

# JUWELS & JURECA

## Tuning for the platform

### Usage of ParaStation MPI

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Tuning for the platform

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1. ParaStation MPI
2. Compiling your program
3. Running your program
4. Tuning parameters
5. Resources



## History of ParaStation

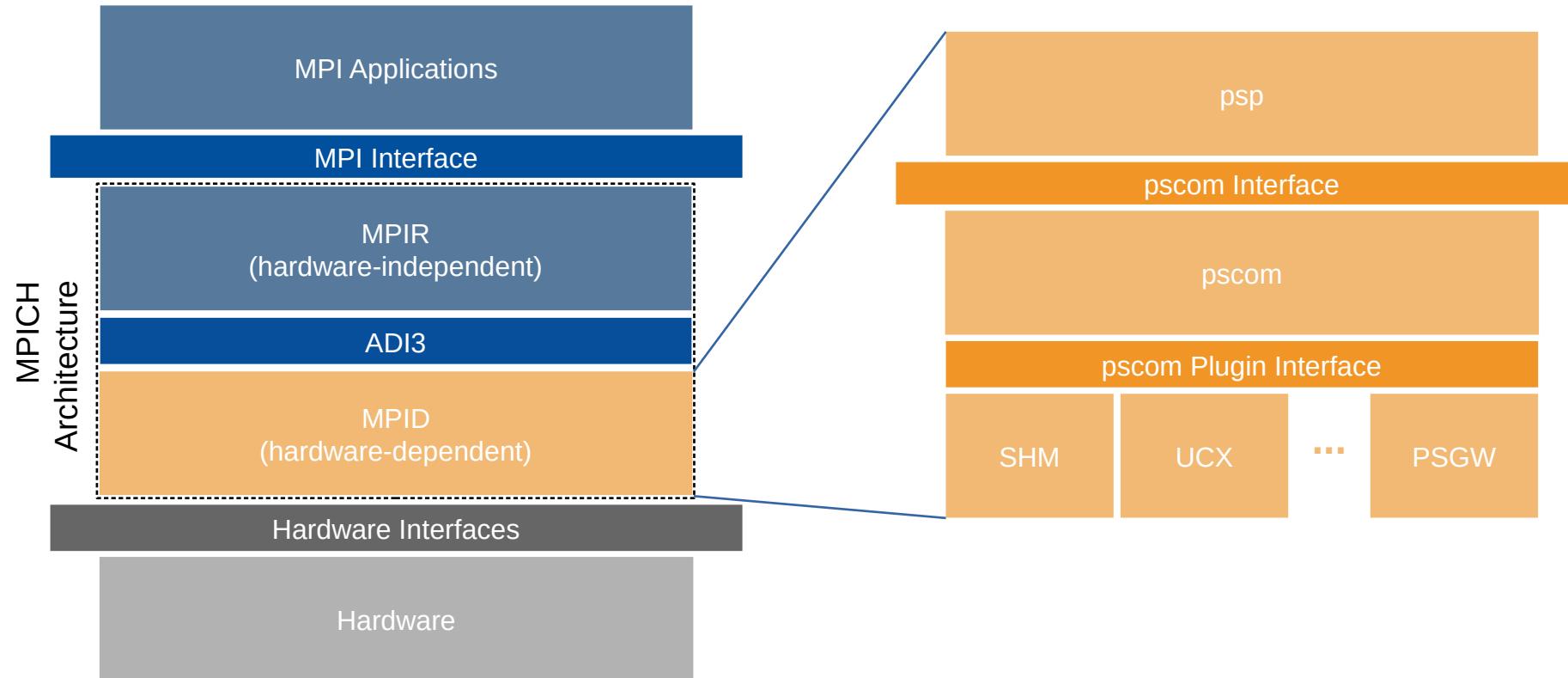
- 1995: University project (→ University of Karlsruhe)
- 2005: Open source (→ ParaStation Consortium)
- Since 2004: Cooperation with JSC
  - { various precursor clusters
  - { DEEP-System (MSA prototype)
  - { JuRoPA3 (J3)
  - { JUAMS
  - { JURECA (Cluster/Booster)
  - { JUWELS (Cluster/Booster)
  - { JURECA DC



