:scalasca@fz-juelich.de>

- Use “module avail” to check latest status
- Websites
 - <http://www.fz-juelich.de/ias/jsc/juqueen/>
 - User Info
 - Debugging
 - Performance Analysis ()
 - <http://www.vi-hps.org/training/material/>
 - Performance Tools LiveDVD image
 - Links to tool websites and documentation
 - Tutorial slides



Debugging on JUQUEEN

February 2013 | Alexandre Strube



- UNIX Symbolic Debugger
for C, C++, f77, f90, PGI HPF, assembler programs
- “Standard” debugger
- Special, non-traditional features
 - Multi-process and multi-threaded
 - C++ support (templates, inheritance, inline functions)
 - F90 support (user types, pointers, modules)
 - 1D + 2D Array Data visualization
 - Support for parallel debugging (MPI: automatic attach, message queues, OpenMP, pthreads)
 - Scripting and batch debugging
 - Memory Debugging
- <http://www.roguewave.com>

- Compile and link your program with debug option: `-g`
- Use absolute paths for source code info: `-qfullpath`
- In case of optimized codes (XL), keep function call parameters: `-qkeepparm`
- Load modules

```
% ssh -X user@juqueen  
[...]  
juqueen% module load UNITE totalview  
UNITE loaded  
Totalview/8.11.0-0 loaded  
  
juqueen% mpixlcxx hello.cpp -qfullpath -qkeepparm -g -o helloworld  
juqueen%
```

- Interactively: call the `tl tv` script
 - Creates a LoadLeveler batch script with required TotalView parameters
- If user cancels the script, it cancels the debugging job (does not eat your computing quota)
- DON'T attach to all ranks! This will be VERY slow.

```
juqueen% lltv -n <nodes> : -default_parallel_attach_subset= \  
<rank-range> runjob -a --exe <program> -p <num>
```

- Starts <program> with <nodes> and <num> processes, attaches to <rank-range>:
 - Rank: that rank only
 - RankX-RankZ: all ranks, both inclusive
 - RankX-RankZ:stride every *strideth* between RankX and RankZ
- Example:

```
juqueen% lltv -n 2 : -default_parallel_attach_subset= \  
2-6 runjob -a --exe helloworld -p 64
```

Creating LoadLeveler Job

Submitting LoadLeveler Interactive Job for Totalview

wait for job juqueen1c1.32768.0 to be started:.....

- Totalview tries to debug “runjob” and shows no source code
 - Ignore it and press “GO”
- After some seconds, TotalView will detect parallel execution and ask if it should stop. Yes, it should stop.
- To find the correct point file/function to debug, use the “File-Open” command.
- Set your breakpoints, and press “GO” again. Debugging session will then start.
- To see a variable’s contents, double click on it in the source.

TotalView: Main Window

The screenshot shows the TotalView debugger interface. At the top is a menu bar (File, Edit, View, Group, Process, Thread, Action Point, Debug, Tools, Window, Help) and a toolbar with icons for Go, Halt, Kill, Restart, Next Step, Out, Run To, Prev, UnStep, Caller, BackTo, and Live. Below the toolbar, a status bar shows 'Rank 0: hm.0 (At Breakpoint 1)' and 'Thread 1 (46997343479520): hm (At Breakpoint 1)'. The main window is divided into several panes. The 'Stack Trace' pane on the left shows a list of frames: 'C main, FP=7fff40759f90', '_libc_start_main, FP=7fff4075a040', and '_start, FP=7fff4075a050'. The 'Stack Frame' pane on the right shows details for the 'main' function, including arguments 'argc: 0x00000001 (1)' and 'argv: 0x7fff4075a068', and local variables 'myrank: 0x00000000 (0)' and 'numprocs: 0x00000004 (4)'. The 'Source code' pane at the bottom displays the code for 'Function main in hello-mpi.c', with a breakpoint set at line 11: 'printf("hello from %d of %d\n", myrank, numprocs);'. The 'Breakpoints' pane at the bottom left shows a list of breakpoints, with one at '1 hello-mpi.c#11 main+0x5f'. Callouts point to the 'Stack trace' pane, the 'Toolbar for common options', the 'Local variables for selected stack frame' pane, the 'Break points' pane, and the 'Source code window'.

Stack trace

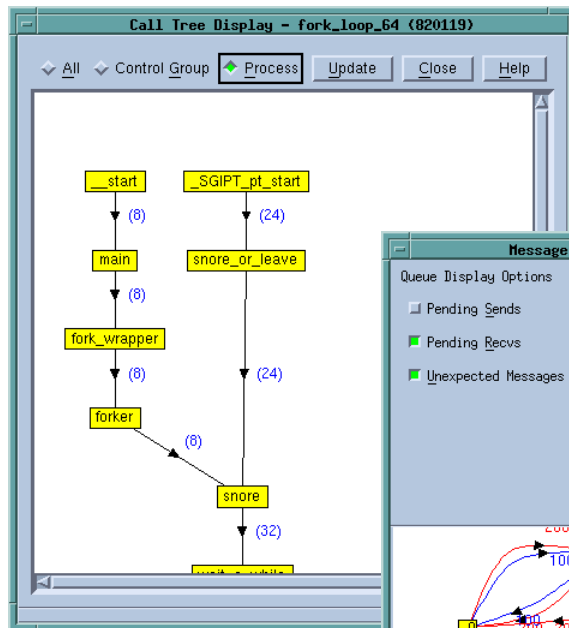
Toolbar for common options

Local variables for selected stack frame

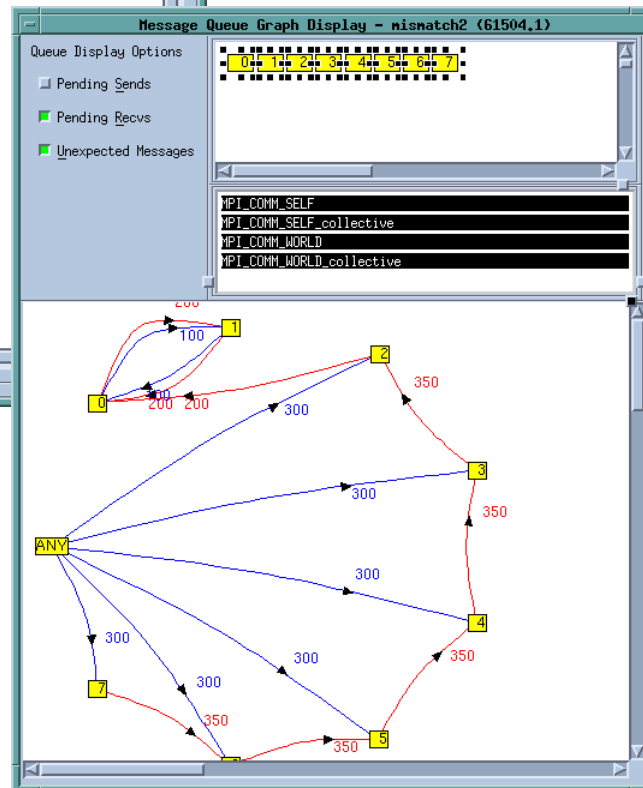
Break points

Source code window

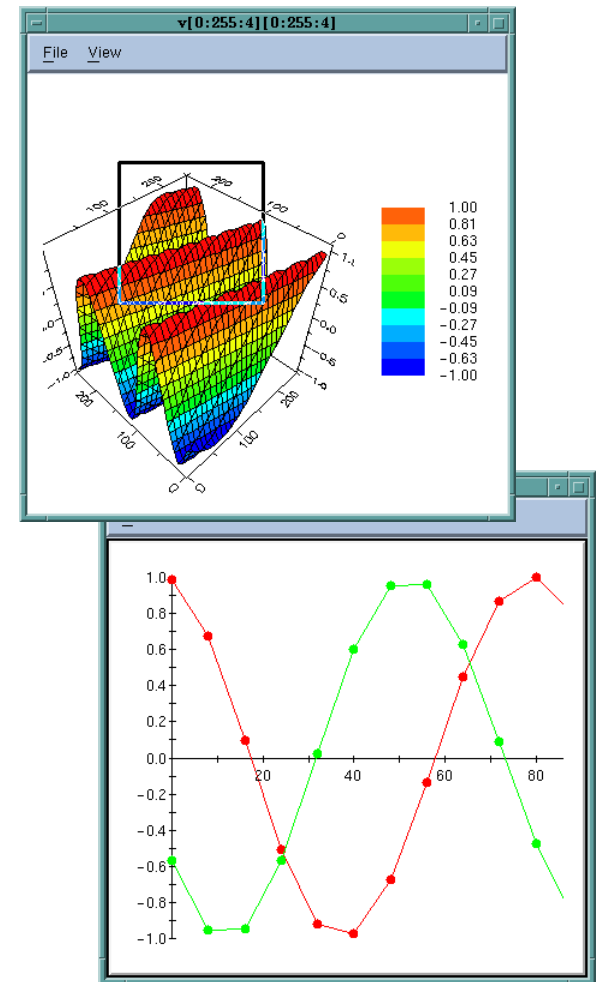
- Call Graph



- Message queue graph



- Data visualization



Performance Analysis Tools on JUQUEEN

February 2013 | Markus Geimer

- Do I have a performance problem at all?
 - Time / speedup / scalability measurements
- **What** is the key bottleneck (computation / communication)?
 - MPI / OpenMP / flat profiling
- **Where** is the key bottleneck?
 - Call-path profiling, detailed basic block profiling
- **Why** is it there?
 - Hardware counter analysis
 - Trace selected parts (to keep trace size manageable)
- Does the code have scalability problems?
 - Load imbalance analysis, compare profiles at various sizes function-by-function

Remark: No Single Solution is Sufficient!



