

#### **TOOLS DEMO: BT-MZ WITH SCORE-P & SCALASCA**

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- Community-developed
   open-source
- Replaced tool-specific instrumentation and measurement components of partners
- <u>http://www.score-p.org</u>









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# **Score-P** FUNCTIONALITY

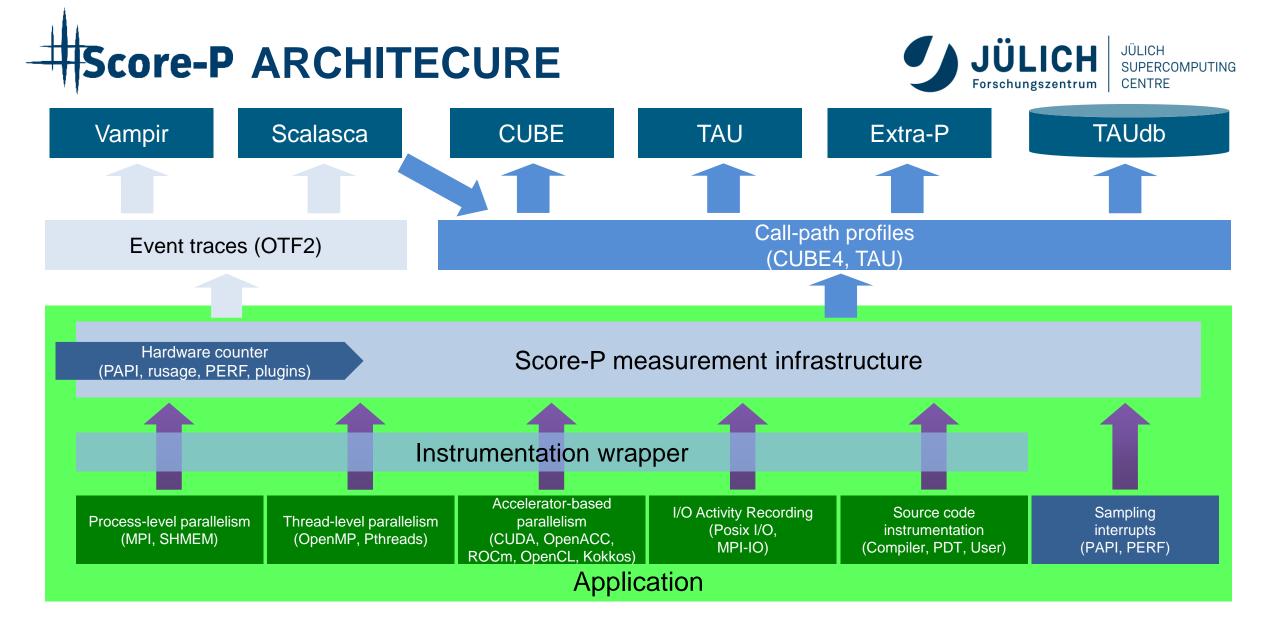
- Provide typical functionality for HPC performance tools
- Instrumentation (various methods)
  - Multi-process paradigms (MPI, SHMEM)
  - Thread-parallel paradigms (OpenMP, POSIX threads)
  - Accelerator-based paradigms (OpenACC, CUDA, OpenCL, ROCm, Kokkos)
  - In any combination!
- Flexible **measurement** without re-compilation:
  - Basic and advanced **profile** generation (⇔ CUBE4 format)
  - Event **trace** recording (⇔ OTF2 format)
- Highly scalable I/O functionality
- Support all fundamental concepts of partner's tools