- based on MPICH (3.4.3)
  - { supports all MPICH tools (tracing, debugging, ...)
- proven to scale up to 3,300 nodes and 136.800 procs per job running ParaStation MPI
  - { JUWELS: No. 93 (Top500 Nov 2022)
  - { JURECA DC: No. 61 (Top500 Nov 2022)
  - { JUWELS Booster: No. 12 (Top500 Nov 2022)
- supports a wide range of interconnects, even in parallel
  - { InfiniBand on JURECA DC and JUWELS
  - { Omni-Path on JURECA Booster (deprecated)
  - { Extoll on DEEP projects research systems (deprecated)
- tight integration with Cluster Management (e.g. healthcheck)
- MPI libraries for several compilers
  - { especially for GCC and Intel

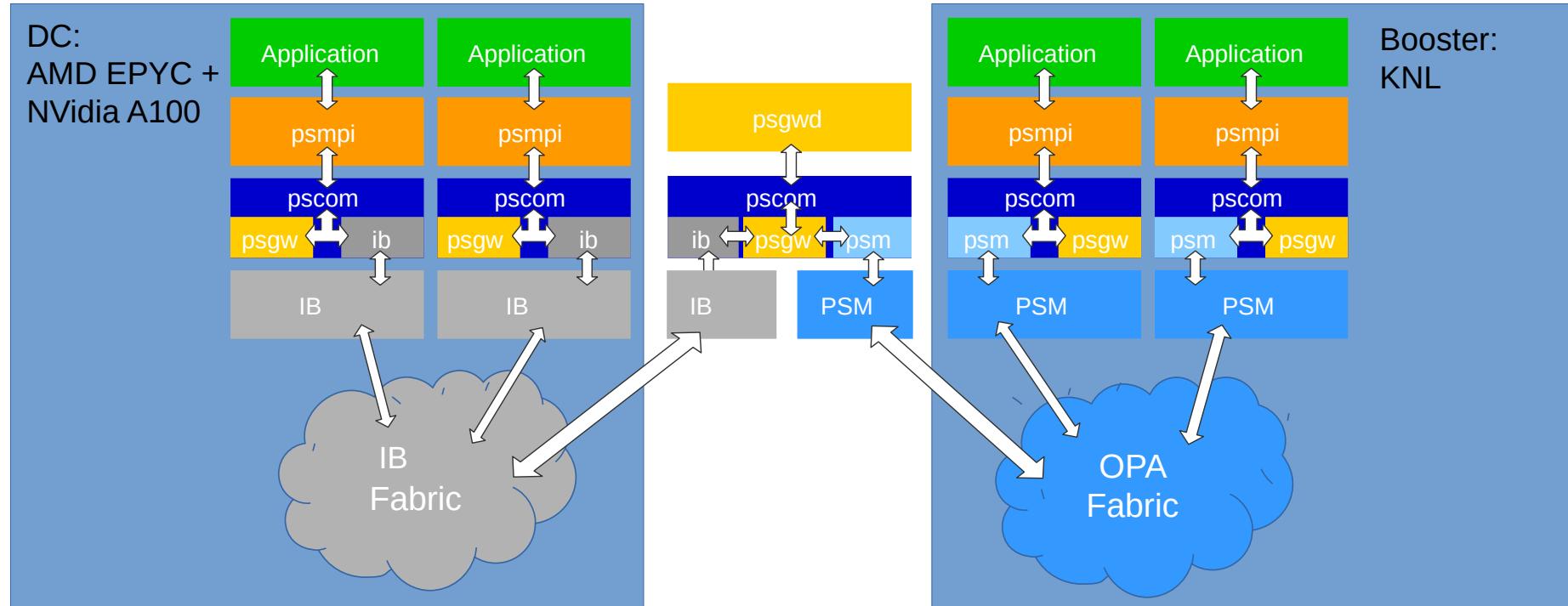
- 2 or more different modules with different hardware
- a job can execute dynamically on all modules
- you can pick the best out of all the worlds in a single job
- e.g. JURECA:
  - { DC: AMD EPYC + Nvidia A100 + Infiniband
  - { Booster: Intel KNL + Omni-Path
- how do these modules communicate with each other?