☞ *A combination of different methods, tools and techniques is typically needed!*

- Analysis
 - Statistics, visualization, automatic analysis, data mining, ...
- Measurement
 - Sampling / instrumentation, profiling / tracing, ...
- Instrumentation
 - Source code / binary, manual / automatic, ...

- Accuracy
 - Intrusion overhead
 - Measurement itself needs time and thus lowers performance
 - Perturbation
 - Measurement alters program behavior
 - E.g., memory access pattern
 - Accuracy of timers & counters
- Granularity
 - How many measurements?
 - How much information / processing during each measurement?

☞ *Tradeoff: Accuracy vs. Expressiveness of data*

- **Scalable Analysis of Large Scale Applications**
- Approach
 - **Instrument** C, C++, and Fortran parallel applications
 - Based on MPI, OpenMP, SHMEM, or hybrid
 - Option 1: **scalable call-path profiling**
 - Option 2: **scalable event trace analysis**
 - **Collect** event traces
 - **Search** trace for event patterns representing inefficiencies
 - **Categorize and rank** inefficiencies found
- <http://www.scalasca.org>

What is the Key Bottleneck?

- Generate flat MPI profile using Scalasca
 - Only requires re-linking
 - Low runtime overhead
- Provides detailed information on MPI usage
 - How much time is spent in which operation?
 - How often is each operation called?
 - How much data was transferred?
- Limitations:
 - Computation on non-master threads and outside of MPI_Init/MPI_Finalize scope ignored

Flat MPI Profile: Recipe

1. Prefix your *link command* with
“scalasca -instrument -comp=none”
2. Prefix your MPI *launch command* with
“scalasca -analyze”
3. After execution, examine analysis results using
“scalasca -examine epik_<title>”

Flat MPI Profile: Example

```
juqueen% module load UNITE scalasca
juqueen% mpixlf90 -O3 -c foo.f90
juqueen% mpixlf90 -O3 -c bar.f90
juqueen% scalasca -instrument -comp=none \
               mpixlf90 -O3 -o myprog foo.o bar.o
```

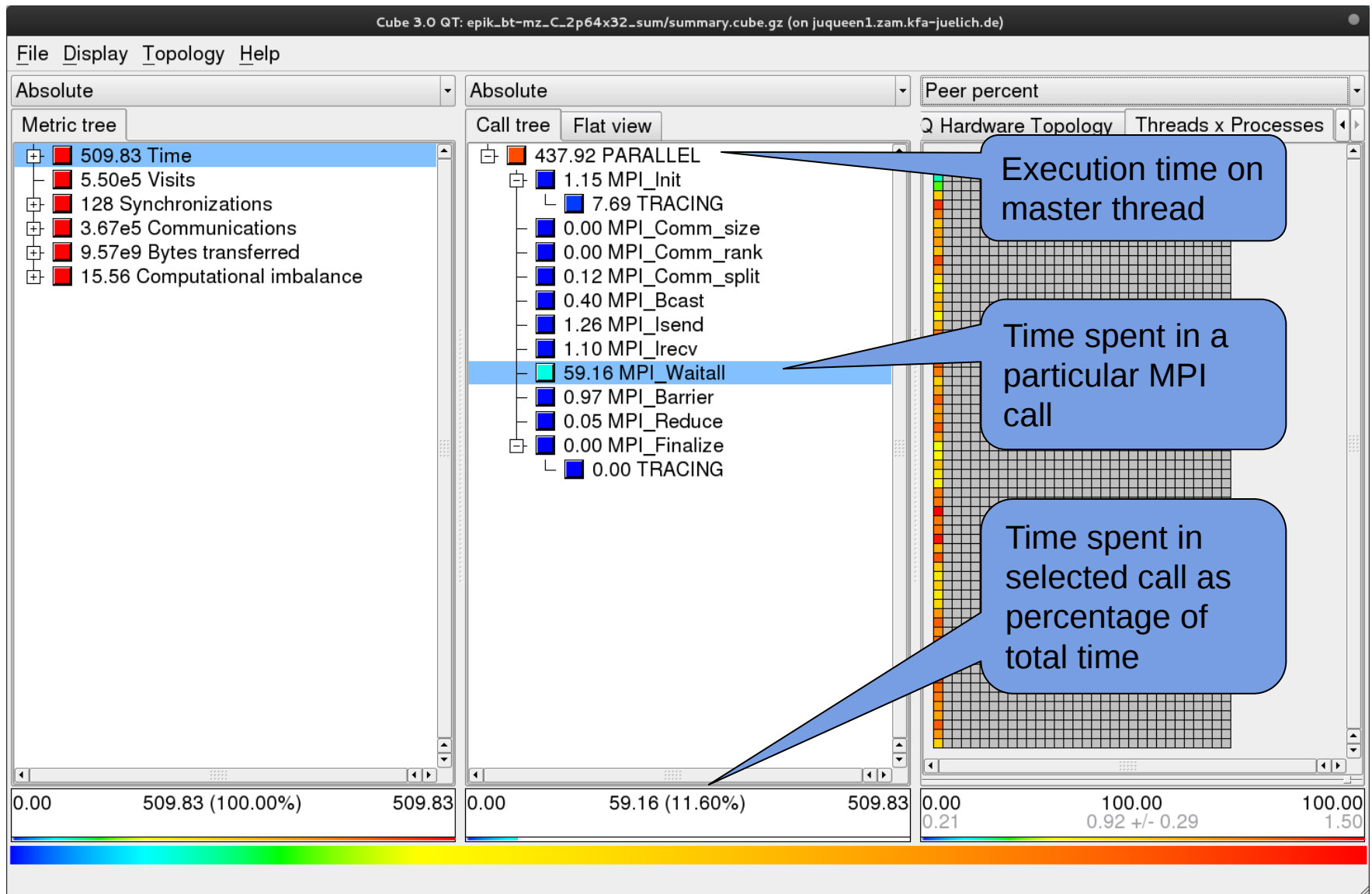
```
#####
##  In the job script:  ##
#####
```

```
module load UNITE scalasca
scalasca -analyze \
    runjob --ranks-per-node p --np n [...] --exe ./myprog
```

```
#####
## After job finished:  ##
#####
```

```
juqueen% scalasca -examine epik_myprog_nxt_sum
```

Flat MPI Profile: Example (cont.)



Where is the Key Bottleneck?

- Generate **call-path profile** using Scalasca
 - Requires re-compilation
 - Runtime overhead depends on application characteristics
 - Typically needs some care setting up a good measurement configuration
 - Filtering
 - Selective instrumentation
- Option 1 (recommended):
Automatic compiler-based instrumentation
- Option 2:
Manual instrumentation of interesting phases, routines, loops

1. Prefix your *compile & link commands* with
“scalasca -instrument”
2. Prefix your MPI *launch command* with
“scalasca -analyze”
3. After execution, compare overall runtime with uninstrumented run to determine overhead
4. If overhead is too high
 1. Score measurement using
“scalasca -examine -s epik_<title>”
 2. Prepare filter file
 3. Re-run measurement with filter applied using prefix
“scalasca -analyze -f <filter_file>”
5. After execution, examine analysis results using
“scalasca -examine epik_<title>”

Call-path Profile: Example

```
juqueen% module load UNITE scalasca
juqueen% scalasca -instrument mpixlf90 -O3 -c foo.f90
juqueen% scalasca -instrument mpixlf90 -O3 -c bar.f90
juqueen% scalasca -instrument \
        mpixlf90 -O3 -o myprog foo.o bar.o
```

```
#####
##  In the job script:  ##
#####
```

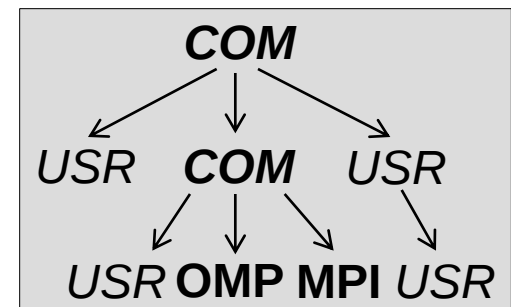
```
module load UNITE scalasca
scalasca -analyze \
    runjob --ranks-per-node p --np n [...] --exe ./myprog
```

Call-path Profile: Example (cont.)

```
juqueen% scalasca -examine -s epik_myprog_nxt_sum
cube3_score -r ./epik_myprog_nxt_sum/summary.cube
Reading ./epik_myprog_nxt_sum/summary.cube... done.
Est. aggregate size of event trace (total_tbc): 160,338,400,040 bytes
Est. size of largest thread trace (max_tbc):      133,910,372 bytes
(When tracing set ELG_BUFFER_SIZE to avoid intermediate flushes or
 reduce requirements using filter file listing names of USR regions.)

INFO: Score report written to ./epik_myprog_nxt_sum/epik.score
```

- Region/call-path classification
 - MPI (pure MPI library functions)
 - OMP (pure OpenMP functions/regions)
 - USR (user-level source local computation)
 - COM (“combined” USR + OpeMP/MPI)
 - ANY/ALL (aggregate of all region types)



Call-path Profile: Example (cont.)

```
juqueen% less epik_myprog_mxt_sum/epik.score
```

flt	type	max_tbc	time	%	region
	ANY	133910372	49656.65	100.00	(summary) ALL
	MPI	483104	6575.16	13.24	(summary) MPI
	OMP	1620780	27541.42	55.46	(summary) OMP
	COM	343320	4442.51	8.95	(summary) COM
	USR	131511360	10628.25	21.40	(summary) USR
	USR	42219648	4664.19	9.39	binvrhs
	USR	42219648	2994.22	6.03	matmul_sub
	USR	42219648	2519.26	5.07	matvec_sub
	USR	1891008	156.64	0.32	binvrhs
	USR	1891008	210.20	0.42	lhsinit
	USR	1033416	76.88	0.15	exact_solution
	MPI	201000	37.20	0.07	MPI_Isend
	MPI	184920	33.19	0.07	MPI_Irecv
	MPI	96480	6362.37	6.25	MPI_waitall
	COM	96480	1330.77	2.68	copy_x_face
	COM	96480	1331.61	2.68	copy_y_face
	OMP	88440	533.11	1.07	!\$omp parallel @foo.f90

[...]