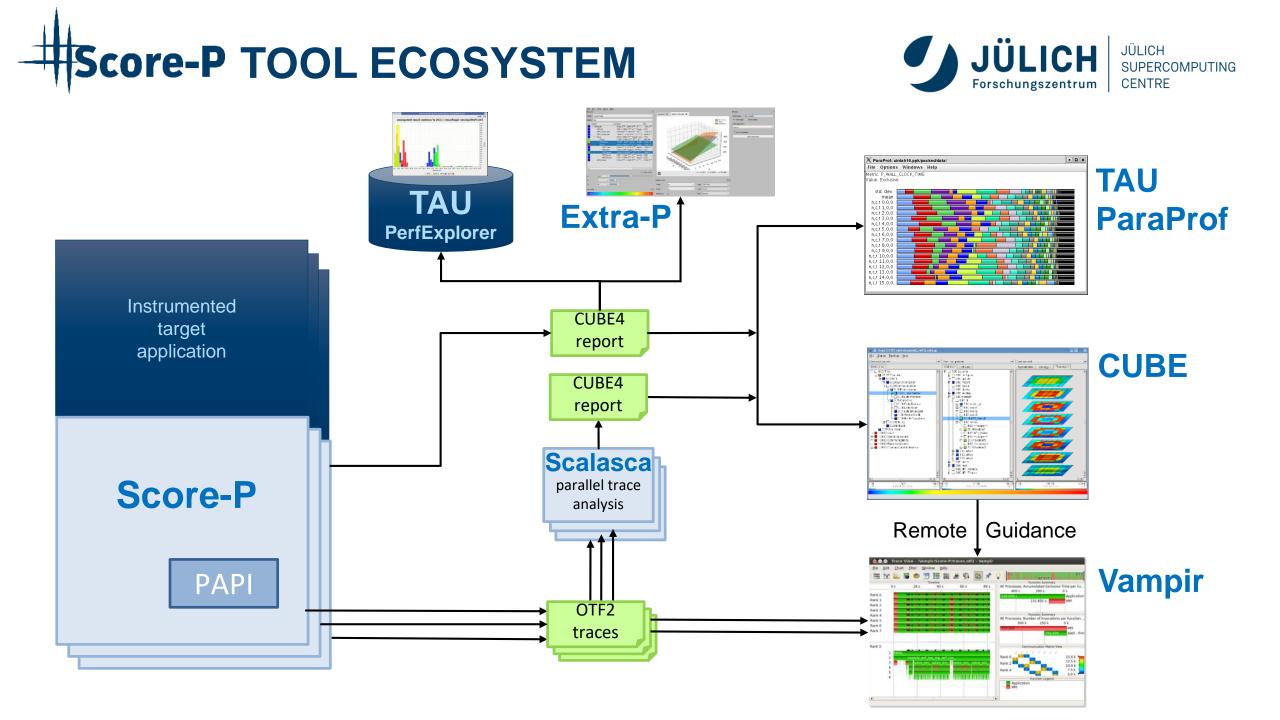


# **SCORE-P: ADVANCED FEATURES**

- Measurement can be extensively configured via environment variables
- Allows for targeted measurements:
  - Selective recording
  - Phase profiling
  - Parameter-based profiling
  - ...
- GPU support: CUDA, OpenACC, OpenCL, HIP, Kokkos, ...
- Please ask us or see the user manual for details





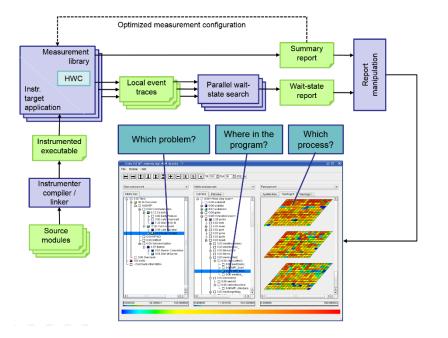


#### SCALASCA



http://www.scalasca.org/

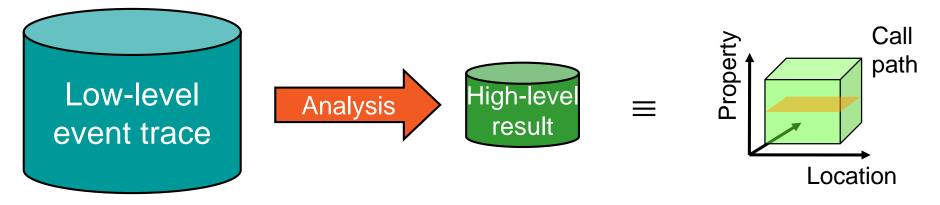
- Scalable Analysis of Large Scale Applications
- Approach
  - Instrument C, C++, and Fortran parallel applications (with Score-P)
  - Option 1: scalable call-path profiling
  - Option 2: scalable event trace analysis
    - Collect event traces
    - Process trace in parallel
      - Wait-state analysis
      - Delay and root-cause analysis
      - Critical path analysis
    - Categorize and rank results