# ParaStation MPI: pscom



- low-level communication layer supporting various transports and protocols
- applications may use multiple transports at the same time

# ParaStation MPI: pscom



- for the JURECA DC-Booster System, the ParaStation MPI Gateway Protocol bridges between Mellanox IB and Intel Omni-Path
- in general, the ParaStation MPI Gateway Protocol can connect [any two low-level networks supported by pscom](#)
- implemented using the *psgw* plugin to *pscom*, working together with instances of the *psgwd*

- two processes communicate through a gateway, if they are not directly connected by a high-speed network (e.g. IB or OPA)
- static routing to choose a common gateway
- high-speed connections between processes and gateway daemons
- virtual connection between both processes through the gateway, transparent for application
- virtual connections are multiplexed through gateway connections
- further information: [apps.fz-juelich.de/jsc/hps/jureca/modular-jobs.html](http://apps.fz-juelich.de/jsc/hps/jureca/modular-jobs.html)

- CUDA awareness supported by the following MPI APIs
  - } Point-to-point (e.g. MPI\_SEND, MPI\_RECV, ...)
  - } Collectives (e.g. MPI\_Allgather, MPI\_Reduce, ...)
  - } One-sided (e.g. MPI\_Put, MPI\_Get, ...)
  - } Atomics (e.g. MPI\_Fetch\_and\_op, MPI\_Accumulate, ...)
- CUDA awareness for all transports via staging
- CUDA optimization: UCX
- ability to query CUDA awareness at compile- and runtime

- activate CUDA awareness by meta modules
  - } default configurations
- query CUDA awareness:

```
#if defined(MPIX_CUDA_AWARE_SUPPORT) && MPIX_CUDA_AWARE_SUPPORT
printf("The MPI library is CUDA-aware\n");
#endif
```

```
if (MPIX_Query_cuda_support())
    printf("The MPI library is CUDA-aware\n");
```

```
MPI_Info_get(MPI_INFO_ENV, "cuda_aware",
             sizeof(is_cuda_aware)-1, is_cuda_aware,
             &api_available);
```

- currently MPI-3.3 version (5.5.0-1) available
- single thread tasks
  - { module load Intel ParaStationMPI
  - { module load GCC ParaStationMPI
- multi-thread tasks (mt)
  - { module load Intel ParaStationMPI/5.5.0-1-mt
  - { no multi-thread GCC version available
- ChangeLog available with
  - { less \$(dirname \$(which mpicc))/../ChangeLog
- Gnu and Intel compilers available
- module spider for getting current versions
- see also the previous talk JUWELS - Introduction

- Wrappers

- }   mpicc (C)
- }   mpicxx (C++)
- }   mpif90 (Fortran 90)
- }   mpif77 (Fortran 77)

- when using OpenMP and the need to use the „mt“ version, add

- }   -fopenmp (GNU)
- }   -qopenmp (Intel)

# Did I use the wrapper correctly?

- libraries are linked at runtime according to **LD\_LIBRARY\_PATH**
- ldd shows the libraries attached to your binary
- look for ParaStation libraries

```
ldd hello_mpi:  
...  
libmpi.so.12 => /p/software/juwels/stages/2020/  
software/psmpi/5.5.0-1-iccifort-2020.2.254-GCC-9.3.0/  
lib/libmpi.so.12 (0x000015471ea43000)  
...  
  
vs.  
  
...  
libmpi.so.12 => /p/software/juwels/stages/2020/  
software/psmpi/  
5.5.0-1-iccifort-2020.2.254-GCC-9.3.0-mt/lib/  
libmpi.so.12 (0x000014f110e58000)  
...
```