- In this example, the 6 most frequently called routines are of type USR (max_tbc is proportional to visit count)
 - These routines contribute around 21% of total time
 - However, much of that is most likely measurement overhead for a few frequently-executed small routines
- ☞ Avoid measurements to reduce the overhead
- ☞ List routines to be filtered in simple text file

```
juqueen% cat filter.txt  
binvcrhs  
matmul_sub  
matvec_sub  
binvrhs  
lhsinit  
exact_solution
```

Call-path Profile: Example (cont.)

```
## To verify effect of filter:

juqueen% scalasca -examine -s -f filter.txt \
        epik_myprog_nxt_sum

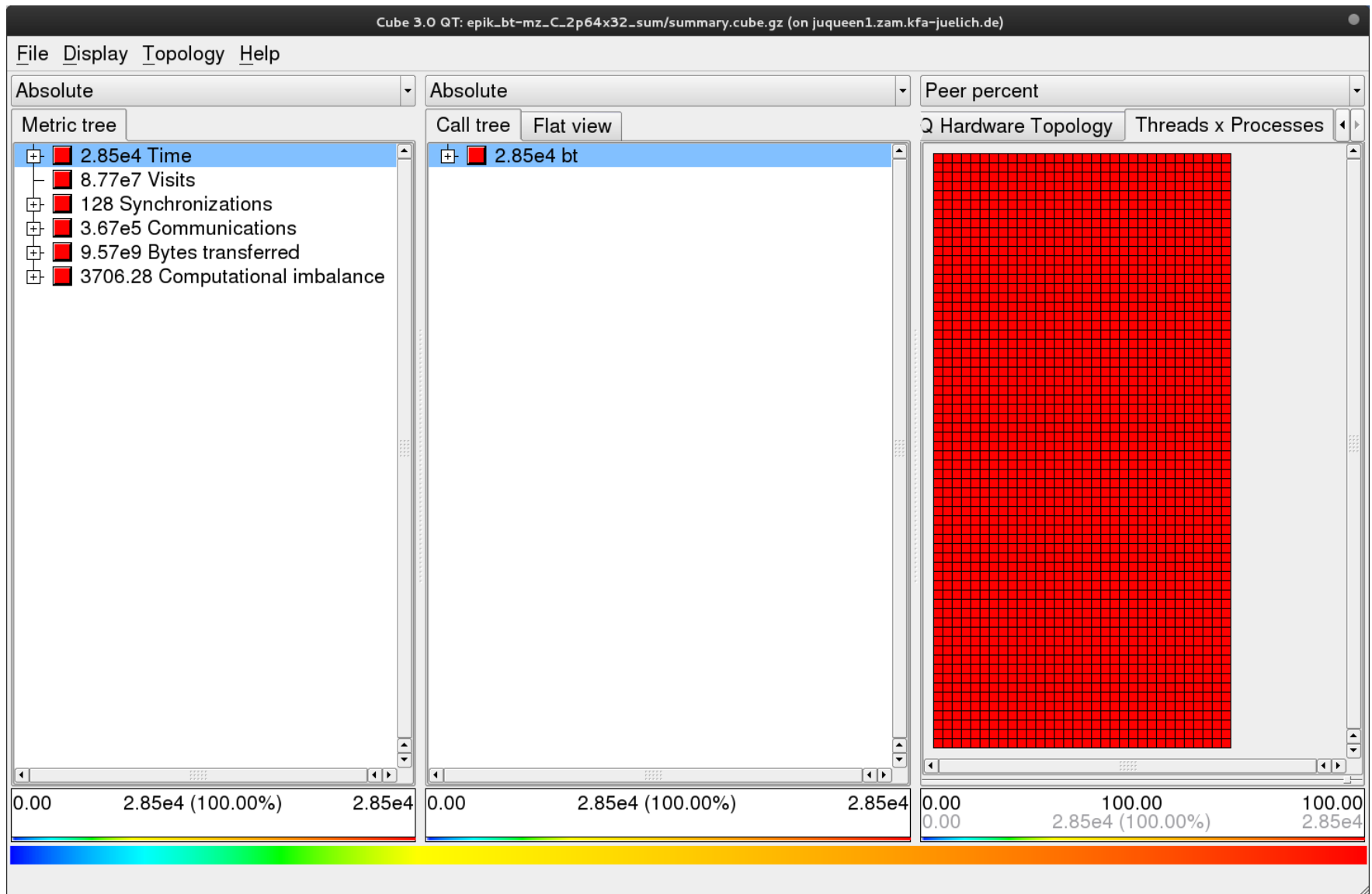
#####
## In the job script: ##
#####

module load UNITE scalasca
scalasca -analyze -f filter.txt \
        runjob --ranks-per-node p --np n [...] --exe ./myprog

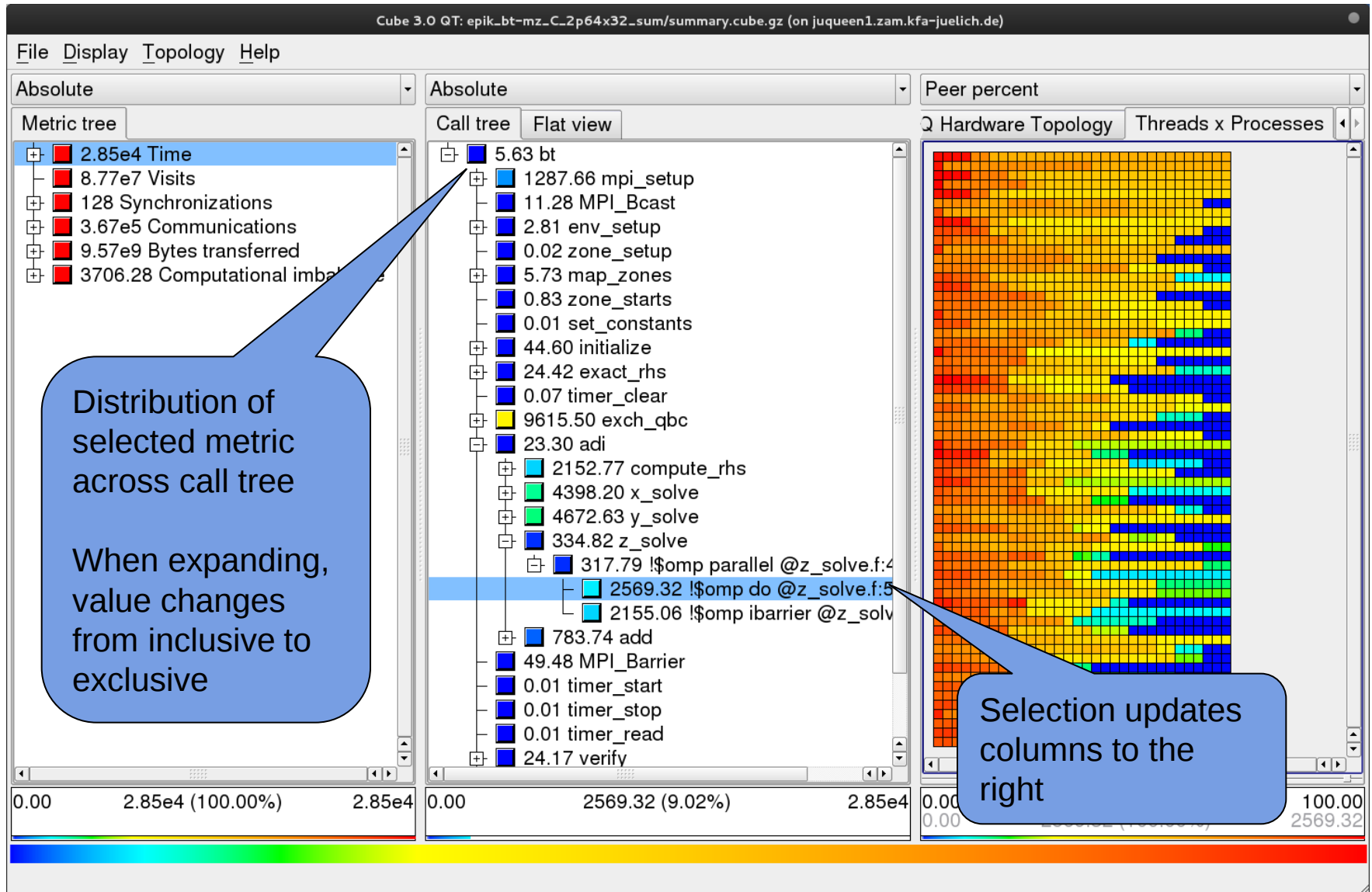
#####
## After job finished: ##
#####

juqueen% scalasca -examine epik_myprog_nxt_sum
```