# **AUTOMATIC TRACE ANALYSIS**

- Automatic search for patterns of inefficient behaviour
- Classification of behaviour & quantification of significance
- Identification of delays as root causes of inefficiencies

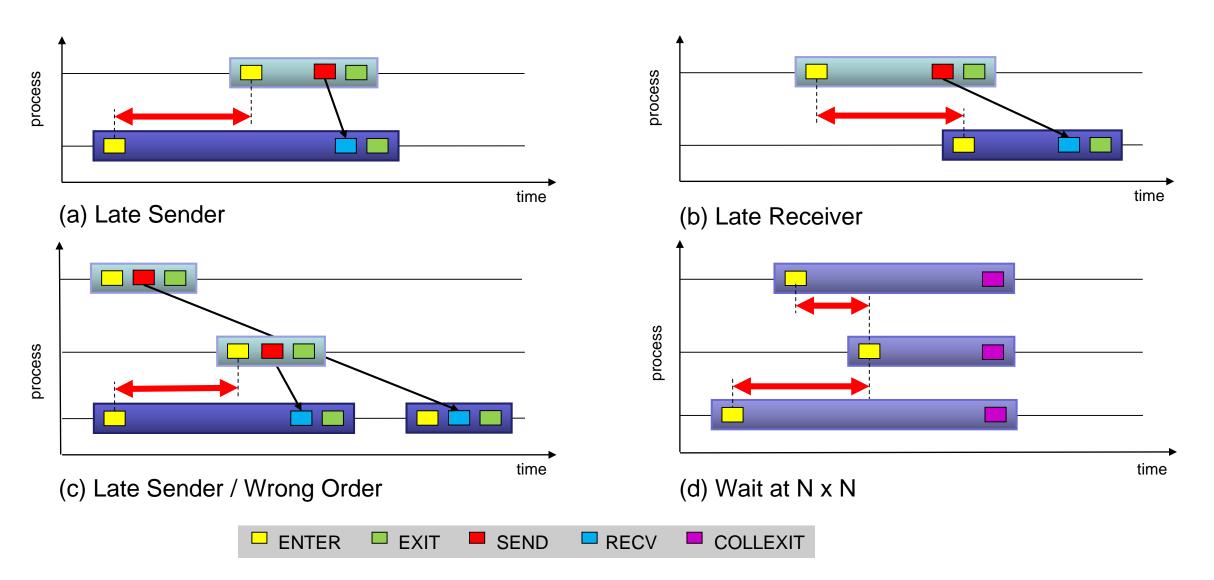


- Guaranteed to cover the entire event trace
- Quicker than manual/visual trace analysis
- Parallel replay analysis exploits available memory & processors to deliver scalability



#### **EXAMPLE MPI WAIT STATES**





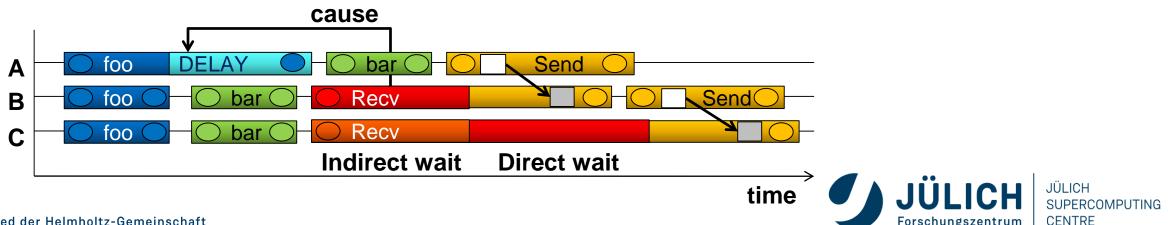
# SCALASCA ROOT CAUSE ANALYSIS

#### Root-cause analysis

- Wait states typically caused by load or communication imbalances earlier in the program
- Waiting time can also propagate (e.g., indirect waiting time)
- Enhanced performance analysis to find the root cause of wait states

#### Approach

- Distinguish between direct and indirect waiting time
- Identify call path/process combinations delaying other processes and causing first order waiting time
- Identify original delay