- use **srun** to start MPI processes
- **srun -N <nodes> -n <tasks>** spawns task
  - } directly (-A <account>)
  - } via **salloc**
  - } from batch script via **sbatch**
- exports full environment
- stop interactive run with (consecutive) ^C
  - } passed to all tasks
- no manual clean-up needed
- you can log into nodes which have an allocation/running job step
  - } **squeue -u <user>**
  - } **sgoto <jobid> <nodenumber>**
    - e.g. **sgoto 2691804 0**

```
/* C Example */
#include <stdio.h>
#include <mpi.h>

int main (int argc, char **argv) {

    int numprocs, rank, namelen;

    char processor_name[MPI_MAX_PROCESSOR_NAME];

    MPI_Init (&argc, &argv);
    MPI_Comm_rank (MPI_COMM_WORLD, &rank);
    MPI_Comm_size (MPI_COMM_WORLD, &numprocs);
    MPI_Get_processor_name (processor_name, &namelen);
    printf ("Hello world from process %d of %d on %s\n",
           rank, numprocs, processor_name);
    MPI_Finalize ();
    return 0;
}
```

- module load Intel
- module load ParaStationMPI
- mpicc -O3 -o hello\_mpi hello\_mpi.c
- **Interactive:**
- salloc -N 2 -A partec # get an allocation
- srun -n 2 ./hello\_mpi

**Hello world from process 0 of 2 on jwc08n188.juwels**  
**Hello world from process 1 of 2 on jwc08n194.juwels**

- **Batch:**
- sbatch ./hello\_mpi.sh
- Increase verbosity:
  - } PSP\_DEBUG=[1,2,3,...] srun -n 2 ./hello\_mpi

- ParaStation process pinning:
  - { avoid task switching
  - { make better use of CPU cache and memory bandwidth
- JUWELS is pinning by default:
  - { **so --cpu-bind=threads** may be omitted
- manipulate pinning:
  - { e.g. for „large memory / few task“ applications
- manipulate via
  - { **--cpu-bind=threads|sockets|cores|mask\_cpu:<mask1>, <mask2>, ...**
    - CPU masks are always interpreted as hexadecimal values
  - { **--distribution=\*|block|cyclic|arbitrary|plane=<options> [ :\*|block|cyclic|fcyclic[:\*|block|cyclic|fcyclic]][,Pack|NoPack]**
- further information: <https://apps.fz-juelich.de/jsc/hps/juwels/affinity.html>

- Example:

```
} --ntasks-per-node=4  
} --cpus-per-task=3
```

- --cpu-bind=threads



- --cpu-bind=mask\_cpu:0x7,0x700,0xE0,0xE000



- best practice depends not only on topology, but also on characteristics of application:
- putting threads far apart is
  - { improving the aggregated memory bandwidth available to your application
  - { improving the combined cache size available to your application
  - { decreasing the performance of synchronization constructs
- putting threads close together is
  - { improving the performance of synchronization constructs
  - { decreasing the available memory bandwidth and cache size

# Hybrid MPI/OpenMP

```
#include <stdio.h>
#include <mpi.h>
#include <omp.h>

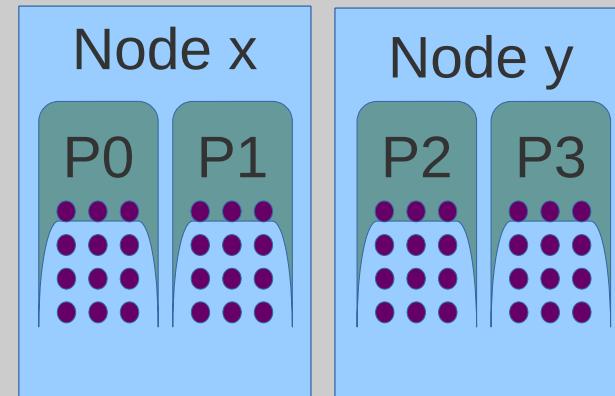
int main(int argc, char *argv[]) {
    int numprocs, rank, namelen;
    char processor_name[MPI_MAX_PROCESSOR_NAME];
    int iam = 0, np = 1;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numprocs);
    MPI_Comm_rank(MPI_COMM_WORLD, &rank);
    MPI_Get_processor_name(processor_name, &namelen);

#pragma omp parallel default(shared) private(iam, np)
{
    np = omp_get_num_threads();
    iam = omp_get_thread_num();
    printf("Hello from thread %02d out of %d from process %d out of %d on %s\n",
           iam, np, rank, numprocs, processor_name);
}

MPI_Finalize();
}
```