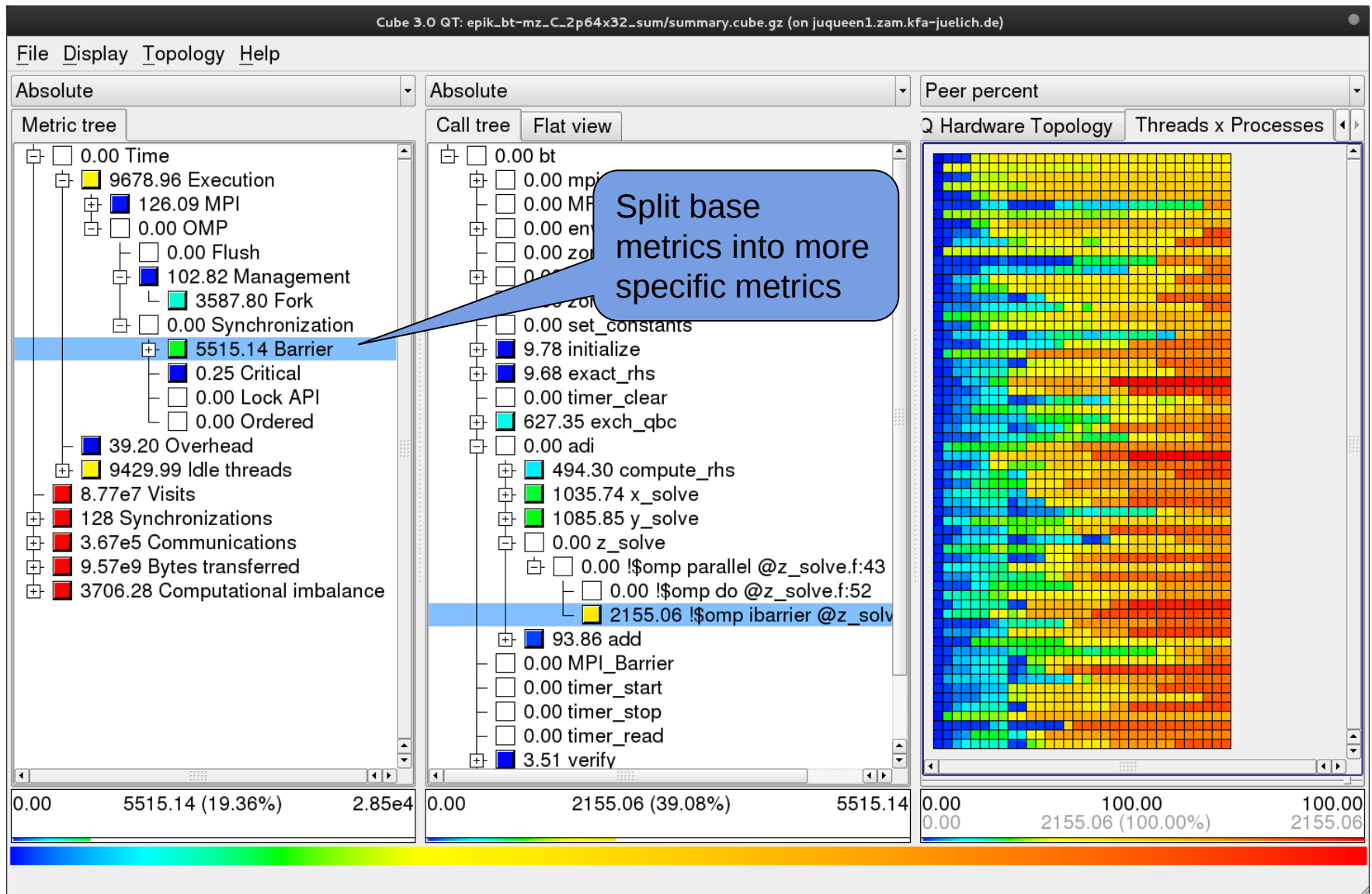
Call-path Profile: Example (cont.)



Call-path Profile: Example (cont.)



Call-path Profile: Example (cont.)



Why is the Bottleneck There?

- This is **highly** application dependent!
- Might require additional measurements
 - Hardware-counter analysis
 - CPU utilization
 - Cache behavior
 - Selective instrumentation
 - Manual/automatic event trace analysis

- Scalasca supports both PAPI and native counters
- Available counters:

```
juqueen% module load UNITE papi
juqueen% less $PAPI_ROOT/doc/papi-5.0.1-avail.txt
juqueen% less $PAPI_ROOT/doc/papi-5.0.1-native_avail.txt
juqueen% less $PAPI_ROOT/doc/papi-5.0.1-avail-detail.txt
```

- Specify using “-m” option of “scalasca -analyze”:

```
#####
##  In the job script:  ##
#####

module load UNITE scalasca
scalasca -analyze -f filter.txt \
    -m PAPI_FP_OPS:PAPI_TOT_INS:PAPI_TOT_CYC \
    runjob --ranks-per-node p --np n [...] --exe ./myprog
```

- Can be used to mark initialization, solver & other phases
 - Annotation macros ignored by default
 - Enabled with “-user” flag of “scalasca -instrument”
- Appear as additional regions in analyses
 - Distinguishes performance of important phase from rest

```
#include "epik_user.inc"

subroutine foo(...)
  ! Declarations
  EPIK_USER_REG(solve, "<solver>")

  ! Some code...
  EPIK_USER_START(solve)
  do i=1,100
    [...]
  end do
  EPIK_USER_END(solve)
  ! Some more code...
end subroutine
```

Fortran (requires C preprocessor)

```
#include "epik_user.h"

void foo(...) {
  /* Declarations */
  EPIK_USER_REG(solve, "<solver>");

  /* Some code... */
  EPIK_USER_START(solve);
  for (i=0; i<100; i++) {
    [...]
  }
  EPIK_USER_END(solve);
  /* Some more code... */
}
```

C / C++

- Can be used to temporarily disable measurement for certain intervals
 - Annotation macros ignored by default
 - Enabled with “-user” flag of “scalasca -instrument”
- Appear as synthetic PAUSED region in analyses

```
#include "epik_user.inc"

subroutine foo(...)
  ! Some code...
  EPIK_PAUSE_START()
  ! Loop will not be measured
  do i=1,100
    [...]
  end do
  EPIK_PAUSE_END()
  ! Some more code...
end subroutine
```

Fortran (requires C preprocessor)

```
#include "epik_user.h"

void foo(...) {
  /* Some code... */
  EPIK_PAUSE_START();
  /* Loop will not be measured */
  for (i=0; i<100; i++) {
    [...]
  }
  EPIK_PAUSE_END();
  /* Some more code... */
}
```

C / C++

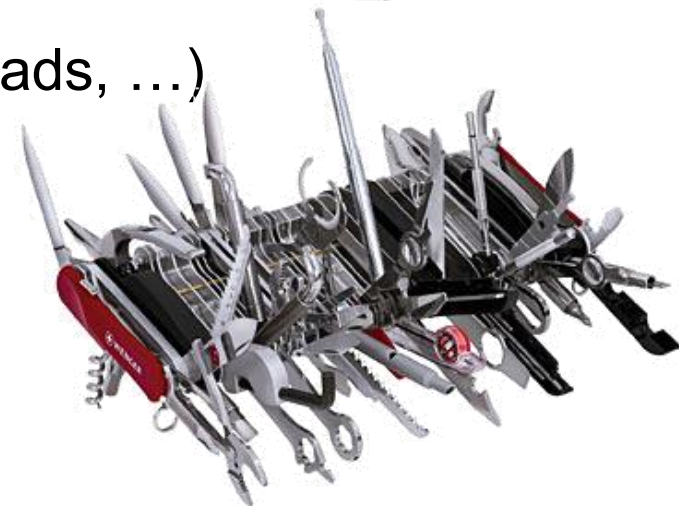
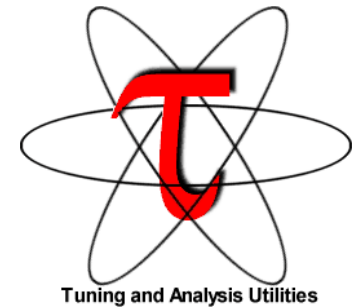
- START and END calls must be correctly nested
 - That is, you cannot start a region in one routine and end it in another
- Measurement control API calls are not allowed within OpenMP parallel regions
- Behavior of automatic trace analysis is undefined when PAUSING skips recording MPI events on subsets of processes
 - Examples:
 - A collective operation is excluded only on some ranks involved
 - A send/receive on one rank is excluded w/o the corresponding send/receive on the matching rank
 - Will generally lead to a deadlock

- Identifies inefficiency patterns in communication and synchronization operations
- Specify using “-t” option of “scalasca -analyze”:

```
#####  
##  In the job script:  ##  
#####  
  
module load UNITE scalasca  
scalasca -analyze -f filter.txt -t \  
    runjob --ranks-per-node p --np n [...] --exe ./myprog
```

- **ATTENTION:**
 - Traces can quickly become extremely large!
 - Remember to use proper filtering & selective instrumentation
 - Ask us for assistance