# **TYPICAL PERFORMANCE ANALYSIS ROCEDURE**

- Do I have a performance problem at all?
  - Time / speedup / scalability measurements
- *What* is the key bottleneck (computation / communication)?
  - MPI / OpenMP / flat profiling
- Where is the key bottleneck?
  - Call-path profiling, detailed basic block profiling
- Why is it there?
  - Hardware counter analysis
  - Trace selected parts (to keep trace size manageable)
- Does the code have scalability problems?
  - Load imbalance analysis, compare profiles at various sizes function-by-function, performance modeling



# WHAT IS THE KEY BOTTLENECK?

- Generate flat MPI profile using Score-P/Scalasca
  - Only requires re-linking
  - Low runtime overhead
- Provides detailed information on MPI usage
  - How much time is spent in which operation?
  - How often is each operation called?
  - How much data was transferred?
- Limitations:
  - Computation on non-master threads and outside of MPI\_Init/MPI\_Finalize scope ignored

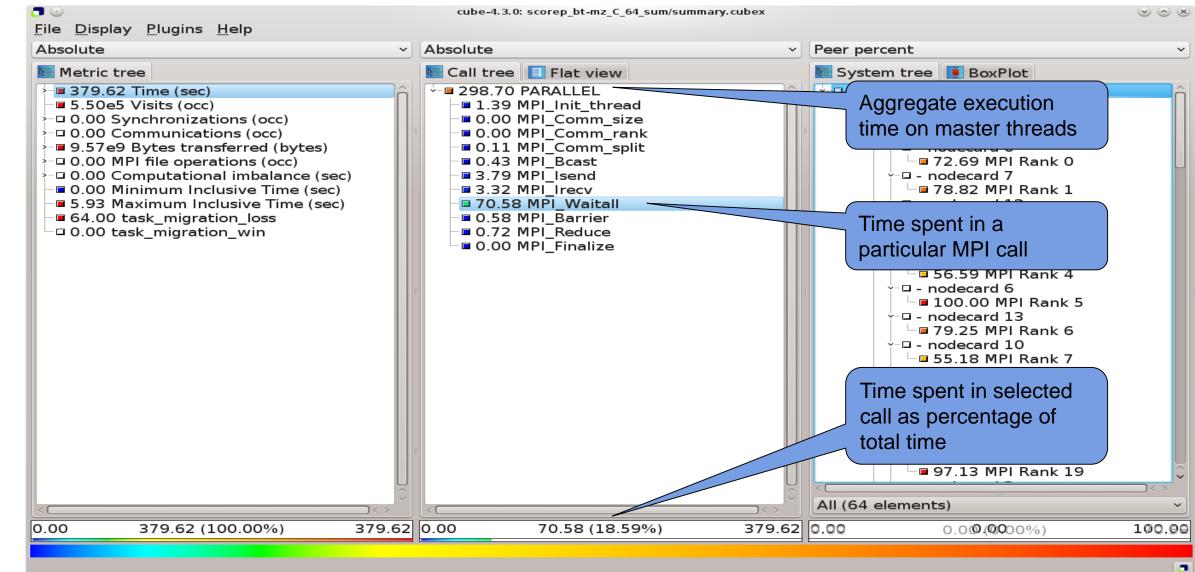


# FLAT MPI PROFILE: RECIPE

- 1. Prefix your *link command* with "scorep --nocompiler"
- 2. Prefix your MPI *launch command* with "scalasca -analyze"



## FLAT MPI PROFILE: EXAMPLE (CONT.)



# WHERE IS THE KEY BOTTLENECK?

- Generate call-path profile using Score-P/Scalasca
  - Requires re-compilation
  - Runtime overhead depends on application characteristics
  - Typically needs some care setting up a good measurement configuration
    - Filtering
    - Selective instrumentation
- Option 1 (recommended for beginners): Automatic compiler-based instrumentation
- Option 2 (for in-depth analysis):

Manual instrumentation of interesting phases, routines, loops

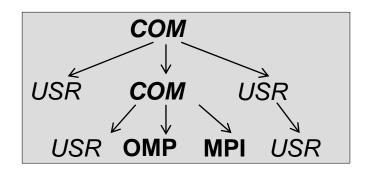


# **CALL-PATH PROFILE: RECIPE**

- Prefix your *compile & link commands* with "scorep"
- 2. Prefix your MPI *launch command* with "scalasca -analyze"
- 3. After execution, compare overall runtime with uninstrumented run to determine overhead
- 4. If overhead is too high
  - Score measurement using "scalasca -examine -s scorep\_<title>"
  - 2. Prepare filter file
  - 3. Re-run measurement with filter applied using prefix "scalasca -analyze -f <filter\_file>"
- 5. After execution, examine analysis results using "scalasca -examine scorep\_<*title*>"