Example:  
2 Nodes, 2x2 Procs,  
2x2x24 Threads



- module load Intel ParaStationMPI/5.5.0-1-mt
- mpicc -O3 -fopenmp -o hello\_hybrid hello\_hybrid.c
- salloc -N 2 -A partec -cpus-per-task=24
- export OMP\_NUM\_THREADS=\${SLURM\_CPUS\_PER\_TASK}
- srun -n 4 ./hello\_hybrid | sort

```
Hello from thread 00 out of 24 from process 0 out of 4 on jwc01n238.juwels
Hello from thread 00 out of 24 from process 1 out of 4 on jwc01n238.juwels
Hello from thread 00 out of 24 from process 2 out of 4 on jwc01n247.juwels
Hello from thread 00 out of 24 from process 3 out of 4 on jwc01n247.juwels
Hello from thread 01 out of 24 from process 0 out of 4 on jwc01n238.juwels
Hello from thread 01 out of 24 from process 1 out of 4 on jwc01n238.juwels
Hello from thread 01 out of 24 from process 2 out of 4 on jwc01n247.juwels
Hello from thread 01 out of 24 from process 3 out of 4 on jwc01n247.juwels

.
.

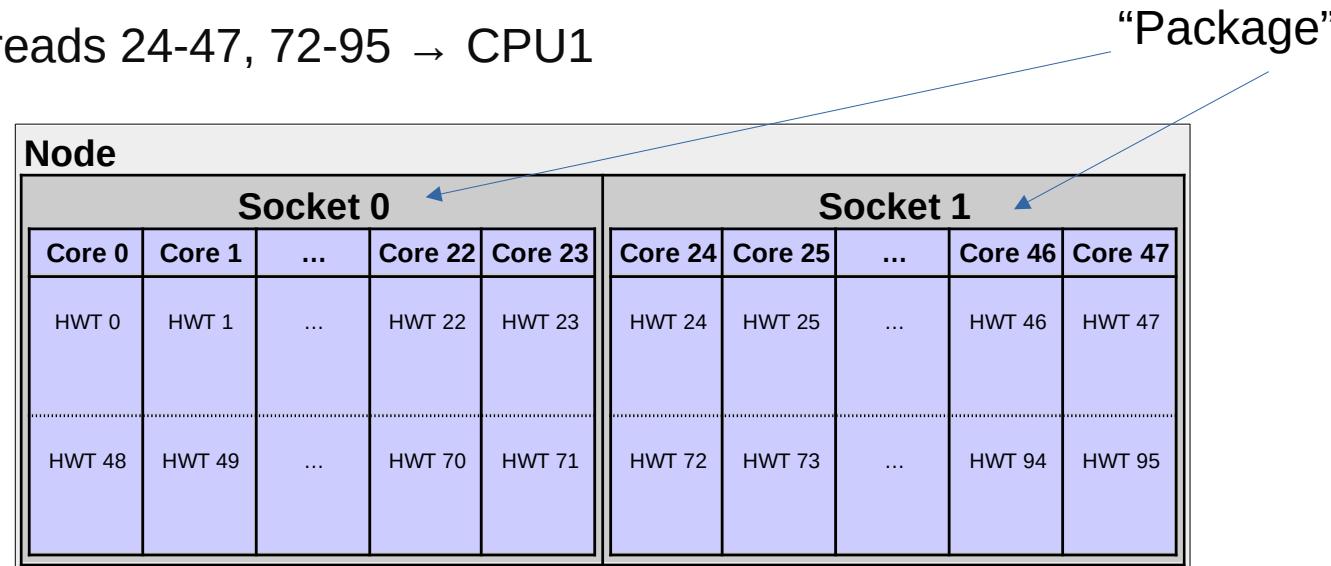
Hello from thread 23 out of 24 from process 0 out of 4 on jwc01n238.juwels
Hello from thread 23 out of 24 from process 1 out of 4 on jwc01n238.juwels
Hello from thread 23 out of 24 from process 2 out of 4 on jwc01n247.juwels
Hello from thread 23 out of 24 from process 3 out of 4 on jwc01n247.juwels
```