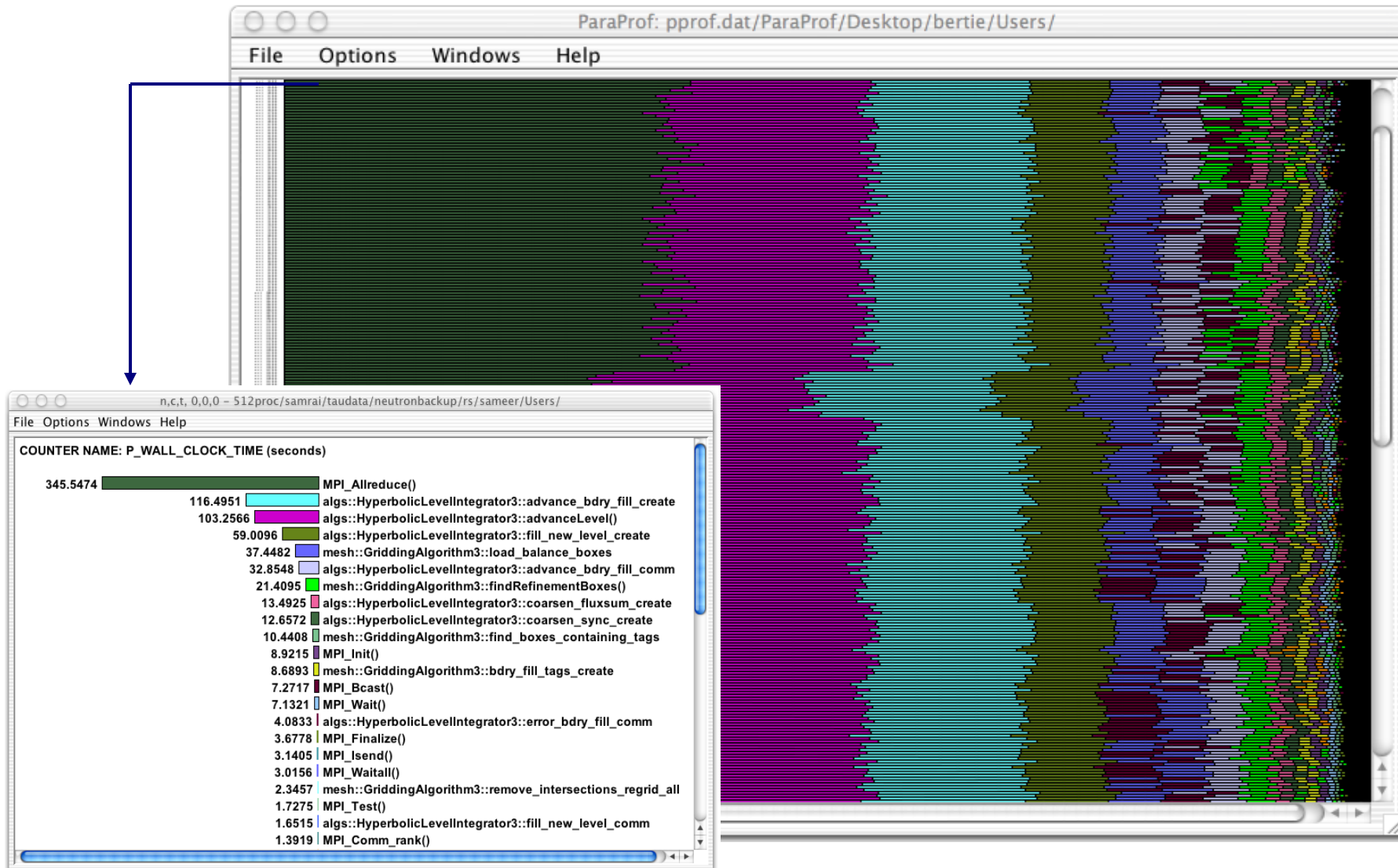
- Very portable tool set for instrumentation, measurement and analysis of parallel multi-threaded applications
- <http://tau.uoregon.edu/>
- Supports
 - Various profiling modes and tracing
 - Various forms of code instrumentation
 - C, C++, Fortran, Java, Python
 - MPI, multi-threading (OpenMP, Pthreads, ...)



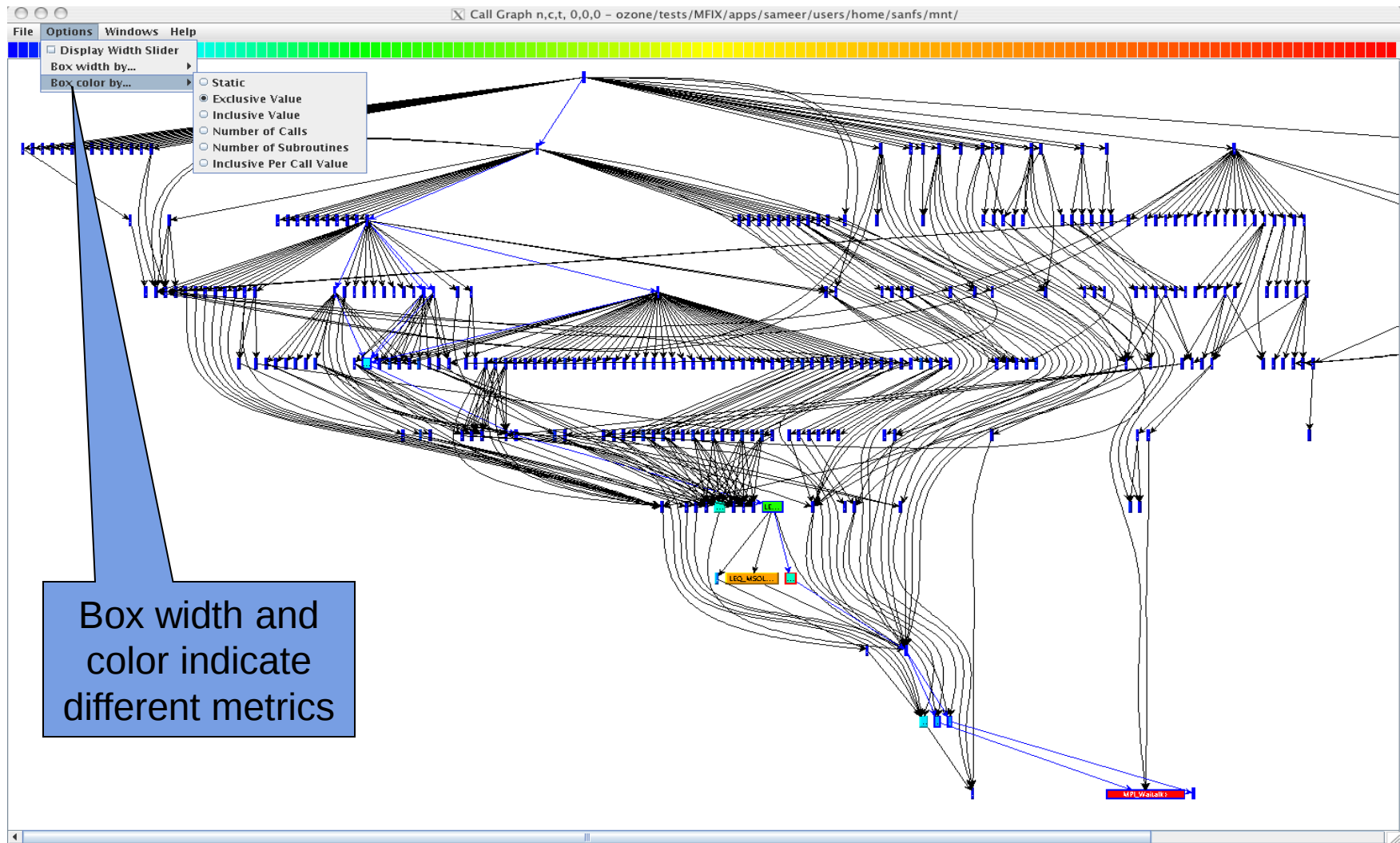
- Flexible instrumentation mechanisms at multiple levels
 - Source code
 - manual
 - automatic
 - C, C++, F77/90/95 (Program Database Toolkit (PDT))
 - OpenMP (directive rewriting with **Opari**)
 - Object code
 - pre-instrumented libraries (e.g., MPI using **PMPI**)
 - statically-linked and dynamically-loaded (e.g., Python)
 - Executable code
 - dynamic instrumentation (pre-execution) (**DynInst**)
 - virtual machine instrumentation (e.g., Java using **JVMPI**)
- Support for **performance mapping**
- Support for **object-oriented** and **generic** programming

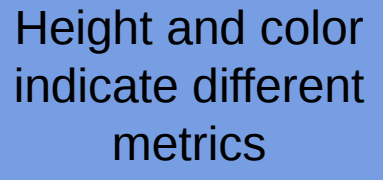
1. `module load UNITE tau` # once per session
2. Specify programming model by setting `TAU_MAKEFILE` to one of `$TAU_MF_DIR/Makefile.tau-*`
 - `MPI:` `Makefile.tau-bggtimers-papi-mpi-pdt`
 - `OpenMP/MPI:` `Makefile.tau-bggtimers-papi-mpi-pdt-openmp-opari`
3. Compile and link with
 - `tau_cc.sh file.c ...`
 - `tau_cxx.sh file.cxx...`
 - `tau_f90.sh file.f90 ...`
4. Execute with real input data
Environment variables control measurement mode
 - `TAU_PROFILE`, `TAU_TRACE`, `TAU_CALLPATH`, ...
5. Examine results with `paraprof`