% scalasca -examine -s scorep\_myprog\_Ppnxt\_sum scorep-score -r ./scorep\_myprog\_Ppnxt\_sum/profile.cubex INFO: Score report written to ./scorep\_myprog\_Ppnxt\_sum/scorep.score

- Estimates trace buffer requirements
- Allows to identify canditate functions for filtering
   Computational routines with high visit count and low time-per-visit ratio
- Region/call-path classification
  - MPI (pure MPI library functions)
  - OMP (pure OpenMP functions/regions)
  - USR (user-level source local computation
  - COM ("combined" USR + OpeMP/MPI)
- ANY/ALL (aggregate of all region types) Mitglied der Helmholtz-Gemeinschaft





% less scorep\_myprog\_Ppnxt\_sum/scorep.score Estimated aggregate size of event trace: 162GB Estimated requirements for largest trace buffer (max\_buf): 2758MB Estimated memory requirements (SCOREP\_TOTAL\_MEMORY): 2822MB (hint: When tracing set SCOREP\_TOTAL\_MEMORY=2822MB to avoid intermediate flushes or reduce requirements using USR regions filters.)

f	lt type	max_buf[B]	visits	time[s]	time[%]	•	region
						visit[us]	
	ALL	2,891,417,902	6,662,521,083	36581.51	100.0	5.49	ALL
	USR	2,858,189,854	6,574,882,113	13618.14	37.2	2.07	USR
	OMP	54,327,600	86,353,920	22719.78	62.1	263.10	OMP
	MPI	676,342	550,010	208.98	0.6	379.96	MPI
	COM	371,930	735,040	34.61	0.1	47.09	COM
	USR	921,918,660	2,110,313,472	3290.11	9.0	1.56	matmul_sub
	USR	921,918,660	2,110,313,472	5914.98	16.2	2.80	binvcrhs
	USR	921,918,660	2,110,313,472	3822.64	10.4	1.81	<pre>matvec_sub</pre>
	USR	41,071,134	87,475,200	358.56	1.0	4.10	lhsinit
	USR	41,071,134	87,475,200	145.42	0.4	1.66	binvrhs
	USR	29,194,256	68,892,672	86.15	0.2	1.25	exact_solution
	OMP	3,280,320	3,293,184	15.81	0.0	4.80	!\$omp parallel
	[	.]					

# **CALL-PATH PROFILE: FILTERING**

- In this example, the 6 most fequently called routines are of type USR
- These routines contribute around 35% of total time
  - However, much of that is most likely measurement overhead
    - Frequently executed
    - Time-per-visit ratio in the order of a few microseconds