- **JUWELS:**

- { 2 Sockets, 24 Cores per Socket
- { 2 HW-Threads per Core
- { → 96 HW-Threads possible

- normally (SMT):

- { HW-Threads 0-23, 48-71 → CPU0
- { HW-Threads 24-47, 72-95 → CPU1

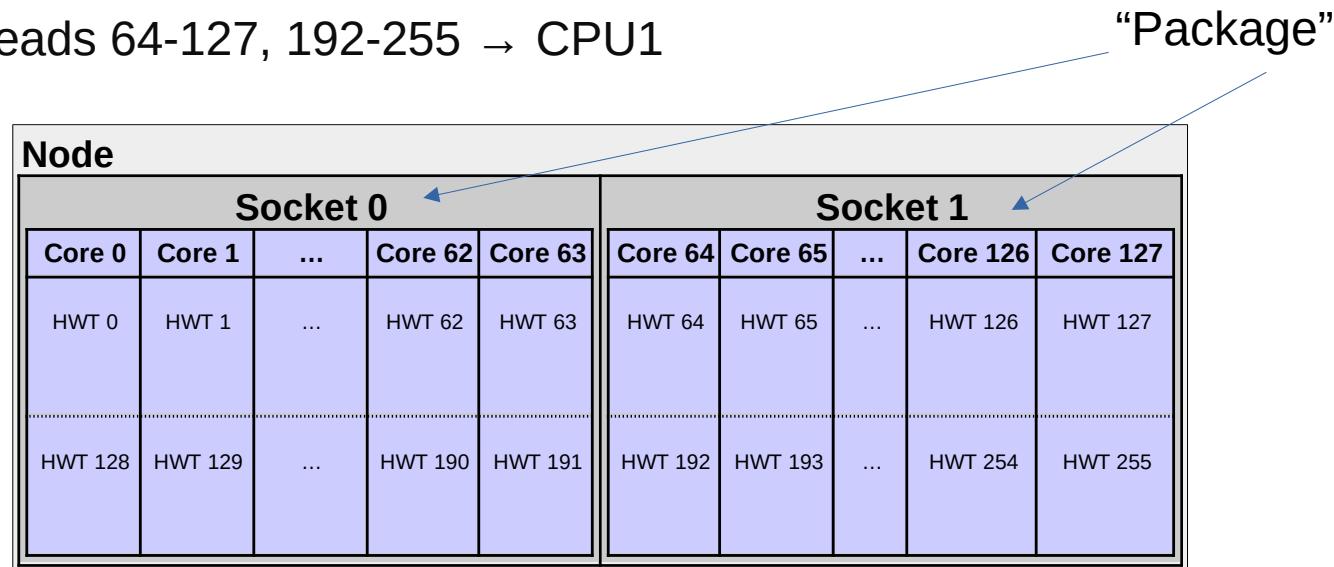


- JURECA DC:

- } 2 Sockets, 64 Cores per Socket
- } 2 HW-Threads per Core
- } → 256 HW-Threads possible

- normally (SMT):