TAU: Basic Profile View

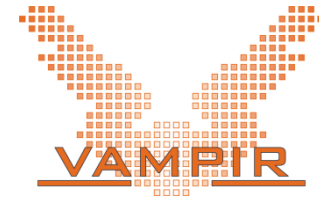


TAU: Callgraph Profile View

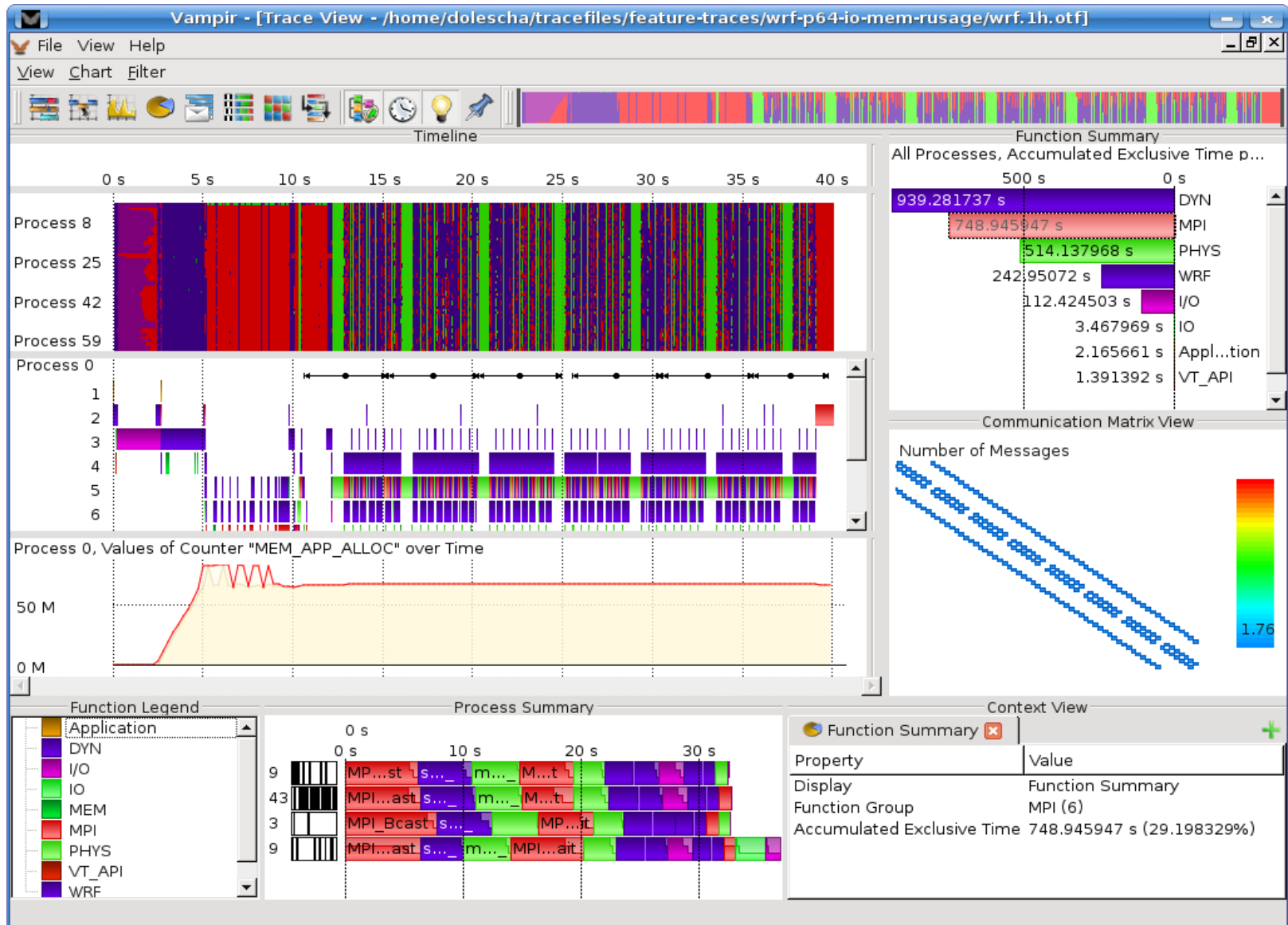




- Offline trace visualization for
 - VampirTrace OTF trace files
 - Scalasca EPILOG trace files
- Visualization of MPI, OpenMP and application events:
 - All diagrams highly customizable (through context menus)
 - Large variety of displays for ANY part of the trace
- <http://www.vampir.eu>
- Advantage:
 - Detailed view of dynamic application behavior
- Disadvantage:
 - Requires event traces (huge amount of data)
 - Completely manual analysis