Avoid measurements to reduce the overhead

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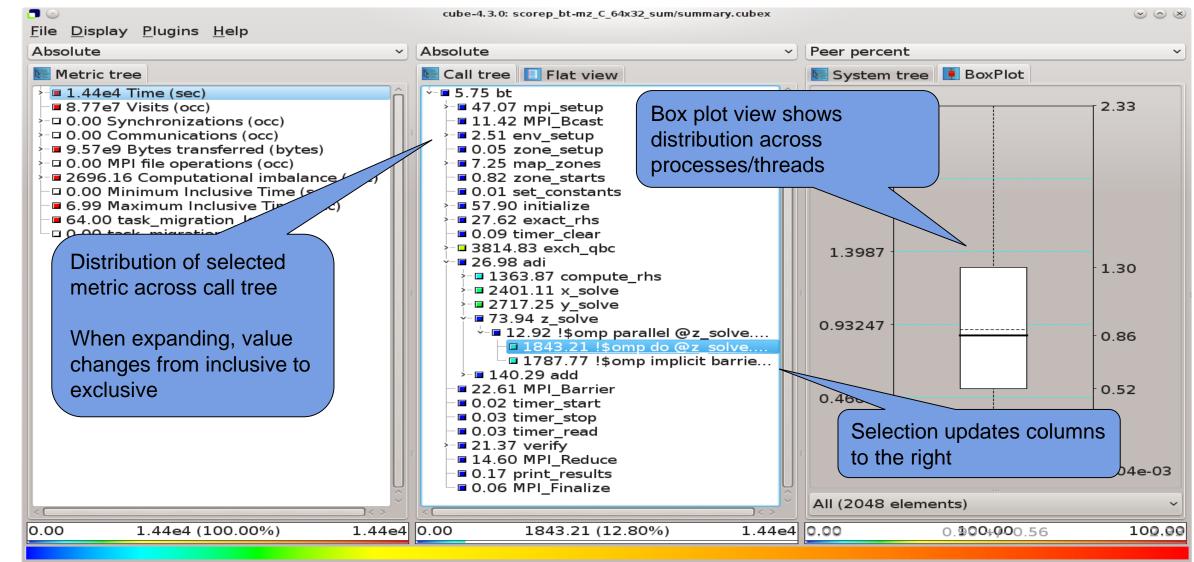
#### FILTERING: EXAMPLE

```
% cat filter.txt
SCOREP_REGION_NAMES_BEGIN
EXCLUDE
binvcrhs
matmul_sub
matvec_sub
binvrhs
lhsinit
exact_solution
SCOREP_REGION_NAMES_END
```

- Score-P filtering files support
  - Wildcards (shell globs)
  - Blacklisting
  - Whitelisting
  - Filtering based on filenames



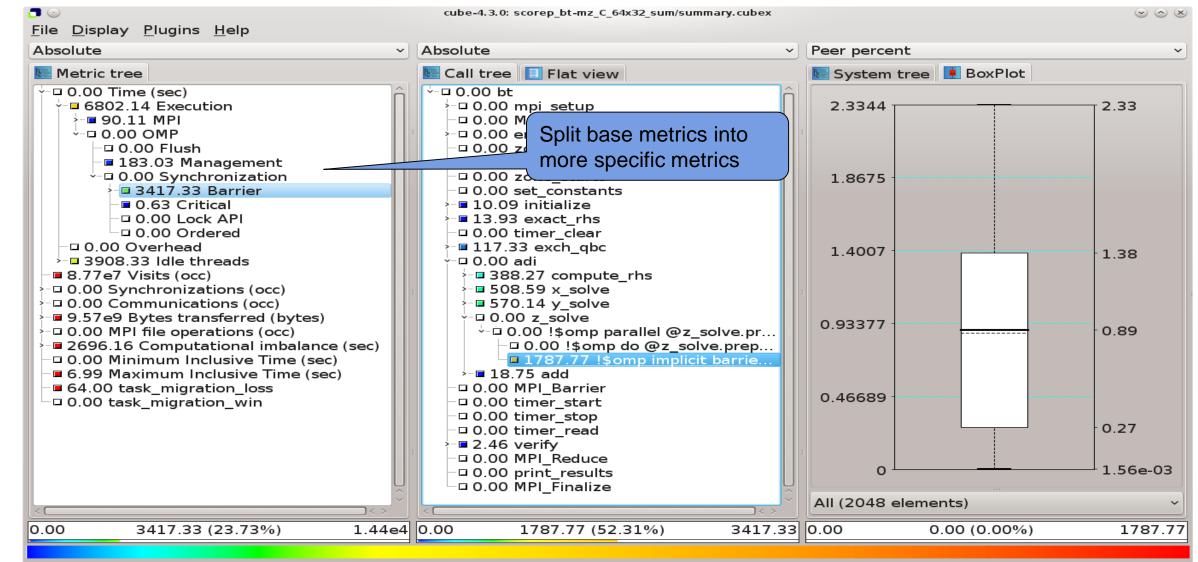
	cube-4.	3.0: scorep_bt-mz_C_64x32_sum/su	immary.cubex			$\odot$ $\odot$ $\otimes$
<u>File D</u> isplay <u>P</u> lugins <u>H</u> elp Absolute	~ Absolute	1	~	Peer percent	:	~
🔚 Metric tree	🔙 Call t	ree 🔲 Flat view		🔙 System tr	ee 🚺 BoxPlot	
<ul> <li>1.44e4 Time (sec)</li> <li>8.77e7 Visits (occ)</li> <li>0.00 Synchronizations (occ)</li> <li>0.00 Communications (occ)</li> <li>9.57e9 Bytes transferred (byte</li> <li>0.00 MPI file operations (occ)</li> <li>2696.16 Computational imbala</li> <li>0.00 Minimum Inclusive Time (</li> <li>6.99 Maximum Inclusive Time (</li> <li>64.00 task_migration_loss</li> <li>0.00 task_migration_win</li> </ul>	es) ance (sec) sec)			All (2048 ele		
0.00 1.44e4 (100.00%)	1.44e4 0.00	1.44e4 (100.00%)	1.44e4	0.00	1.44e4 (100.00%)	1.44e4