- } HW-Threads 0-63, 128-191 → CPU0
- } HW-Threads 64-127, 192-255 → CPU1

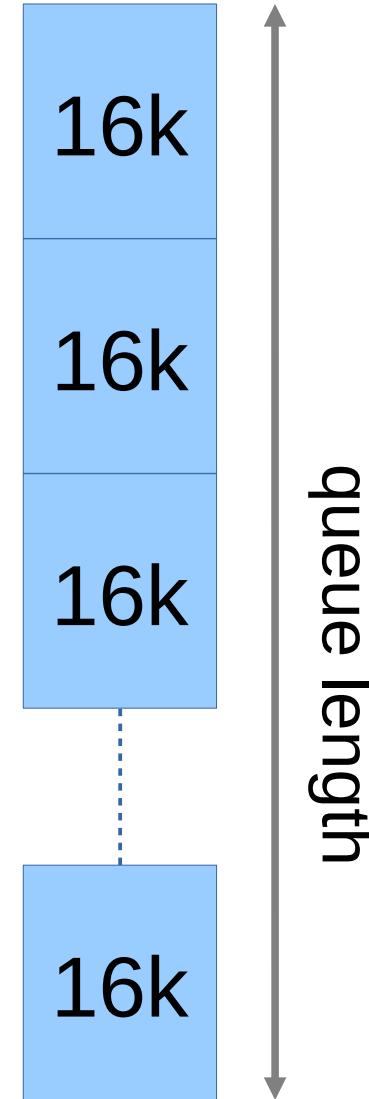


- no thread pinning by default on **JURECA** and **JUWELS**
- allow the Intel OpenMP library thread placing
  - { `export KMP_AFFINITY=[verbose,modifier,...]`
    - **compact**: place threads as close as possible
    - **scatter**: as evenly as possible
- full environment is exported via srun on **JURECA** and **JUWELS**
- for GCC: set `GOMP_CPU_AFFINITY` (see manual)

- every MPI process talks to all others:
  - { (N-1) x 0.55 MB communication buffer space per process!
- example 1 on JUWELS:
  - { job size  $256 \times 96 = 24,576$  processes
  - {  $24,575 \times 0.55 \text{ MB} \rightarrow \sim 13,516 \text{ MB / process}$
  - {  $\times 96 \text{ processes / node} \rightarrow \sim 1,267 \text{ GB}$  communication buffer space
  - { but there is only **96 GB** of main memory per node
- example 2 on JURECA DC:
  - { job size  $256 \times 256 = 65,536$  processes
  - {  $65,535 \times 0.55 \text{ MB} \rightarrow \sim 36,044 \text{ MB / process}$
  - {  $\times 256 \text{ processes / node} \rightarrow \sim 9,011 \text{ GB}$  communication buffer space
  - { but there is only **512 GB** of main memory per node

## On Demand / Buffer Size

- Three possible solutions:
- 1. Try using alternative meta modules
- 2. Create buffers on demand only:
  - { export PSP\_ONDEMAND=1
  - { activated by default!
- 3. Reduce the buffer queue length:
  - { (default queue length is 16)
  - { export PSP\_OPENIB\_SENDQ\_SIZE=3
  - { export PSP\_OPENIB\_RECVQ\_SIZE=3
  - { do not go below 3, deadlocks might occur!
  - { trade-off: performance penalty
    - (sending many small messages)



- On-Demand works best with nearest neighbor communications
  - { (Halo) Exchange
  - { Scatter/Gather
  - { All-reduce
  - { ...
- but for *All-to-All* communication:
  - { queue size modification only viable option...
- example

```
rank 0: for ( ; ; ) MPI_Send ()  
rank 1: for ( ; ; ) MPI_Recv ()  
■ PSP_OPENIB_SENDQ/RECVQ_SIZE=4: 1.8 seconds  
■ PSP_OPENIB_SENDQ/RECVQ_SIZE=16: 0.6 seconds  
■ PSP_OPENIB_SENDQ/RECVQ_SIZE=64: 0.5 seconds
```

- [www.par-tec.com](http://www.par-tec.com)
- [www.fz-juelich.de/en/ias/jsc/systems/supercomputers](http://www.fz-juelich.de/en/ias/jsc/systems/supercomputers)
- /opt/parastation/doc/pdf
- by mail: [sc@fz-juelich.de](mailto:sc@fz-juelich.de)
- by mail: [support@par-tec.com](mailto:support@par-tec.com)
- download ParaStation MPI at github:
  - } <https://github.com/ParaStation/psmgmt>
  - } <https://github.com/ParaStation/pscom>
  - } <https://github.com/ParaStation/psmpi>

- you now should be able to
  - { compile
  - { run your application
  - { tune some runtime parameters
  - { diagnose and fix specific errors
  - { know where to turn to in case of problems

**Thank you for your attention!**

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# Questions?