Vampir Displays

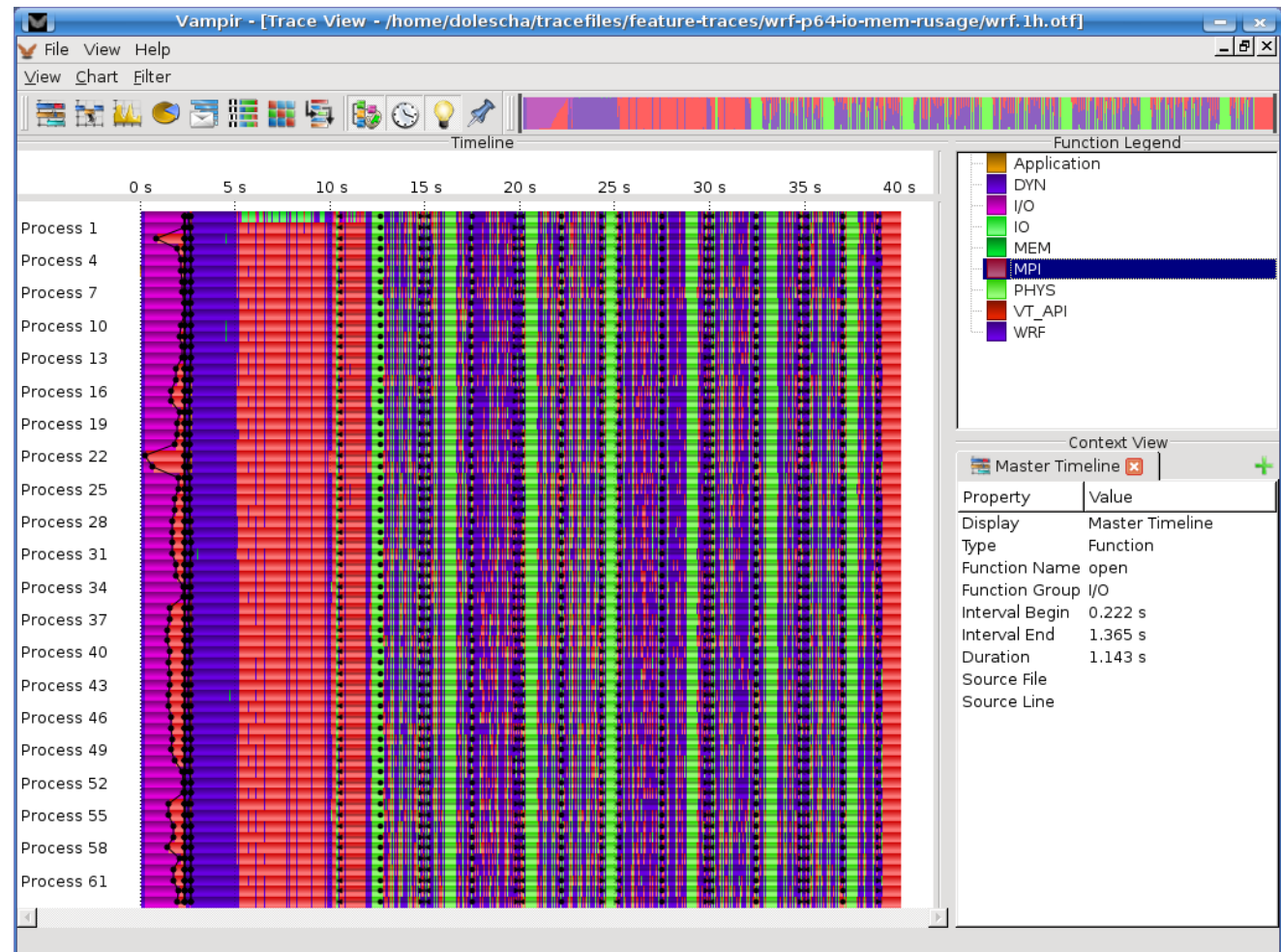


Vampir: Timeline Diagram

- Functions organized into groups

- coloring by group

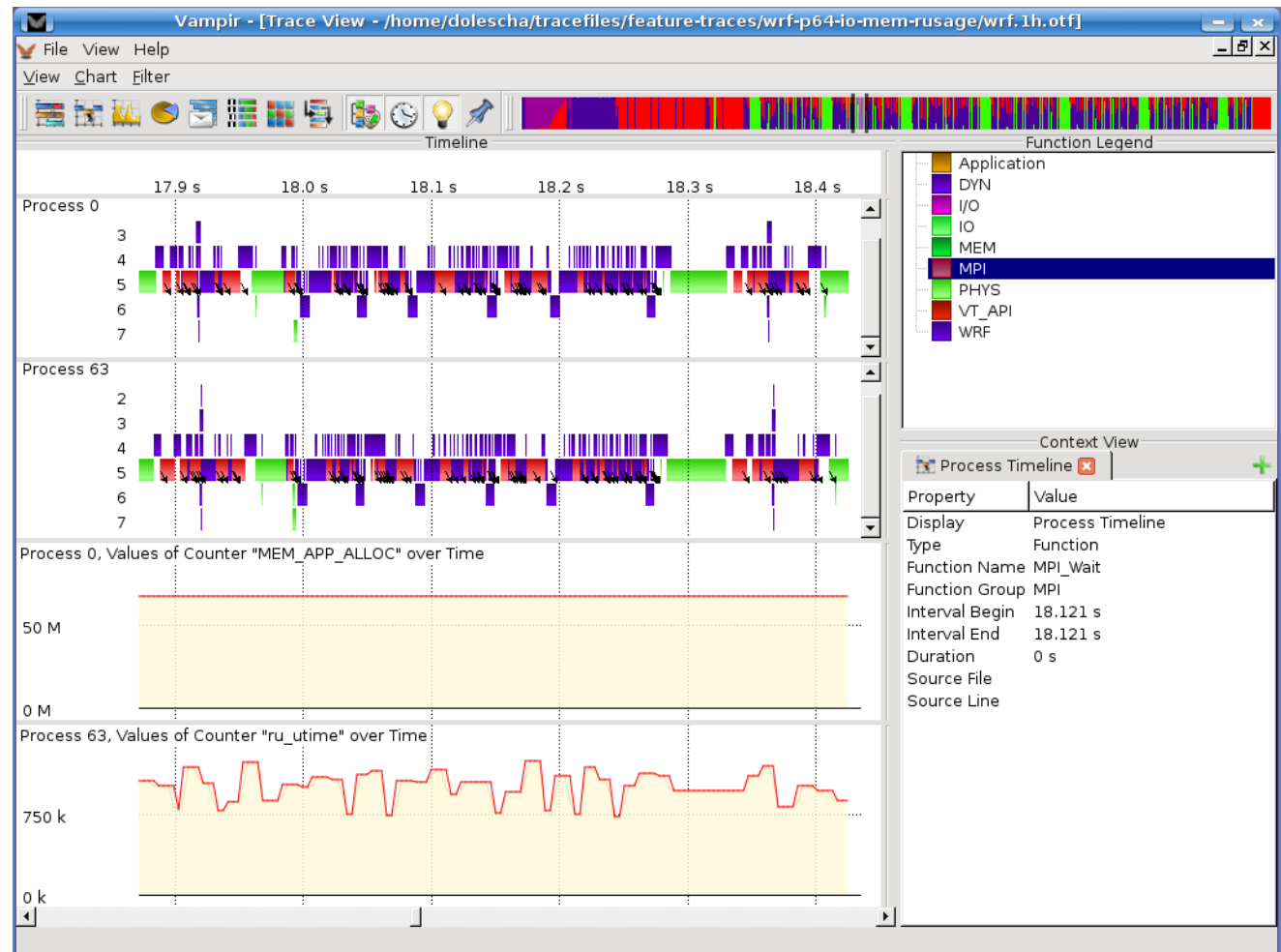
- Message lines can be colored by tag or size



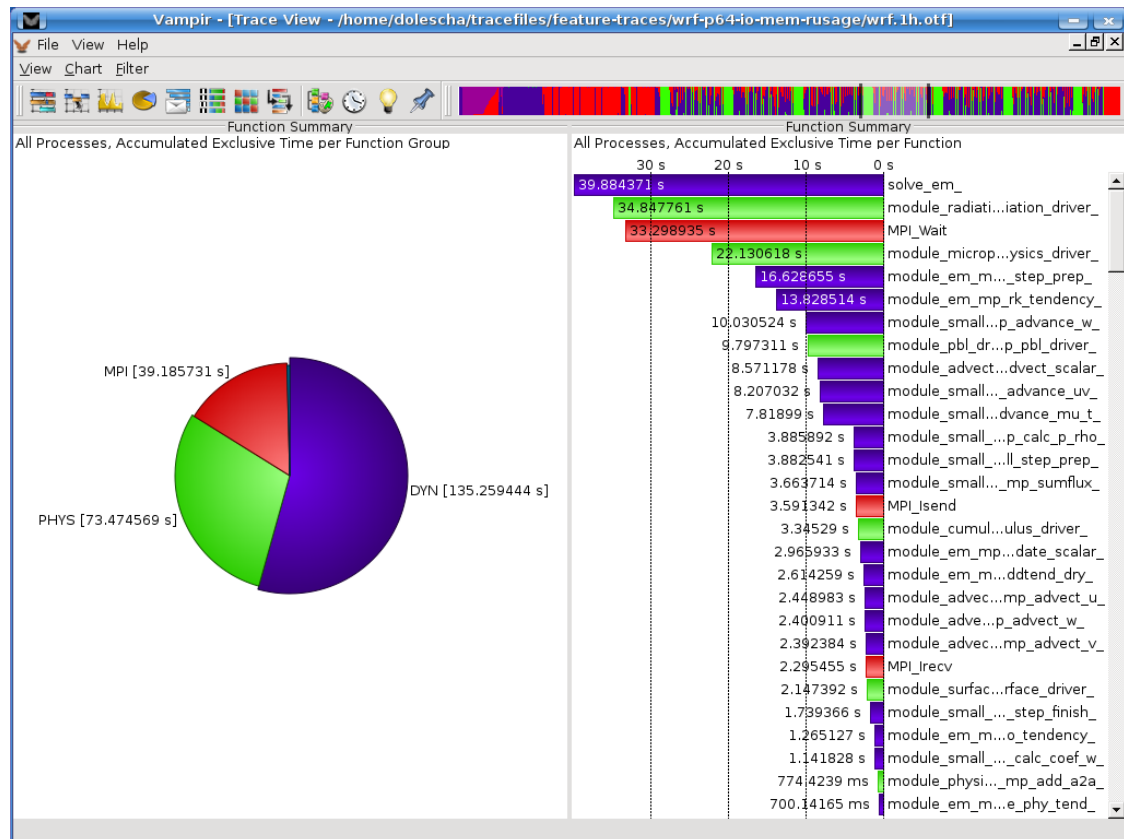
- Information about states, messages, collective and I/O operations available through clicking on the representation

Vampir: Process and Counter Timelines

- Process timeline show call stack nesting
- Counter timelines for hardware or software counters

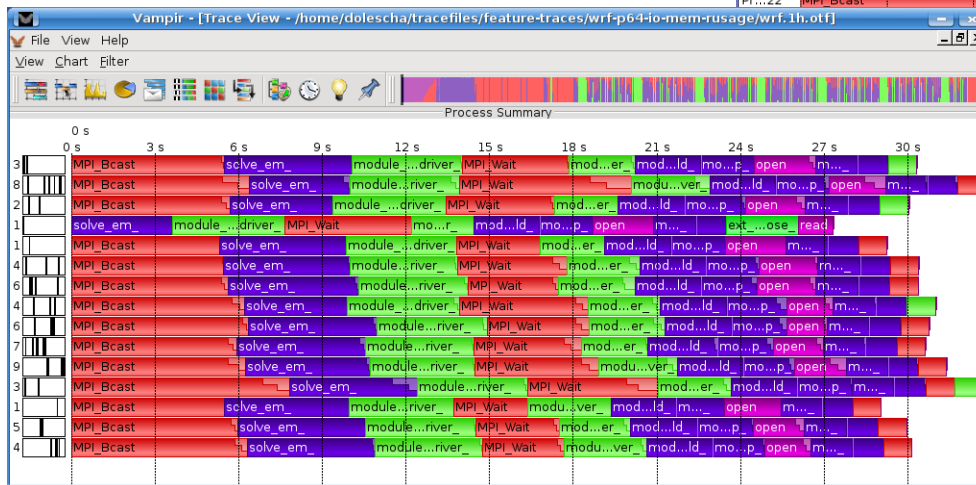
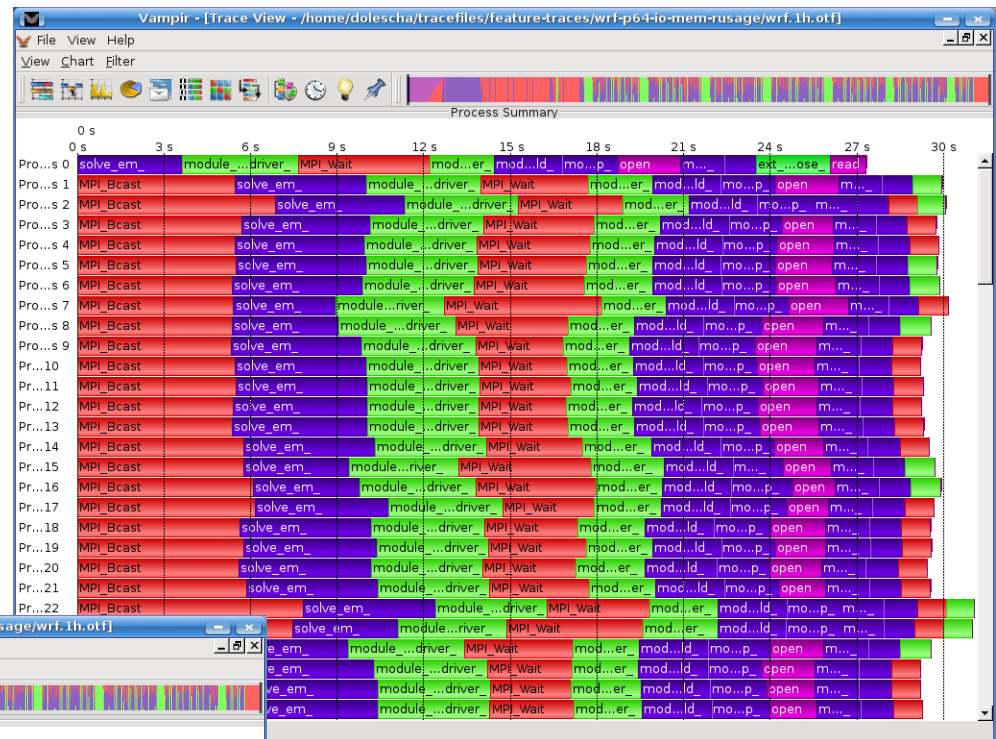
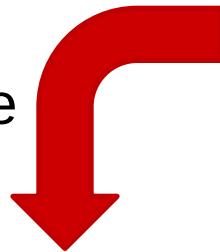