Selected "!\$omp do @z\_solve.prep.f.52"

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•



Selected "!\$omp implicit barrier @z\_solve.prep.f.428"

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Forschungszentrum CENTRE

# WHY IS THE BOTTLENECK THERE?

- This is highly application dependent!
- Might require additional measurements
  - Hardware-counter analysis
    - CPU utilization
    - Cache behavior
  - Selective instrumentation
  - Automatic/manual event trace analysis



# HARDWARE COUNTERS

- Counters: set of registers that count processor events, e.g. floating point operations or cycles
- Number of registers, counters and simultaneously measurable events vary between platforms
- Can be measured by:
  - perf:
    - Integrated in Linux since Kernel 2.6.31
    - Library and CLI
  - LIKWID:
    - Direct access to MSRs (requires Kernel module)
    - Consists of multiple tools and an API
  - PAPI (Performance API)



#### PAPI

- Portable API: Uses the same routines to access counters across all supported architectures
- Used by most performance analysis tools
- High-level interface:
  - Predefined standard events, e.g. PAPI\_FP\_OPS
  - Availability and definition of events varies between platforms
  - List of available counters: papi\_avail (-d)
- Low-level interface:
  - Provides access to all machine specific counters
  - Non-portable
  - More flexible
  - List of available counters: papi\_native\_avail



# **TRACE GENERATION & ANALYSIS W/ SCALASCA**

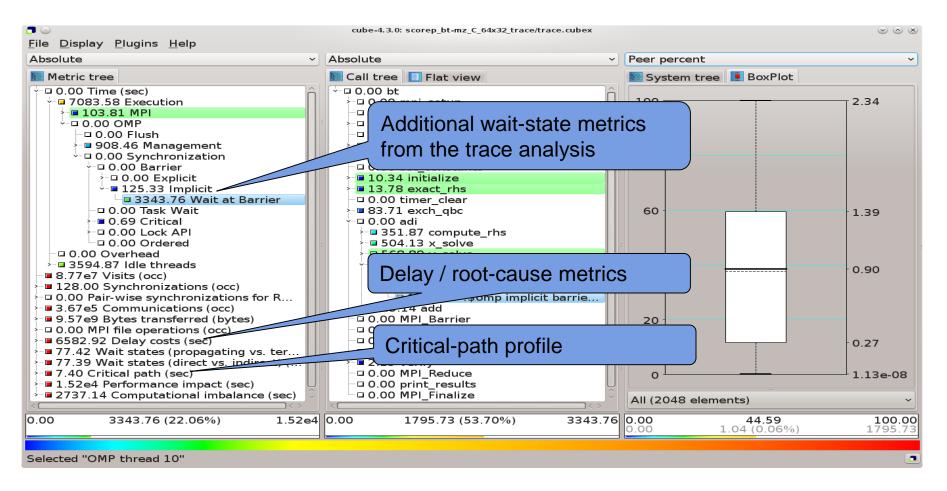
• Enable trace collection & analysis using "-t" option of "scalasca -analyze":

• ATTENTION:

- Traces can quickly become extremely large!
- Remember to use proper filtering, selective instrumentation, and Score-P memory specification
- Before flooding the file system, ask us for assistance!



#### SCALASCA TRACE ANALYSIS EXAMPLE





#### RECAP

- Performance tools provide detailed insight into application behavior
- Help identify bottlenecks and tuning potential
- Generating data is easy, getting a good measurement is not
- Think about what to record at which granularity
- Take care setting up measurement environment
- Talk to us we're happy to assist you





#### QUESTIONS



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