- Aggregated profiling information: execution time, number of calls, inclusive/exclusive
- Available for all / any group (activity) or all routines (symbols)
- Available for any part of the trace
⇒ selectable through time line diagram



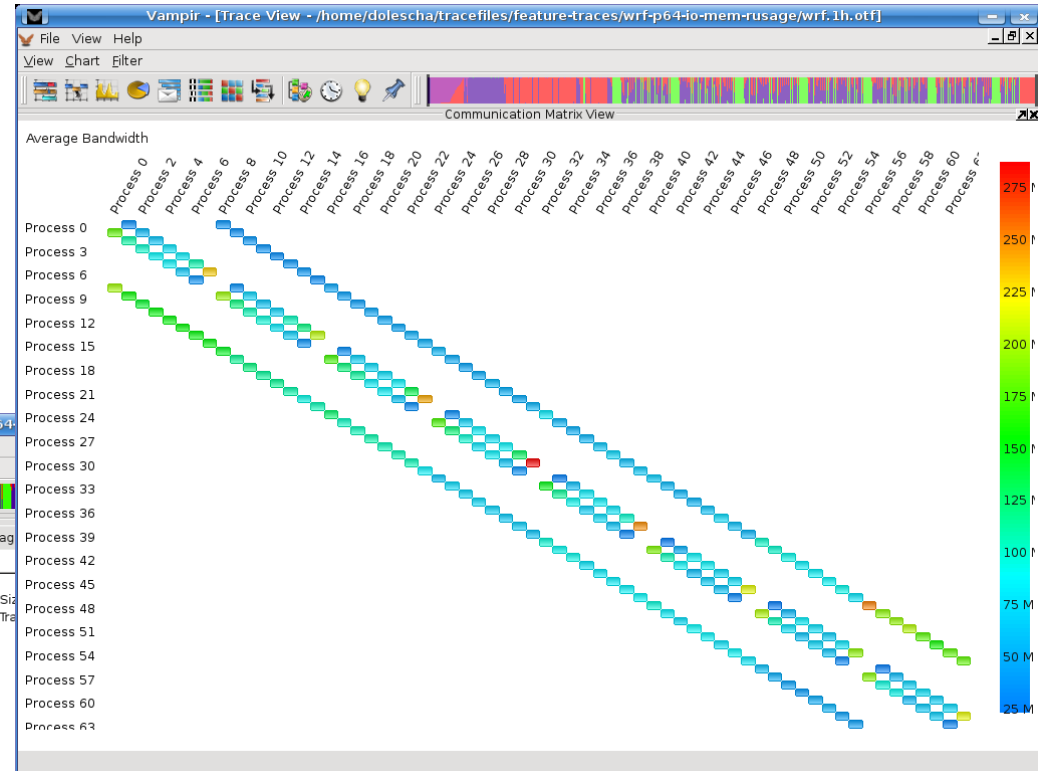
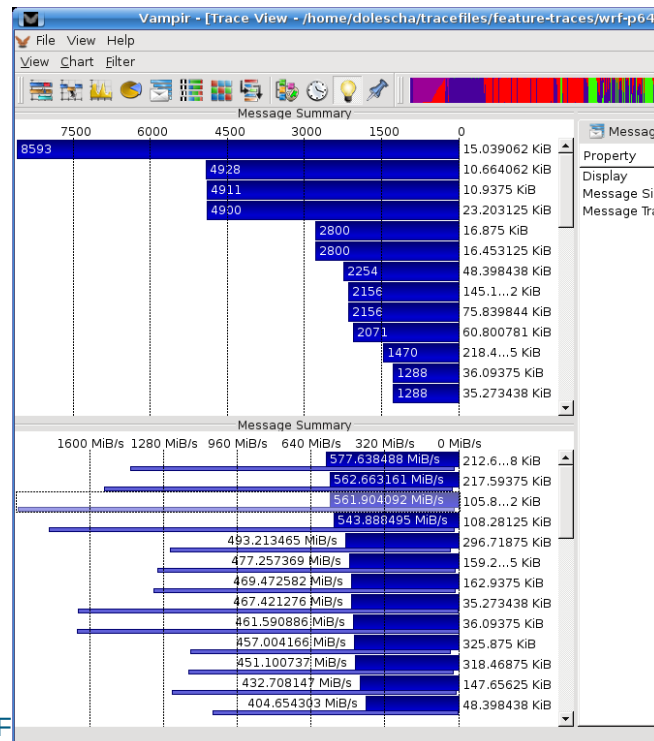
Vampir: Process Summary

- Execution statistics over all processes for comparison
- Clustering mode available for large process counts



Vampir: Communication Statistics

- Byte and message count, min/max/avg message length and min/max/avg bandwidth for each process pair
- Message length statistics



- Available for any part of the trace

Vampir: Recipe (JUQUEEN)

1. `module load UNITE vampirserver`
2. Start Vampir server component using
 `"vampirserver start smp"`
 - Check output for port and pid
3. Connect to server from remote machine (see next slide)
 and analyze the trace
4. `vampirserver stop <pid>`
 - See above (2.)

Vampir: Recipe (local system)

1. Open SSH tunnel to JUQUEEN using
“ssh -L30000:localhost:<port>”
2. Start Vampir client component using
“/usr/local/zam/unite/bin/vampir”
3. Select
 1. “Open other...”
 2. “Remote file”
 3. “Connect” (keep defaults)
 4. File “epik.esd” from Scalasca trace measurement directory

- Multi-platform sampling-based call-path profiler
- Works on unmodified, optimized executables
- <http://hpctoolkit.org>
- Advantages:
 - Overhead can be easily controlled via sampling interval
 - Advantageous for complex C++ codes with many small functions
 - Loop-level analysis (sometimes even individual source lines)
 - Supports POSIX threads
- Disadvantages:
 - Statistical approach that might miss details
 - MPI/OpenMP time displayed as low-level system calls

1. Compile your code with “-g -qnoipa”
 - For MPI, also make sure your application calls MPI_Comm_rank first on MPI_COMM_WORLD
2. Prefix your *link command* with “hpclink”
 - Ignore linker warnings ;-)
3. Run your application as usual, specifying requested metrics with sampling intervals in environment variable
“HPCRUN_EVENT_LIST”
4. Perform static binary analysis with
“hpcstruct --loop-fwd-subst=no <app>”
5. Combine measurements with
“hpcprof -S <struct file> \
-I “<path_to_src>/*” <measurement_dir>”
6. View results with
“hpcviewer <hpct_database>”

- General format:
“name@interval [;name@interval ...]”
- Possible sample sources:
 - WALLCLOCK
 - PAPI counters
 - IO (use w/o interval spec)
 - MEMLEAK (use w/o interval spec)
- Interval: given in microseconds
 - E.g., 10000 → 100 samples per second

Example hpcviewer

hpcviewer: sor <@jj28103>

File Debug Help

sor.c

```
670  fkjm1 = Field[k][j-1];
671  rkj   = Rhs[k][j];
672  akj   = Ans[k][j];
673  for (i=1+mod; i<=nxtl; i+=2)
674  {
675      delta = omega*( fkj[i+1] + fkj[i-1] +fkjpl[i] + fkjm1[i]
676                  -4.0*fkj[i] - rkj[i] );
677
678      tmpres += fabs(delta);
679
680      fkj[i] = fkj[i] + delta;
681
682      tmperr += fabs(fkj[i] - akj[i]);
683  }
```

associated source code

Calling Context View Callers View Flat View

↑ ↓ 🔥 f(x) 📄 A* A-

Scope	WALLCLOCK (us).[0.0] (I)	WALLCLOCK (us).[0.0] (E)	WALLCLOCK (us).[1.0] (I)	WALLCLOCK (us).[1.0] (E)
Experiment Aggregate Metrics	4.79e+06 100 %	4.79e+06 100 %	4.76e+06 100 %	4.76e+06 100 %
main	4.79e+06 100 %		4.76e+06 100 %	
sor_iter	4.68e+06 97.7%	4.01e+06 83.7%	4.66e+06 97.7%	3.95e+06 82.9%
loop at sor.c: 344	2.67e+06 55.7%	2.00e+06 41.7%	2.71e+06 56.8%	2.00e+06 41.7%
inlined from sor.c: 658	2.00e+06 41.7%	2.00e+06 41.7%	2.00e+06 42.0%	2.00e+06 42.0%
loop at sor.c: 662	2.00e+06 41.7%		2.00e+06 42.0%	
loop at sor.c: 673	2.00e+06 41.7%	3.55e+04 0.7%	2.00e+06 42.0%	
loop at sor.c: 673	1.96e+06 41.0%	1.96e+06 41.0%	2.00e+06 42.0%	2.00e+06 42.0%
inlined from sor.c: 331	8.38e+05 17.5%	8.38e+05 17.5%	7.06e+05 14.8%	7.06e+05 14.8%
sor.c: 675	6.59e+05 13.8%	6.59e+05 13.8%	6.23e+05 13.1%	6.23e+05 13.1%
sor.c: 682	2.40e+05 5.0%	2.40e+05 5.0%	3.96e+05 8.3%	3.96e+05 8.3%
sor.c: 678	1.08e+05 2.2%	1.08e+05 2.2%	8.39e+04 1.8%	8.39e+04 1.8%

Callpath to hotspot

191M of 400M